



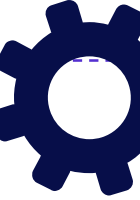
PORTFOLIO

Su- bin Kim

Gyeongsang National University in
Republic of Korea (South)
Undergraduate Major : Mechanical
engineering



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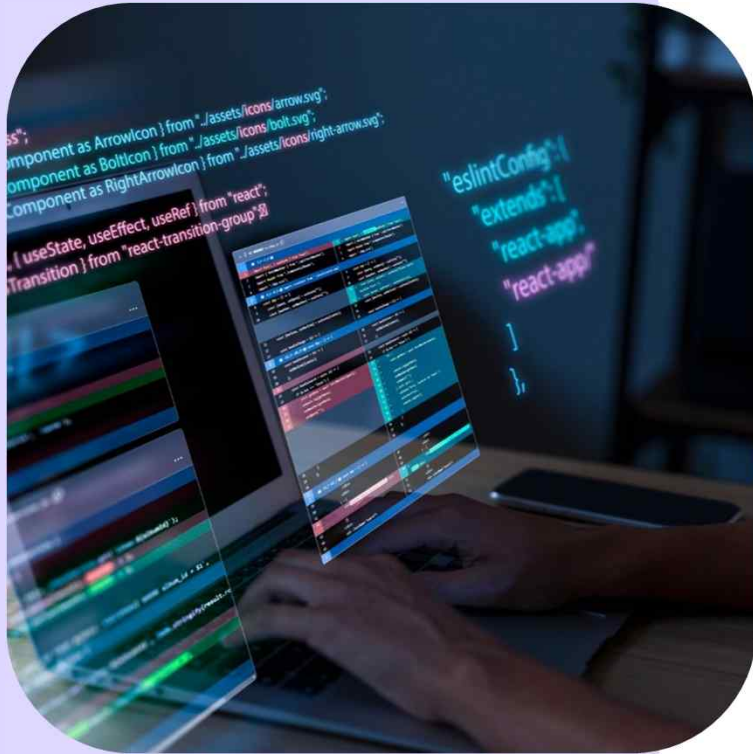
Experiences in
several Labs

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Resume



Subin Kim

+82 10 - 8768 - 9075

subinkimcs99@gmail.com

EXPERIENCE

2023- Winter

Undergraduate Research
Student -> Research Intern

Intelligence and Interactive
Robotics Lab, GNU, Jinju,
Republic of Korea.

- Ankle Mobility Assistance Robot Utilizing Reinforcement Learning
- Adapting and Enhancing the Reinforcement Learning Algorithm in the Atari Game and Mario Game
- A Mobility Assistance Module for Visually Impaired Individuals

2022- 2022

Undergraduate Research
Student

Safe Search Lab, GNU,
Jinju, Republic of Korea.

- F1Tenth Autonomous Driving
- "F1Tenth Autonomous Driving Global Education and Race," LINC 3.0 Capstone Design Conference in Suwon-si, Republic of Korea, 2022
- The 1st F1Tenth Korea Championship, 2022: Second Prize (Sonnet.ai Proprietor Award)

2021-2022

Vacation Lab

Composite Structure
Lab, GNU, Jinju, Republic
of Korea.

- Fabrication of carbon fiber-reinforced polymers (CFRP) and performing a tensile measurement

"I always strive for **development** with **Collaboration** with peers. Enjoying the **challenge** giving me sense of living"

Education

2017- 2023

B.S., Gyeongsang National
University (GNU), Jinju,
Republic of Korea.
Discipline: Mechanical
Engineering

- ME
- CS

English Proficiency :
Toefl(home toefl IBT) : 85
Duolingo test : 115



Name: SUBIN, KIM

Last (Family/Surname) Name, First (Given) Name Middle Name

Email: kubera1504@naver.com

Gender: Male

Date of Birth: January 10, 1999

Appointment Number: 6444 4102 3908 0347

Test Date: October 10, 2023

SUBIN, KIM

11, Ena-ro 175beon-gil, Jinju-si, Gyeongsangnam-do, Rep

402-2101

Jinju-Si, 52855

Korea, Republic of

Inst. Code

Dept. Code

Country of Birth: Korea, Republic of

Native Language: Korean

Test Center: STNRPKOR - Home Edition

Test Center Country: Korea, Republic of

Security Identification

ID Type: PASSPORT

ID No.: xxxxxxxxxxxxxxxxxxxxx5514

Issuing Country: Korea, Repub

KIM, SUBIN

2023년 12월 2일

115 **종합**
다양한 상황과 모드에서 영어를 구사할 수 있는 시험 응시자의 능력입니다.

125 **Literacy**
응시자의 읽기 및 쓰기 능력.

110 **Comprehension**
응시자의 읽기 및 듣기 능력.

95 **Conversation**
응시자의 듣기 및 말하기 능력.

105 **Production**
응시자의 쓰기 및 말하기 능력.

■ 귀하의 점수 ■ 점수 범위 자세히 알아보기: englishtest.duolingo.com/scores

October 10, 2023

Test Date Scores

Total Score

85

out of 120

Reading: 22

0 30

Listening: 23

0 30

Speaking: 19

0 30

Writing: 21

0 30

MyBest® Scores

Your highest section scores from all valid test dates, as of October 13, 2023.

