

CRPL: Architecture

Harrison Beau Barker

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1 .NET service architecture

Auth service user authentication.

1. Auth

Wallet service user ethereum wallet/account management.

1. CRUD

Issuing service registering new copyrights to the blockchain.

1. Register

Verification service verifying the authenticity and originality of a work.

1. VerifyWork
2. Hash
3. SignWork (maybe in the issuing)

General query service querying the whole system mainly used for UI, copyright index and search.

1. Get all
2. Search
3. Get my work
4. Get work

Rights management service modification, transfer of ownership.

1. Transfer ownership
2. UnRegister
3. ConvertRights

Dispute service filing and resolving copyright disputes.

1. FileDispute
2. Resolve
3. Cancel

Contract management deployment and monitoring of systems contracts

Ping service work "use" tracking

1. Ping
2. GetPings

Payment distribution service

2 API

- /user
 - GET** /auth
 - CRUD** /wallet
- /cpy
 - POST** /submit/#application-id (mint once the application has been accepted)
- /forms (all applications and forms)
 - GET** /#application-id
 - DELETE** /#application-id
 - GET** /all

POST /cpy/register

POST /cpy/unregister

POST /cpy/transfer

POST /cpy/convert (convert copyright type)

POST /dispute/file

POST /dispute/resolve

- /work

POST /upload

- /q

GET /#id

GET /all

GET /search

GET /me

GET /#id/work (users work)

- /dispute

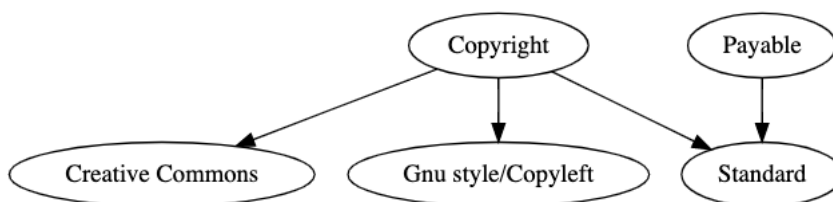
POST /file/#application-id (submit application)

POST /resolve/#application-id (submit application)

DELETE /cancel/#id

- /p

3 Copyright smart contract



4 Database

5 Angular

6 Copyright registration flow

