## Interactive Image Task

<ul> <li>         □ My code is thoroughly commented.         □ My code comments explain and enhance the readability of my code.         □ My code comments do not clutter my code.         □ My written reflection is clear, complete, and concise.         □ My reflection uses precise technical language and conventions.     </li> </ul>
My reflection clearly describes how my interactive image represents me. the specific skills I learned in completing this task. at least 2 challenges I encountered and how I worked through them. looking back, what I might have done differently. what my next steps I would take if given the opportunity to further develop this task. my responses to all required code analysis questions.
My code contains all off the following events, shape methods, and shape properties:  □ onMousePress() □ onMouseRelease() □ onMouseMove() □ onMouseDrag() □ onKeyPress()  □ onKeyRelease() □ .hits() □ .hitsShape() □ visible
<ul> <li>□ My code includes at least one student-defined function that has at least one parameter, is called at least two times in my program, and will execute different code segments depending on what argument is passed to a parameter.</li> <li>□ My code includes at least one selection block (a.k.a. conditional block, a.k.a. if block)</li> <li>□ My code includes at least one variable with at least one custom property updated at least one time in my program, and a built-in property updated at least one time in my program.</li> <li>□ My code has no syntax or logic errors.</li> </ul>
My design planner demonstrates genuine engagement in the following stages of the design thinking process:    Empathize   Define   Ideate

Pathway to Success