Sum of Highest Section Scores

94

out of 120

Reading: 30

Test Date: Oct 01, 2023

0 30

Listening: 23

Test Date: Oct 10, 2023

0 30

Speaking: 20

Test Date: Oct 01, 2023

0 30

Writing: 21

Test Date: Oct 10, 2023

0 30

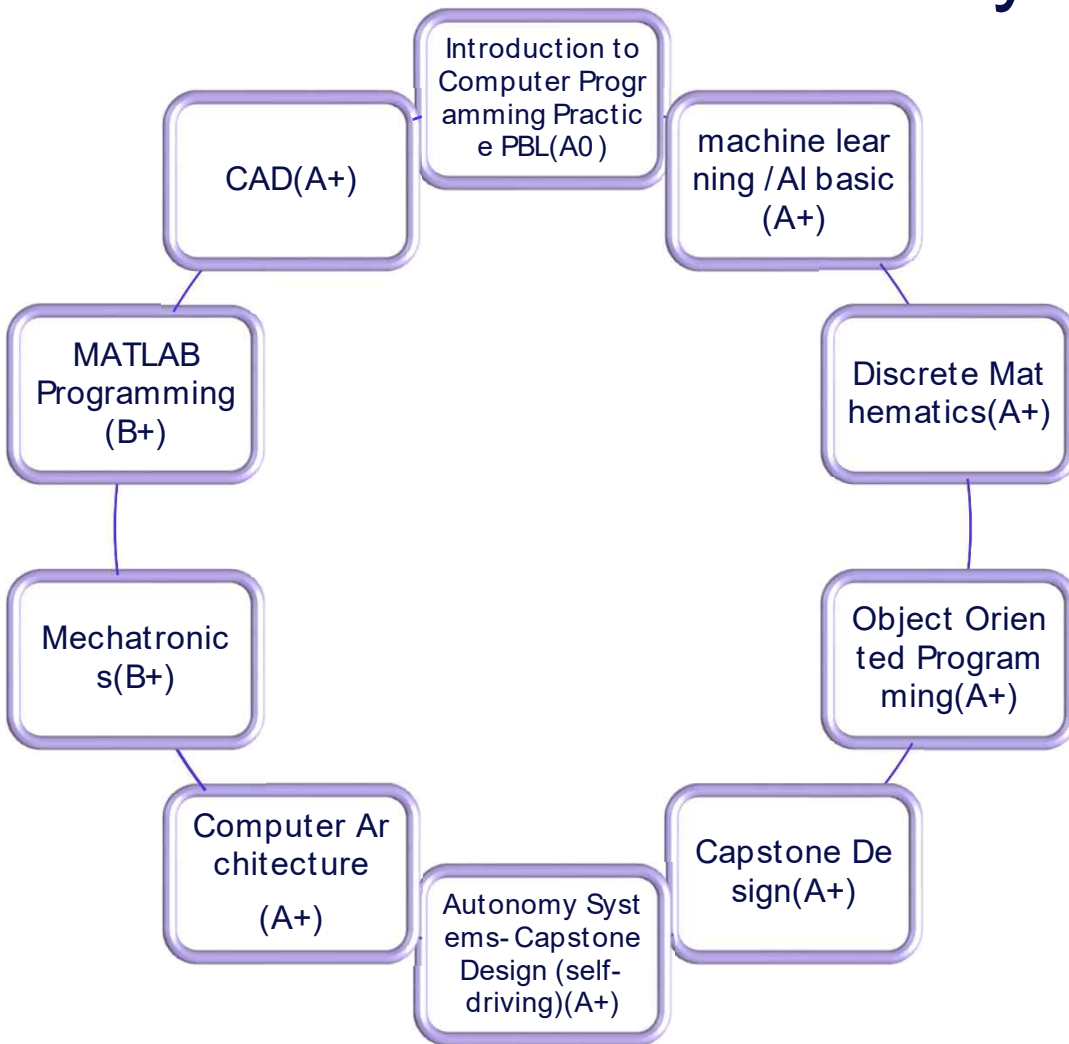
A total score is not reported when one or more sections have not been administered.
Expired scores are not included in MyBest® calculations.

55-82

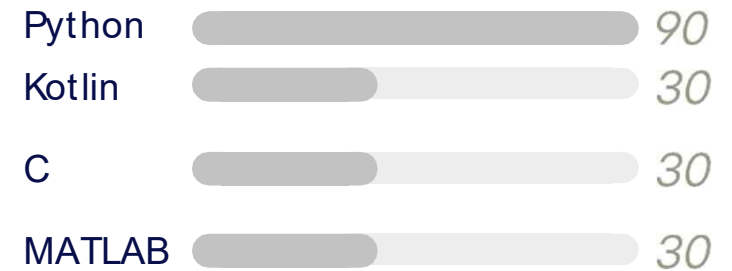
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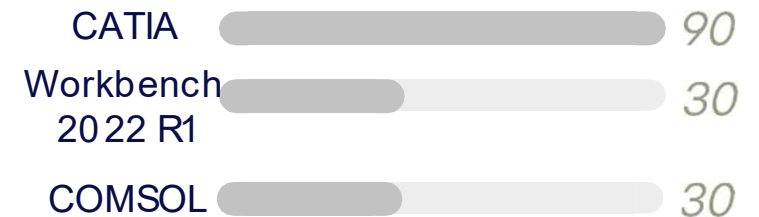
My skills



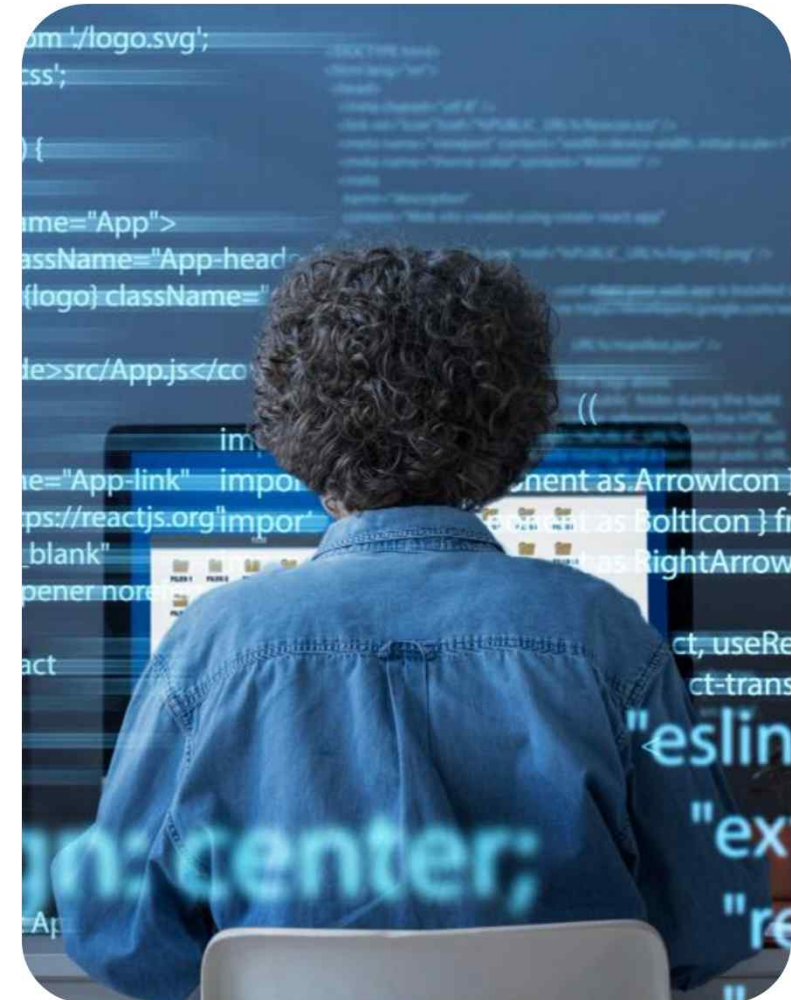
CS Skills



ME Skills



My Project



Project_01

Mid- Term project
machine learning / AI basic

Dice Game

Python

Tkinter

PIL

Achievement

in machine learning / AI
basic

- This is a game where two characters, a user and a computer player, roll a die to determine how many spaces they move forward.
- Start game with key 'Space'
- After pressing 'Space,' both the user and computer player are placed at the starting point.
- In the center, a dice automatically rolls, and each character moves a number of spaces corresponding to the roll of the dice.
- The game concludes when either the user or the computer character completes one lap around the board, signaling the end of the game.



