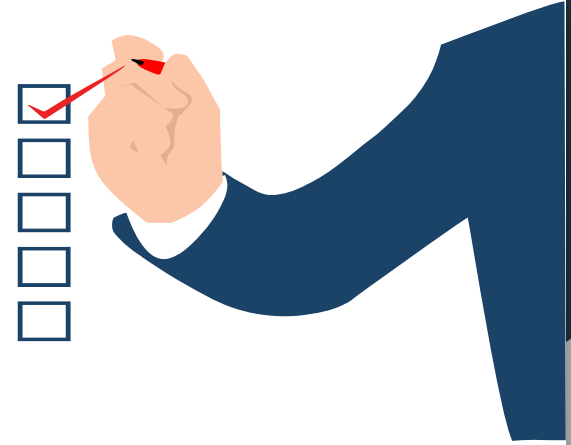


## Work Plan

1. Introduction to Object-Oriented DBMS
2. Object-Relational: SQL3 Language
3. Semi-Structured Data and XML
4. General Overview of Distributed Databases
5. Distributed Query Management
6. Distributed Transaction Management



# Chapter 1

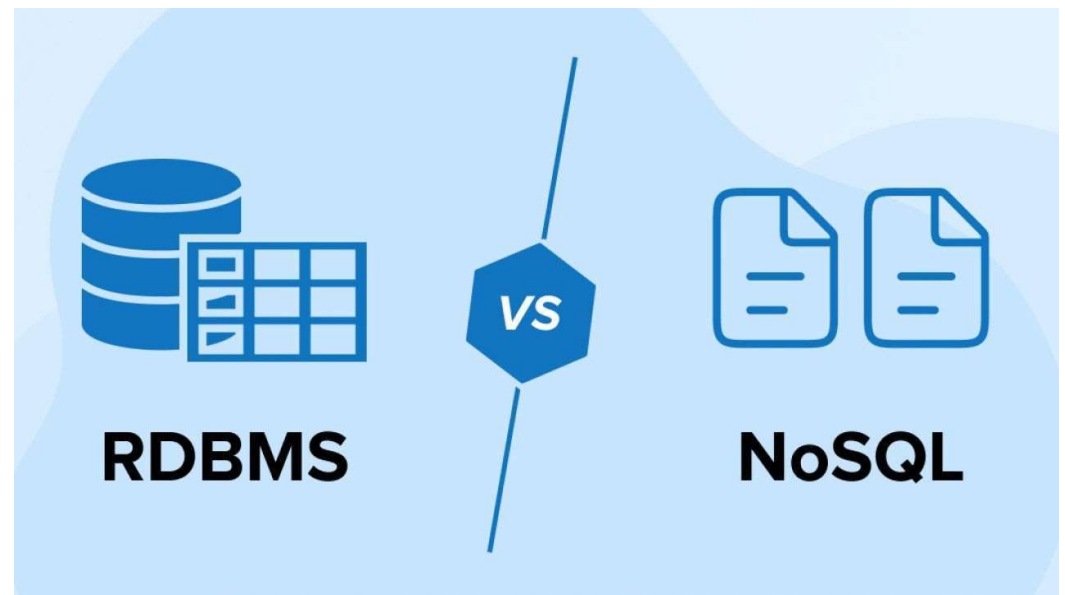
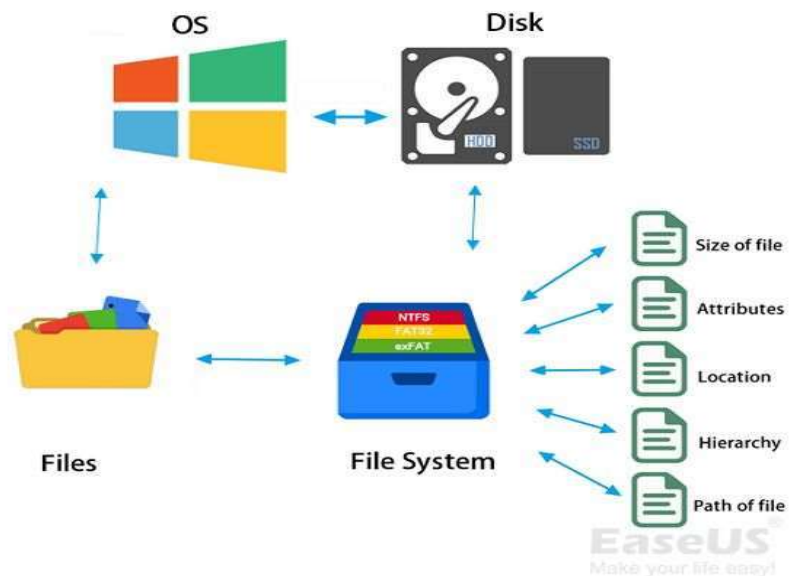
## Introduction to Object-Oriented DBMS



```
1 {  
2   _id: "5cf0029caff5056591b0ce7d",  
3   firstname: 'Jane',  
4   lastname: 'Wu',  
5   address: {  
6     street: '1 Circle Rd',  
7     city: 'Los Angeles',  
8     state: 'CA',  
9     zip: '90404'  
10  }  
11 }
```

