

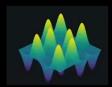
QAOA

The Quantum Approximate Optimization Algorithm

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Presentation QAR-Lab 10.04.2024

Classification of the QAOA

- The QAOA is a quantum algorithm that solves optimization problems with arbitrary accuracy
- The QAOA is a heuristic quantum algorithm that may produce acceptable solutions fast in practice However, in the worst-case scenario, the algorithm might still scale exponentially
- The QAOA is classified as a variational algorithm which can be thought of as an approximation to adiabatic quantum computation
- Derivation of the QAOA in three steps:
- . VQE
- II. QUBO
- III. AQC



• Key idea of the quantum optimization algorithm:

Reformulate the optimization problem in terms of a Hamiltonian whose ground state corresponds to the optimal solution

I. Variational Quantum Eigensolvers (VQE)

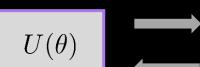
- Energy expectation value of a pure state $|\Psi
 angle\in\mathcal{H}\colon\ E=\langle\Psi|H|\Psi
 angle$ with Hamiltonian $H=H^\dagger$
- Approximate the total Hilbert space with a family of quantum states $|\Psi(heta)
 angle$ that depend on a variational parameter heta
- Find the optimal parameter θ^* as the approximate ground state $|\Psi^*\rangle$ of the quantum system with lowest energy E^* :

$$|\Psi^*\rangle = \underset{|\Psi(\theta)\rangle \in \mathcal{H}}{\operatorname{argmin}} \langle \Psi(\theta)|H|\Psi(\theta)\rangle \qquad \theta^* = \underset{\theta}{\operatorname{argmin}} \langle \Psi(\theta)|H|\Psi(\theta)\rangle \qquad E^* = \langle \Psi(\theta^*)|H|\Psi(\theta^*)\rangle$$

With the help of Variational Quantum Circuits one can determine upper bounds to the ground state energy:

prepare quantum state

$$|\Psi(\theta)\rangle = U(\theta)|\Psi_0\rangle$$





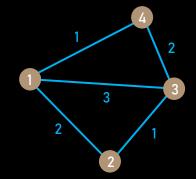
Classical Optimizer

energy measurement $E(\theta)$ parameter update $\theta_i \to \theta_{i+1}$

II. Quadratic Unconstrained Binary Optimization Problem (QUBO)

- = Optimization problem with quadratic objective function: x^TQx+c^Tx with $Q\in\mathbb{R}^{nxn}$ and $c\in\mathbb{R}^n$
- Minimize the expression with binary-valued vectors $x \in \{0,1\}^n$ and no further constraints
- Example: MaxCut problem

edges E vertices V



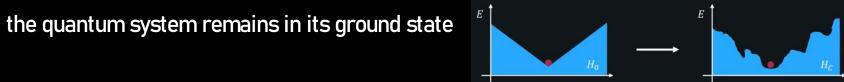
graph G(V,E) output: maximal cut $x = [x_1x_2x_3x_4]$

weight matrix
$$W = \begin{pmatrix} 0 & 2 & 3 & 1 \\ 2 & 0 & 1 & 0 \\ 3 & 1 & 0 & 2 \\ 1 & 0 & 2 & 0 \end{pmatrix}$$

- Maximize the cost function $C(x) = \sum_{i,j=1}^4 W_{ij} x_i (1-x_j)$
- Reformulate the MaxCut problem into a QUBO: $Q_{ij} = -W_{ij}$ and $c_i = \sum_{j=1}^4 W_{ij}$
- Encode the cost function into a Hamiltonian operator $H_C = \sum_{i,j=1}^4 \frac{1}{4}Q_{ij}Z_iZ_j \sum_{i=1}^4 \frac{1}{2}(c_i + \sum_{j=1}^4 Q_{ij})Z_i$ with Schrödinger equation $H_C|x\rangle = C(x)|x\rangle$ +const.

III. Adiabatic Quantum Computing (AQC)

- Evolution of a quantum system: $H|\Psi(t)
 angle=i\hbar\partial_t|\Psi(t)
 angle$ Schrödinger equation
- Solution for time independent H: $|\Psi(t)\rangle=e^{-iHt/\hbar}|\Psi(0)\rangle=U(t)|\Psi(0)\rangle$
- Adiabatic theorem: If the Hamiltonian of a quantum system in the ground state is perturbed slowly enough,