<https://github.com/MrHeadshot99/Dice-game>

Project_02

Final-Term project
machine learning / AI basic

Reinforcement Learning in Atari game Pong_v0

Python

Tensorflow 2x

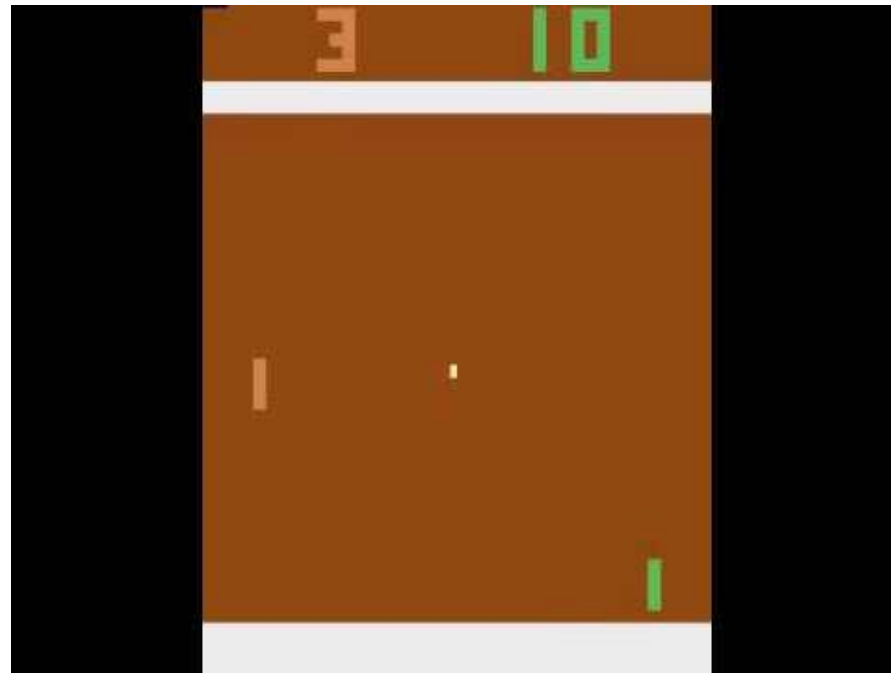
Gym

CV2

Achievement

1st in machine learning / AI
basic

- A game between computer and agent. The first to score 21 points wins



https://github.com/MrHeadshot99/Reinforcement-Learning-in-Atari-game-Pong_v0

Project_03

Final- Term project
CAD

4- Stroke Engine

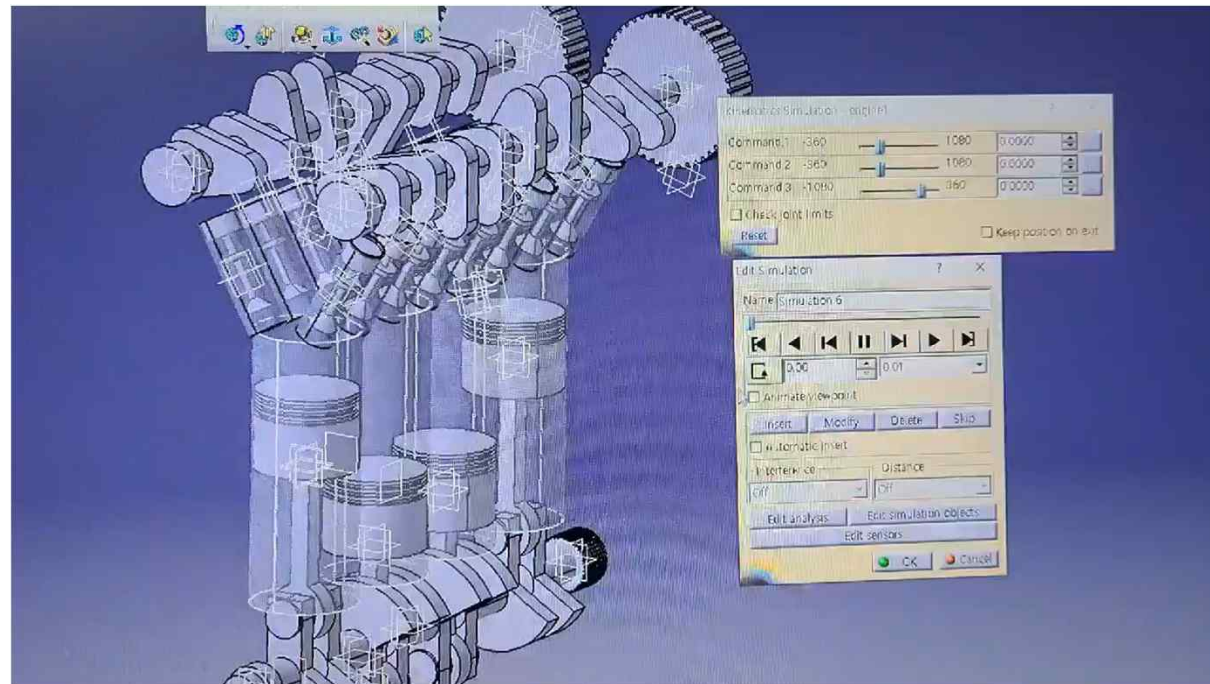
CATIA V5

Kinematics



<https://youtu.be/l1p4-6W3ew>

- Implemented the 4- Stroke Engine used in car with Kinematics without any design



