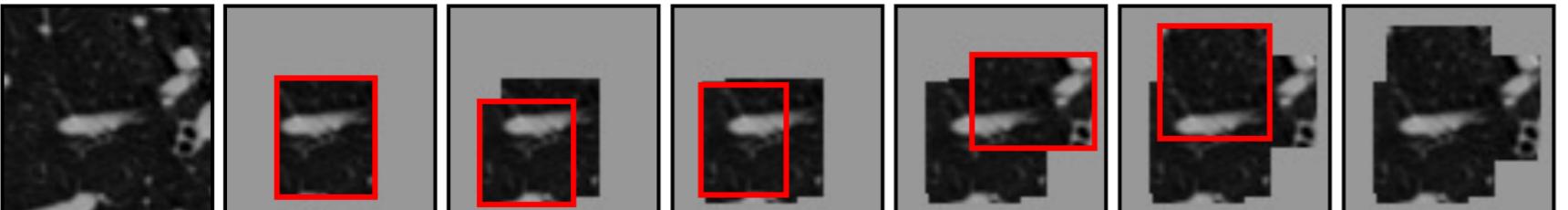
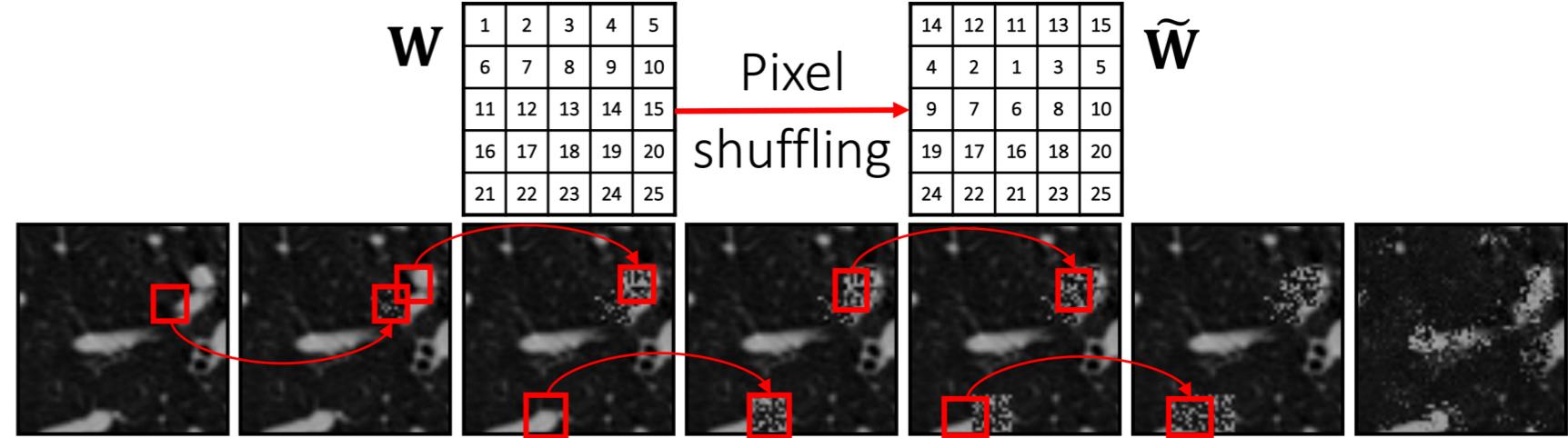


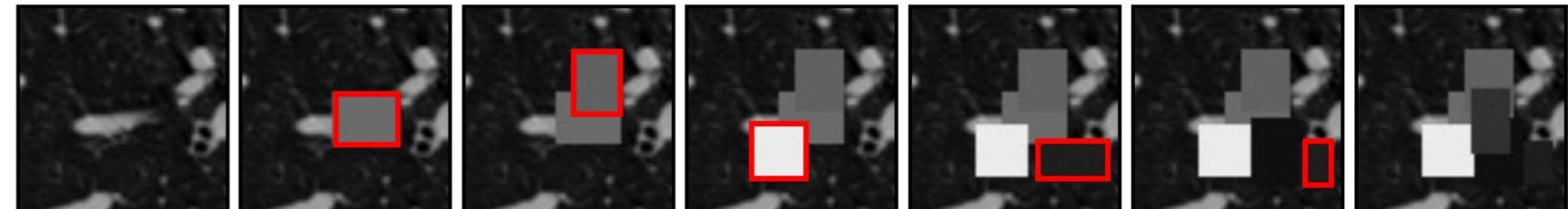
(a) Learning organ appearance
via non-linear transformation



(c) Learning organ spatial layout and global geometry
via outer-cutout



(b) Learning organ texture and local boundaries
via local pixel shuffling



(d) Learning local continuities of organs
via inner-cutout