

1.

Command	W	A	B

2.

```
; 8-bit
; unsigned char A, B, C;
; A = B + 2*C + 3;

rlncf C, W    ; C * 2
addwf B, W    ; B + 2*C
addlw 3       ; B + 2*C + 3
movwf A       ; A = B + 2*C + 3
```

3.

```
; 16-bit
; unsigned int A, B, C;
; A = B + 2*C + 3;

movf    C, W
addwf   C, W
movwf   A
movf    C+1, W
addwfc  C+1, W
movwf   A+1    ; A = 2*C

movf    A, W
addwf   B, W
```

```

movwf  A
movf   A+1, W
addwfc B+1, W
movwf  A+1      ; A = B + 2*C

movf   A, W
addlw  3
movwf  A
movlw  0
addwfc A+1, F   ; A = B + 2*C + 3

```

4.

```

; unsigned char A, B, C;
; if(A > B) C += 1
; if(A < B) C -= 1

movf   B, W
cpfsgt A
bra     2
incf    C, F
cpfslt A
bra     2
decf    C, F

```

5.

```

; Start

movlw  0xFF
movwf  TRISB
clrf   TRISC
clrf   PORTC

Loop1:
    btfss PORTB, 0
    goto Loop1
    btfss PORTB, 1
    goto K
    btfss PORTB, 2
    goto J
Loop2:
    btfsc PORTB, 0
    goto Loop2

```

```

    goto  Loop1
K:
    btfss PORTB, 2
    goto  JK
    clrf  PORTC
    goto  Loop2
J:
    movlw 0xFF
    movwf PORTC
    goto  Loop2
JK:
    movf  PORTC, W
    bz    3
    clrf  PORTC
    goto  Loop2
    movlw 0xFF
    movwf PORTC
    goto  Loop2

```

6.

```

movlw 0xFF
movwf TRISB
clrf  TRISC
clrf  PORTC

Loop1:
    movf  PORTB
    bnz   2
    goto  Loop1
Loop2:
    btfsc PORTB, 0
    goto  Six
    btfsc PORTB, 1
    goto  Eight
Sixteen:
    incf  PORTC, F ; Increment
    movf  PORTC, W ; Mod 16
    sublw 16
    bn    2
    goto  Loop1    ; Less than 16
    movlw 16       ; More than 16
    subwf PORTC, F
    goto  Loop1
Six:

```

```
    incf  PORTC, F    ; Increment
    movf  PORTC, W    ; Mod 6
    sublw 6
    bn    2
    goto  Loop1       ; Less than 6
    movlw 6           ; More than 6
    subwf PORTC, F
    goto  Loop1
```

Eight:

```
    incf  PORTC, F    ; Increment
    movf  PORTC, W    ; Mod 8
    sublw 8
    bn    2
    goto  Loop1       ; Less than 8
    movlw 8           ; More than 8
    subwf PORTC, F
    goto  Loop1
```