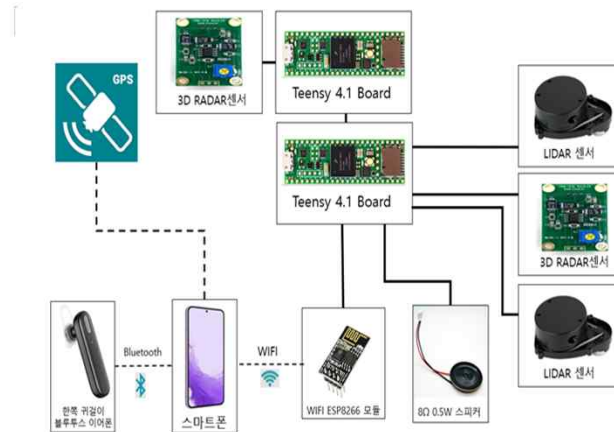
Project_04

2022 GNU Creative
Challenge Design-
Based Idea
Competition

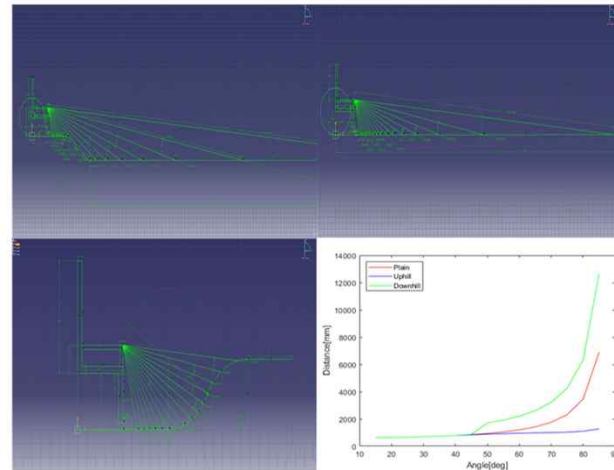
Second Prize (College of
Engineering Dean's Award)

A mobility
Assistance Module
for visually
impaired
individuals

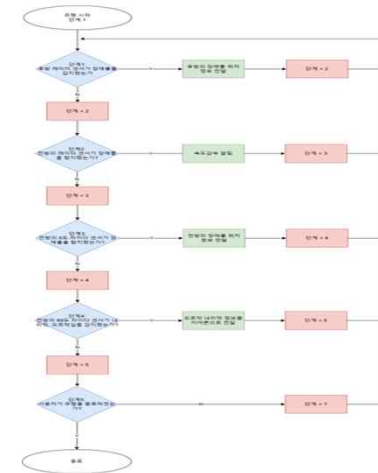
MATLAB



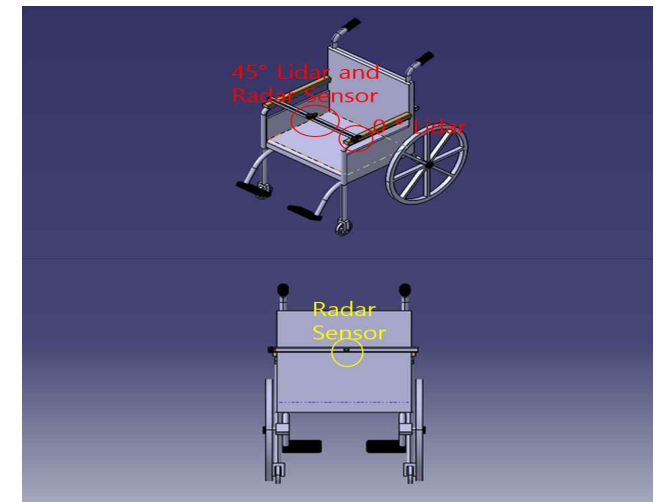
- Designing total concept and hardware with Teensy 4.1Boards, YDLIDAR X3 Arduino kits, digital Radar modules (TRM- 121A), a speaker, and an ESP8266 Wi- Fi module.



- Principle of gradient recognition algorithm



- Control Diagram



- Expected product



Experiences in several Labs

This experiences is a collection of my undergraduate life. **Let them inspire you!**

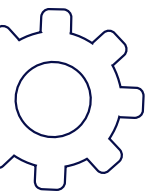


Vacation Lab in Drs. Jin ho Choi's Composite Structure Lab during one month.

Make Resin



Make CFRP(carbon Fiber+Resin)



Vacation Lab in Drs. Jin ho Choi's Composite Structure Lab



For the first time, I could verify what I learn from Mechanics of Solids from this tensile test.



Seminar in Safe Search Lab about F1 10th Autonomous Driving



Vehicle states, Vehicle Dynamics and Map Representation

경상국립대학교
Gyeongsang National University

Vehicle states, Vehicle Dynamics and Map Representation

Subin Kim
Safe Search Lab

1

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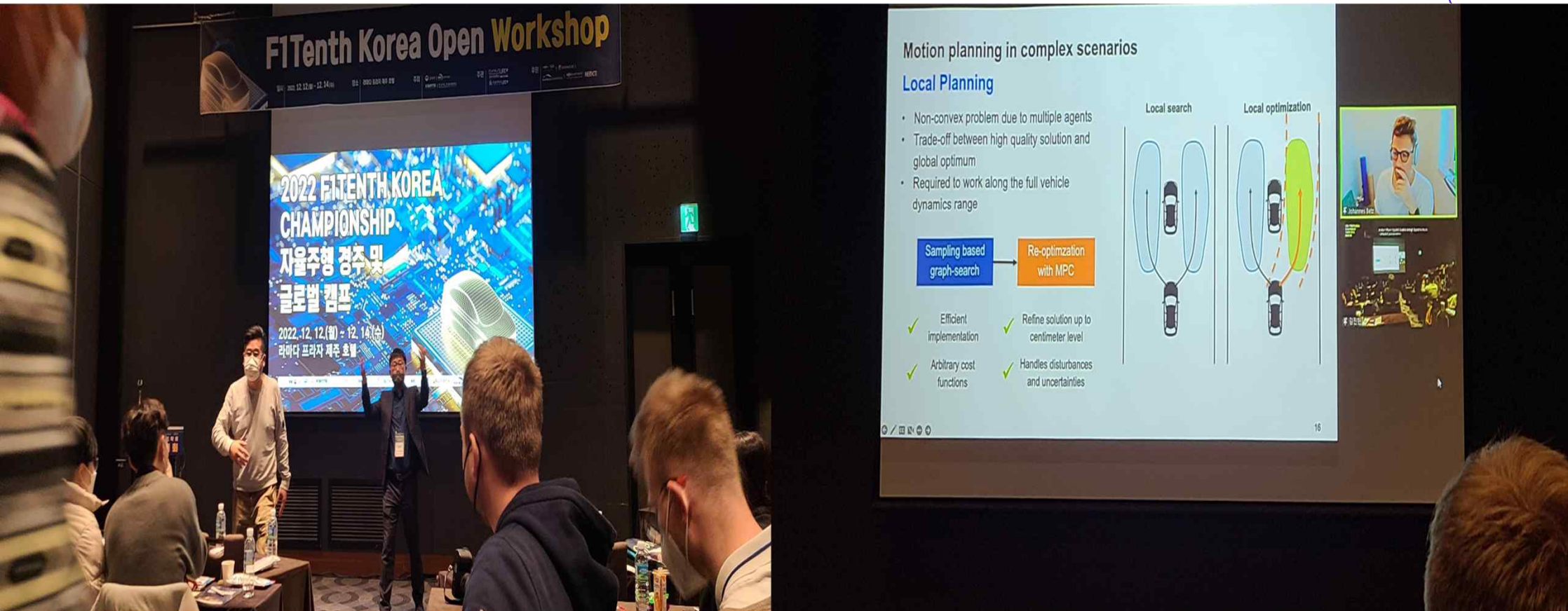
- Vehicle states, Vehicle Dynamics and Map Representation
- System Dynamics and output equation
- The way to derive vehicle states
- Vehicle State- position, Heading
- Vehicle State- Heading
- Vehicle State- Heading
- Vehicle State- Frame Frame