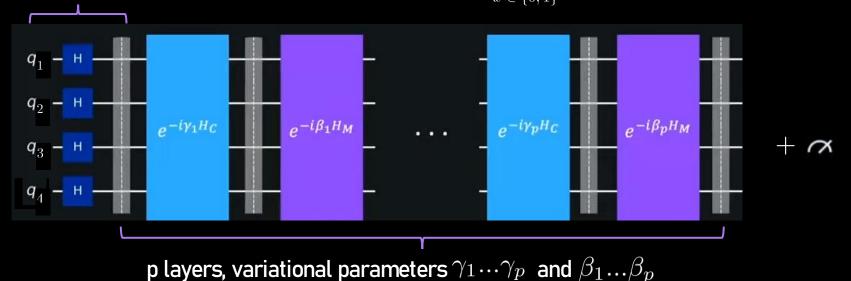
- Trotterization: Discretization of the time evolution operator of the Hamiltonian $H_C=H_1+H_2$ by applying the Trotter Suzuki Formula $e^{-i(H_1+H_2)t/\hbar} \approx (e^{-iH_1t/\hbar r}e^{-iH_2t/\hbar r})^r$
- The QAOA is an adiabatic schedule: The initial quantum state is an easy-to-prepare eigenstate of the so-called Mixer Hamiltonian H_M which is adiabatically changed into the ground state of the Cost Hamiltonian H_C

$$H(t) = rac{t}{T} H_C + (1 - rac{t}{T}) H_M$$
 for a total run time T

IV. Quantum Approximate Optimization Algorithm (QAOA) - Pattern

- The QAOA was first introduced by Farhi, Goldstone and Gutmann in 2014
- Idea: Quantum optimization algorithm to find an approximate solution for QUBO instances
- QAOA as a special case of VQE: layerized variational form based on a trotterized adiabatic process

preparation of equal superposition state $|+\rangle^n = \sum_{x \in \{0,1\}^n} \frac{1}{\sqrt{2^n}} |x\rangle$ as the highest eigenenergy state of $H_M = \sum_{i=1}^n X_i$



$$U_C(\gamma_i) = e^{-i\gamma_i H_C}$$

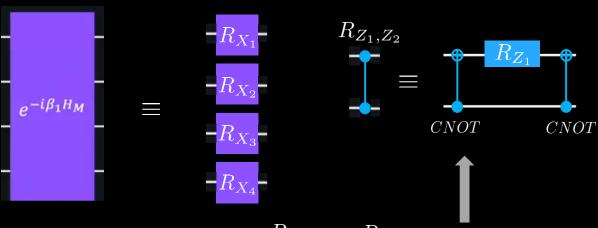
encoding of the specific optimization problem

$$U_M(\beta_i) = e^{-i\beta_i H_M}$$
 mixing through single rotational gates

IV. Quantum Approximate Optimization Algorithm (QAOA) – Gates

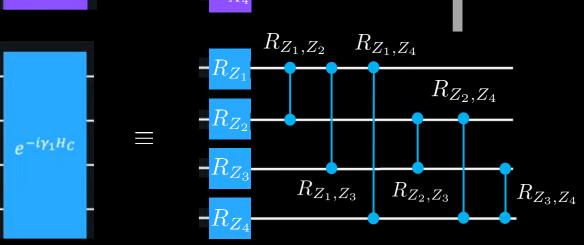
Time evolution operator of the Mixer Hamiltonian

$$e^{-i\beta_1 H_M} = \prod_{i=1}^4 e^{-i\beta_1 X_i} = \prod_{i=1}^4 R_{X_i}(\beta_1)$$



Time evolution operator of the Cost Hamiltonian

$$e^{-i\gamma_1 H_C} = \prod_{i,j=1}^4 R_{Z_i,Z_j}(\frac{1}{4}Q_{ij}\gamma_1)$$
$$\cdot \prod_{i=1}^4 R_{Z_i}(-\frac{1}{2}(c_i + \sum_{j=1}^4 Q_{ij})\gamma_1)$$



IV. Quantum Approximate Optimization Algorithm (QAOA) - Implementation

• Implementation of the QAOA algorithm in practice (Qiskit Runtime):

Setup: Import of numpy, qiskit libraries, qiskit runtime, rustworkx graph and SciPy libraries

- Step 1 Map classical inputs to a quantum problem with rustworkx library construct Cost Hamiltonian

 QAOAAnsatz(Hamiltonian, repetitions) verify initialization with circuit plotting features
- Step 2 Optimize problem for quantum execution: transpiler reduces the overall gate count needed to run the quantum algorithm on the hardware (less error rates and decoherence over time)
- Step 3 Execute using Qiskit Primitives (Estimator): define the cost function(parameters, ansatz, Hamiltonian, estimator) over which to minimize use classical optimizer routine (e.g. SciPy minimize)
- Step 4 Post-process, return result in classical format: plug in solution vector of parameters into the ansatz circuit

 Obtain probability distribution of the most probable bit-strings draw solution cut

Sources

- QST Lecture Notes Quantum Information (Adiabatic and Variational Algorithms): Chapter Quantum Algorithms
- IBM Quantum Learning: https://learning.quantum.ibm.com/tutorial/quantum-approximate-optimization-algorithm
- Qiskit QML 2021 Summer School Lecture 5.2 Introduction to the Quantum Approximate Optimization Algorithm and Applications: https://www.youtube.com/watch?v=YpLzSQPrgSc&t=647s