

Alex Lee

Mobile: +61 423 597 009
Email: alexwlee.web@gmail.com
Website: mriee.github.io/
Github: github.com/Mrlee
LinkedIn: au.linkedin.com/in/alexwleeweb

Career Objective

I want to join a team where I can grow my skills and actively explore my passion for front end web development. I love working with html, css and javascript and would love learning from the team as well as sharing my own knowledge.

Employment History

Web Developer

Ordermentum

March 2016 - Present

As a web developer at Ordermentum, I am heavily involved with front end development, specifically the implementation of User Interface (UI) designs. I use a combination of React.js, Redux, HTML and CSS to develop Ordermentum's web-based application. I have been an integral part of the team in accomplishing several projects:

- New Supplier Interface
 - Responsible for maintaining accurate UI
 - Implemented many of the responsive UI designs
- New Retailer Interface
 - Responsible for ensuring the UI was accurate and pixel perfect.
 - Implemented the main responsive UI designs

Junior Web Developer

CAN Mental Health

July 2015 - December 2015

I was contracted as a freelancer to liaise with the company representatives and develop new cleaner, more professional homepage to represent their company. I used the following technologies:

- *Wordpress CMS*
 - *HTML/CSS*
 - *PHP*
- *XAMPP*
- *cPanel*
- *FileZilla FTP*

Junior Web Developer

Support Opportunity & Care Inc.

January 2015 – October 2015

I was contracted as a freelancer to liaise with the company representative and re-develop the Support Opportunity & Care inc. (SOIC) company website as well as develop a separate blogging website, Mental Health Magazine, using the following technologies:

- *Joomla and Wordpress CMS*
 - *HTML/CSS*
 - *PHP*
- *XAMPP*
- *cPanel*
- *FileZilla FTP*

Skills and Experience

Programming / Website Development Skills

- HTML5
 - CSS3 (SASS)
 - JavaScript / jQuery
 - React.js
 - Redux
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Education

November 2015 - February 2016

General Assembly - Web Development Immersive

March 2010 - December 2013

University of Technology, Sydney, Broadway Campus

- Bachelor of Science in IT
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Projects

[Links to each of my projects can be found on my profile site.](#)

Memory

Memory is a javascript app that emulates the card game memory. Memory is a card game that can be played by one or more players. This version is built for only one player. The game starts by spreading even number of cards face down over a playing surface. Players or player then take(s) turns flipping two cards over. If the cards match, then they remain flipped over. The aim of the game is to flip all of the cards over.

I used HTML, CSS and jQuery to create this app.

Interact

Interact is an app where a user can upload an image of their choice to be converted into a interactive puzzle. Using Javascript, the image is broken into a grid of rectangles that can be arranged to reform the image by clicking and dragging. I used a Ruby on Rails backend to support user functionality.

I used HTML, CSS, jQuery and Ruby on Rails to create this app.

Space Race

Space is an 8-bit arcade shooter themed game made with phaser.js. The concept of the project was to make a game that updates its controls and graphical style as your progress through the levels. This project was completed in a team of four. I was in charge of level design and implementation. We also created a backend for users to sign up and save their high-scores.

We used phaser.js, underscore.js and Ruby on Rails to create this project.

Cascading Style Quiz

Cascading Style Quiz involves a series of challenges whereby the user is presented with an element on the page that has been styled with css and given the job of entering the correct css to style their own element in an identical manner.

I used HTML, CSS, jQuery and underscore.js to create this app.

Referees

References available upon request.