Working on a poster presentation and at local conference

F1/10th Autonomous Driving



F1Tenth Korea open Workshop

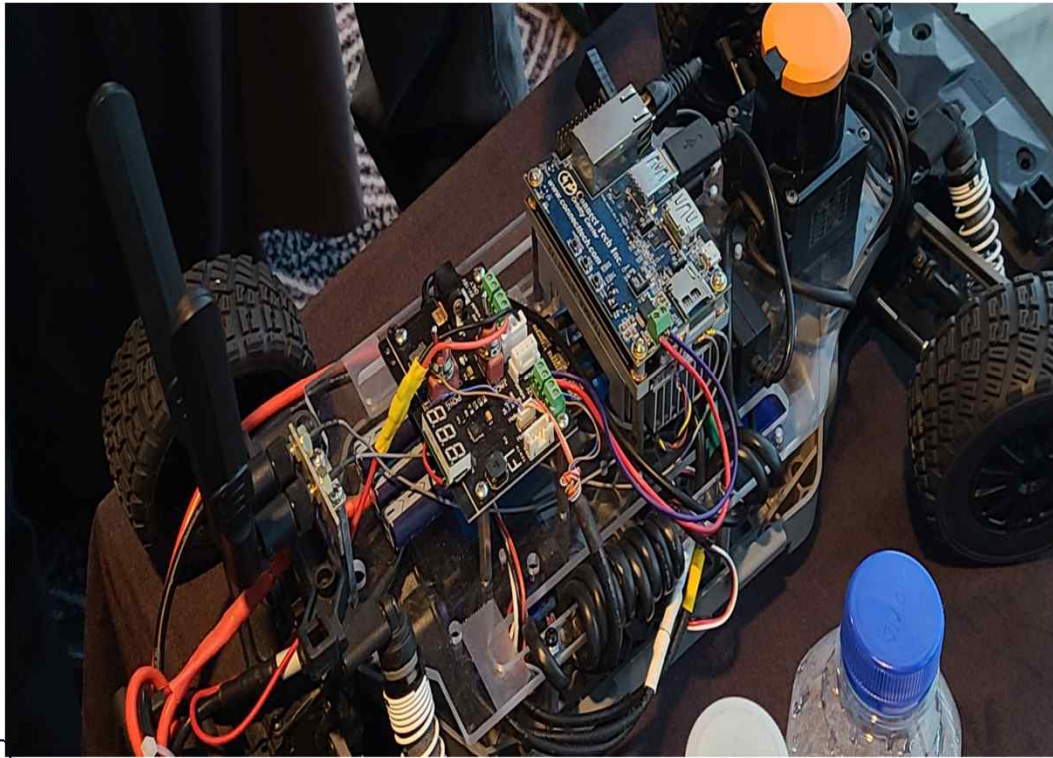


In this workshop, I can get an information about recent research field in autonomous driving from U-pen and Google researchers