## Evolution of DBMS

Database systems have evolved from **simple file systems** to relational databases and now to more complex object-oriented databases



## Limitations of RDBMS

- Relational databases (RDBMS) are great for structured data but face challenges with complex, interrelated data like objects in software programming.
- They can't easily represent real-world entities and their relationships as objects do in object-oriented programming.

## Object-Oriented DBMS - Overview & History

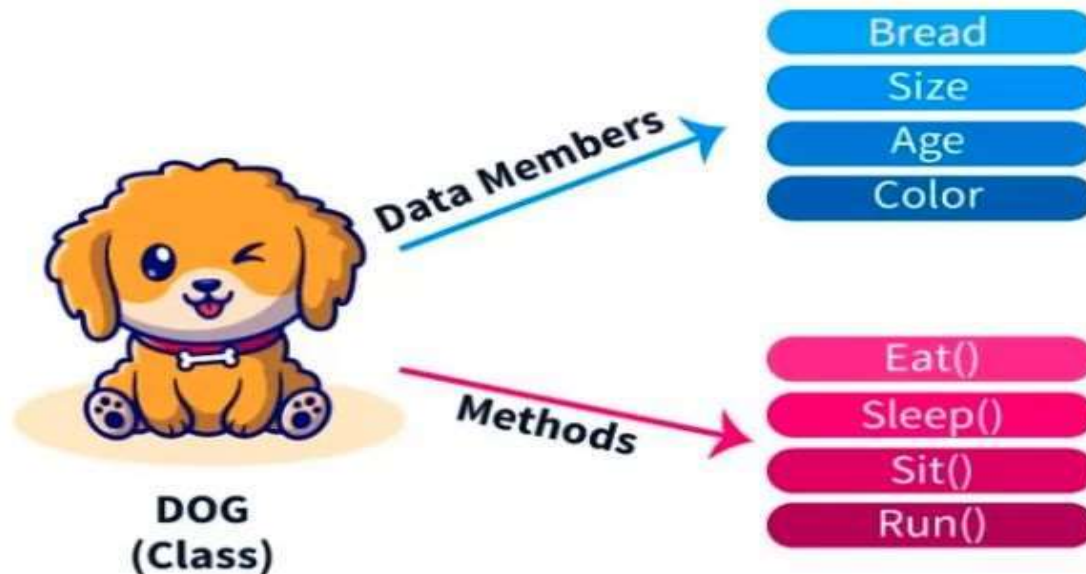
- Object-oriented databases (OODBMS) emerged in response to the need for databases to manage complex data more efficiently
- combining the principles of databases and object-oriented programming, which became popular in the late 1980s

## **Fundamental Concepts of Object Models**

- Object, Type, and Class
- Association
- Aggregation
- Composition
- Inheritance
- Dynamic Binding

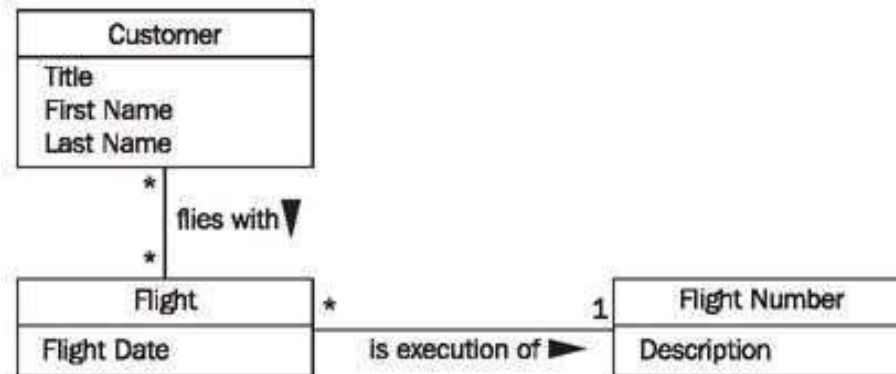
## Object and Class

- In object-oriented systems, everything is treated as an object
- