Jack of All Games
Yirtual Board Games

Mini Games:

All of these games are set on a regular table, no main menu, allowing you to switch instantly

Charades

2-8 players
[Player Acts out a card that they've just drawn.
Presses button if players guess what's on card]

Card Stack

Includes: array of answers, 3D Stack or box of cards, Player pinches card to pickup

Timer

Includes: set amount of time per player, Audio when near end, Modeled like an alarm clock

Button

Player presses this when crowd answers right. Virtual, you press with leap motion

Jackland

2-8 players [Players roll dice and move their pieces along a virtual board game.]

Dice

Physics based interactive dice, simply pick up and throw.

Player Pieces

Physics based, player reads dice and moves piece that many spaces, just like reality

Board

3D board with maybe a few interactive components, maybe just a flat board too.

Pie Face

2 players
[Players mash virtual
buttons and the player
less pushes gets a pie to
the face.]

Button x 2

Player presses this with leap when pressed a certain amount of times you 'pie' the other player

Pie/Dial

Shifts left and right based on based on who's winning. "Pies" loser at end of game.

Physical Components

Players

Game requires at least 2 Set player value on table

Settings

Rules and settings will be on a board game style instruction sheet.

Score

Either kept track on screen or on paper.