2022 FITENTH KOREA CHAMPIONSHIP

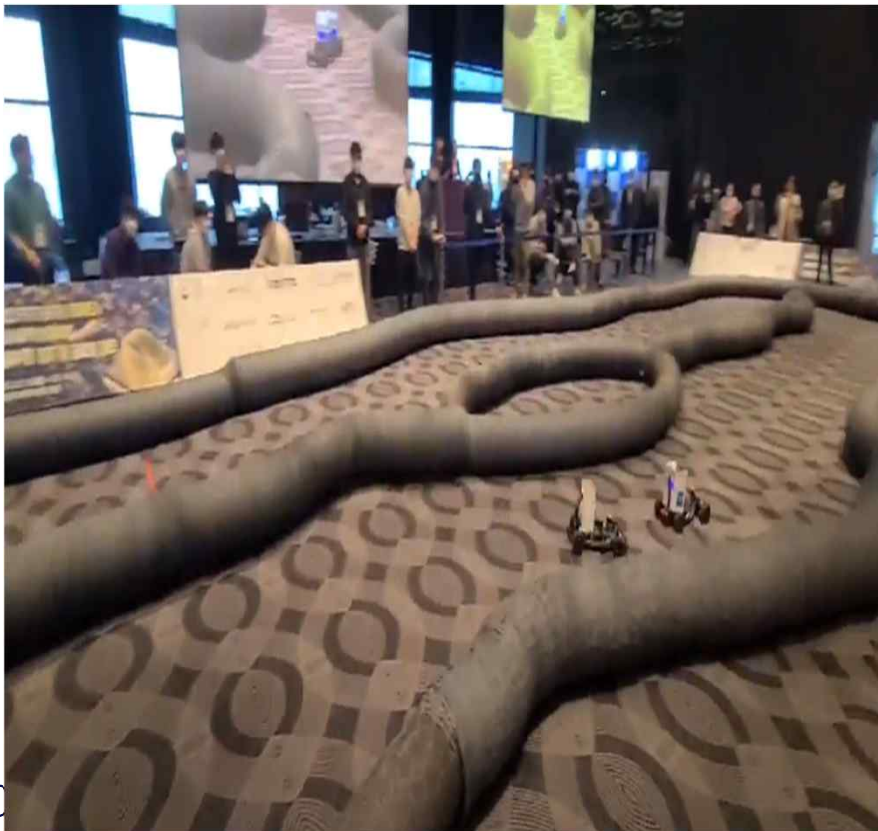


2022 F1TENTH KOREA CHAMPIONSHIP



I won the second prize in this competition with my team

Our racing in 2022 F1TENTH KOREA CHAMPIONSHIP

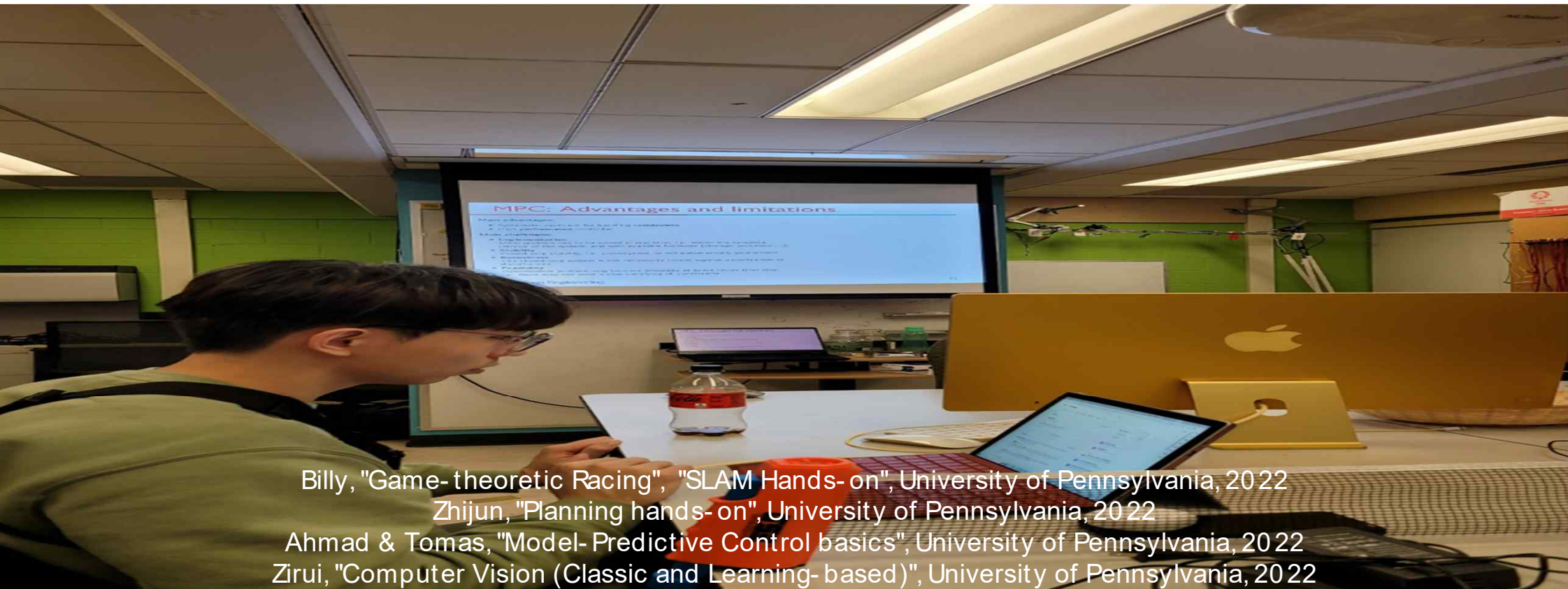


<https://youtu.be/aa0cbGCfRA0>

First seminar : Project with Penn Medicine in Precise Lab Of University of Pennsylvania



GNU- UPenn Collaborative Academic Research Seminar Series



Billy, "Game-theoretic Racing", "SLAM Hands-on", University of Pennsylvania, 2022

Zhijun, "Planning hands-on", University of Pennsylvania, 2022

Ahmad & Tomas, "Model-Predictive Control basics", University of Pennsylvania, 2022

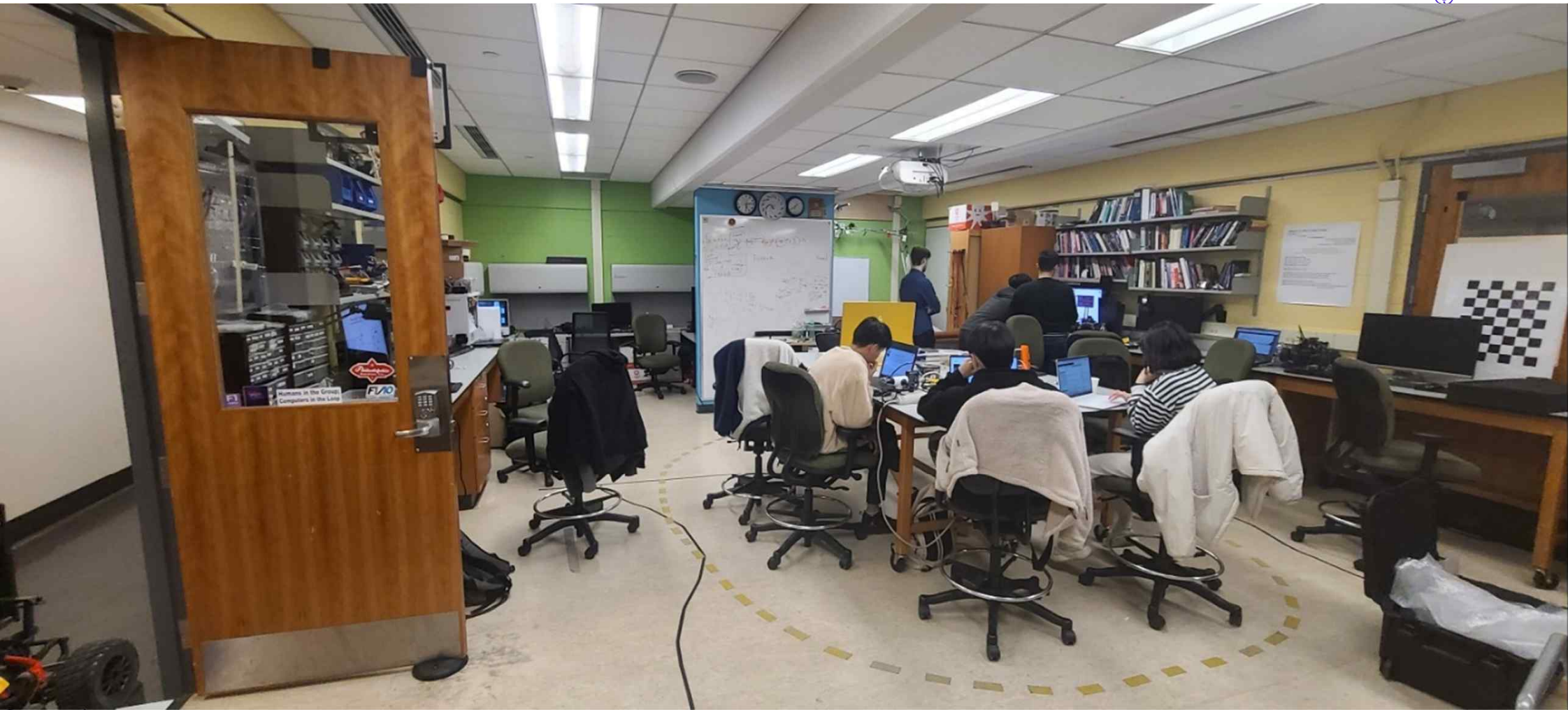
Zirui, "Computer Vision (Classic and Learning-based)", University of Pennsylvania, 2022

Lecture about Tini ML



I took a lecture about Tini ML in U-Pen until three times

Applying the new technology in our F1Tenth car



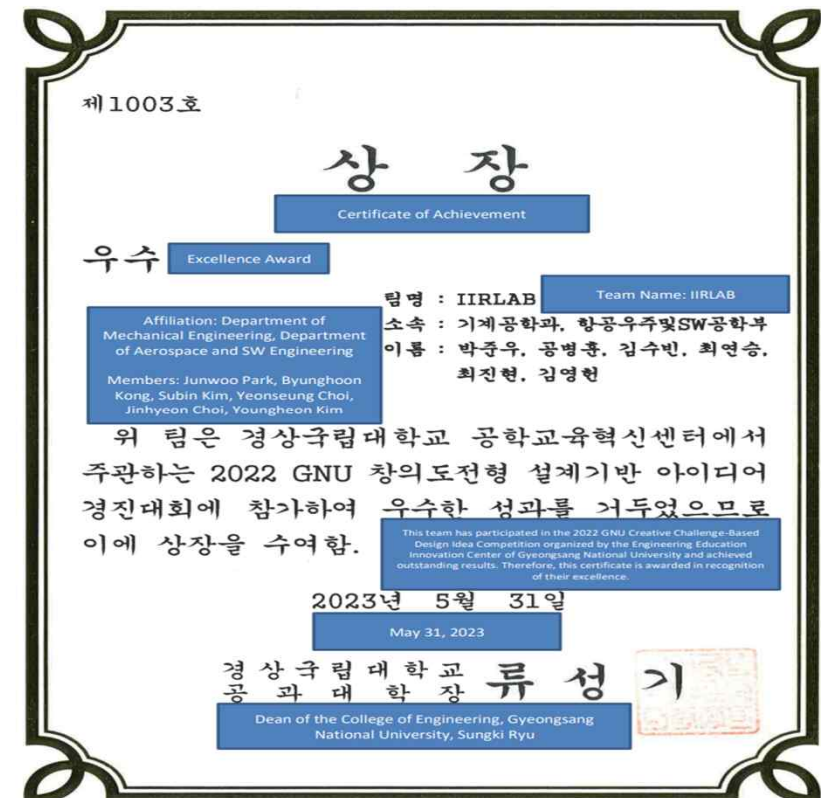
Our team had tried to update our car into ROS2 version

Mapping U-pen's passage through Slam ToolBox of ROS2

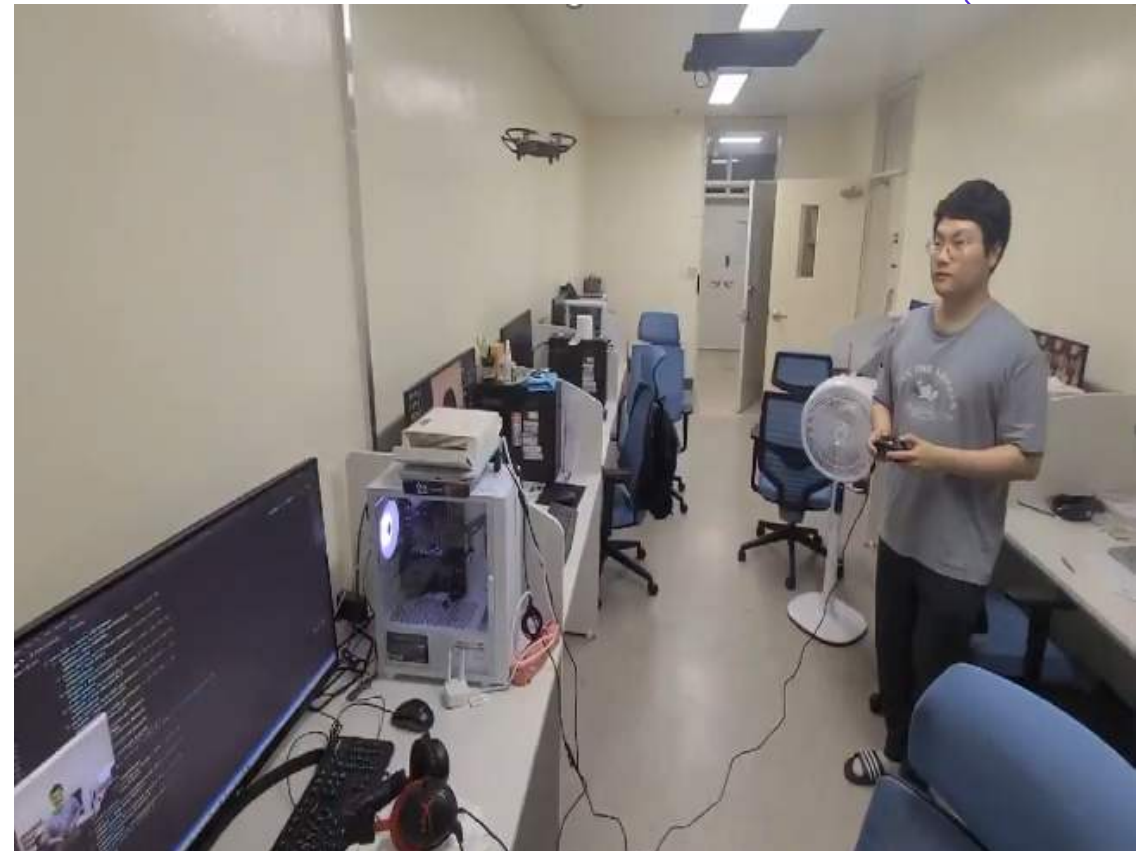


Our team had a success in terms of updating Robot control system

A Mobility Assistance Module for Visually Impaired Individuals In Intelligence and Interactive Robotics Lab



