

# Kyle Fetterhoff

MERN Stack Web Developer

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[Github](#)

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## EXPERIENCE

### **The Perduco Group**, Beavercreek, Ohio — *Software Engineer*

April 2020 - Present

- Front-end Engineer utilizing Typescript, React, and D3.js
- Developed reusable web-based components for MATE project
- Work with development and design team in agile environment

### **The Fetterhoff Group**, Columbus, Ohio — *Technology Advisor*

May 2016 - April 2020

- Guide hardware and software purchases
- Troubleshoot hardware and software issues
- Discuss importance of different technologies

## PROJECTS

### **Bug Tracker** — [Github Repo](#)

Programming bug tracking/sharing site. Done with the MERN Stack and Redux for state management in the Front-end. Client security done with JSON Web Tokens.

### **Agar.io Clone** — [Github Repo](#)

Agar.io multiplayer game clone. Uses Socket.io to send data back and forth between client and server, which lead to jitteriness but otherwise functional game. Focused more on learning Socket.io than making a feature rich experience.

### **Portfolio** — [Github Repo](#)

My personal portfolio site. Mobile responsive UI. Built a particle animation system in P5.js for the header. Turned into a PWA to allow for faster loading and offline capability.

## SKILLS

Full Stack Web Development  
SQL & NoSQL Databases  
Data Visualization  
Progressive Web Apps  
Canvas Animations/Games  
W3C Standards  
Object Oriented Programming  
Agile Methodology  
Search Engine Optimization

## TECHNOLOGIES I USE

Languages:

HTML

CSS/SASS/SCSS

JavaScript/Typescript

Python

C#

NodeJS

Frameworks:

React

Angular

ASP.Net

Django

Libraries:

Socket.io

P5.js

D3.js

Redux

Mongoose

Express