Intelligence and Interactive Robotics Lab



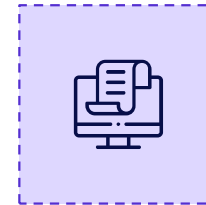
[Mechatronics - drone \(youtube.com\)](#)

Recent PROJECT



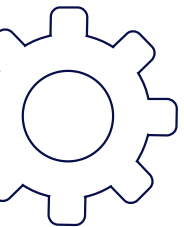
Assistance Robot

“Training a computer simulation
Environment (OpenSim +OpenSim-RL) ”



Reinforcement Learning

“fine- tuning the motor's parameters in the
robot using reinforcement learning
(Proximal Policy Optimization Algorithm) to
aid patients with impaired mobility”



The necessity of separating control policy network and environment network learning can be addressed in Limitation 3

"Low-pass filter technique" used to smooth signals or data by removing high-frequency component

- **Output of Control Policy Network:** : Firstly, the control policy network generated by the reinforcement learning algorithm outputs the target positions for the joints. This determines where the robot's joints should move.
- **Application of the Second Low-pass Filter** : However, the output of the control policy network can have very rapid changes. These rapid changes can make the robot's movements abrupt and unstable. To address this, a filtering step called the "second low-pass filter" is added to smooth out these rapid changes.
- **Frequency Adjustment and Linear Interpolation(선형 보간)** : frequency adjustment regulates the speed of control updates to match the environment, while linear interpolation fills in between adjusted control points, resulting in smooth and consistent motion. This allows the robot to follow the desired path without abrupt or unrealistic movements
- **the preprocessed motion calculation:** Additionally, at each time step, two consecutive low-pass-filtered motion values are taken and linearly interpolated to create a smooth motion, ensuring the robot's movements are stable.
- PD 목표 설정과 최종 PD 기반 토크 계산: 선형 보간된 사전 처리된 동작 값을 받아서 PD 목표로 설정합니다. 그리고 PD 제어를 사용하여 관절에 적용되는 최종 토크를 계산합니다. 이로써 로봇의 움직임은 더 부드럽고 안정적으로 조절될 수 있습니다.

It will be possible to solve the previous limitation 3 without 'Multi-Agent Reinforcement Learning'

Initiated the concept and set up initial the environment for a robotic orthosis project. And I handed over the research to the successor for further studies and left the laboratory.



Latest Activity

To complement my knowledge and experience in AI and CS, I have been actively studying Deep Learning, and I am planning to participate in an AI bootcamp.



김수빈 님, 안녕하세요.
이스트소프트입니다.

[ESTsoft] WASSUP AI모델 개발자 부트캠프 2기 전형에 함께 해주셔서 감사합니다 :)

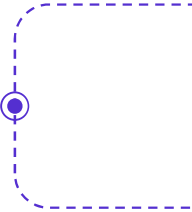
김수빈 님은 [ESTsoft] WASSUP AI모델 개발자 부트캠프 2기에 선발되었습니다. 🎉🎉

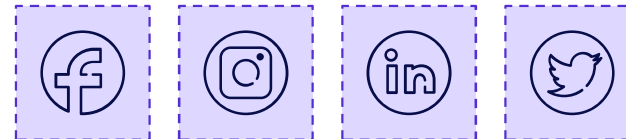
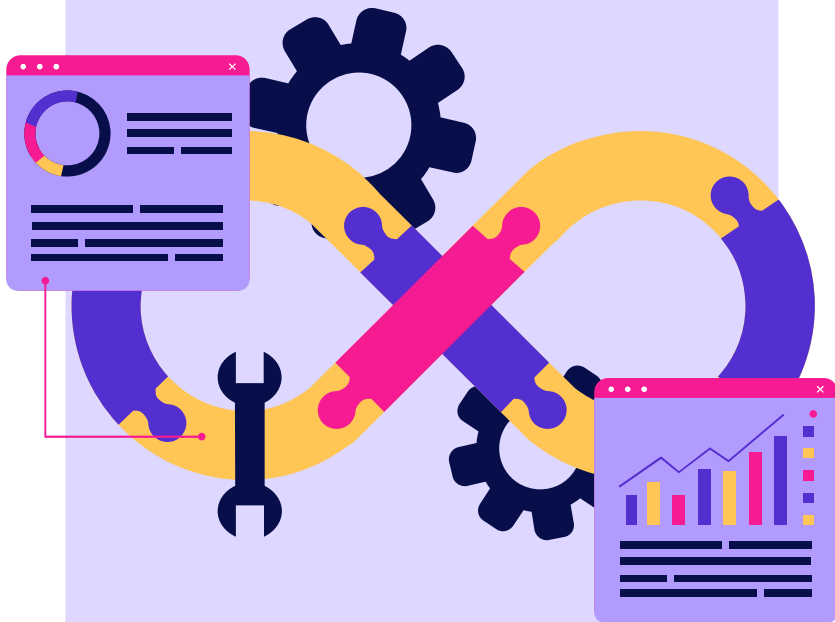
[ESTsoft] WASSUP AI모델 개발자 부트캠프 2기 교육 일정 (변경) 2024.01.22.(월) ~ 2024.06.05.(수)
긴 여정에 대하여 미리 준비 할 수 있도록 중요한 안내 사항을 전달 드립니다.

본 교육과정 진행에 합류 의사를 안내 드리는 기한 내 설문 제출 부탁드립니다.

🔴 WASSUP 2기 최종 합류하기 URL : <https://forms.gle/sE8gpRGWkCFIJRY36>

🔴 제출 기한 : ~ 23/12/22(금) 11:00AM





THANKS!

Do you have any questions?

+82 10-8768-9075

subinkimcs99@gmail.com

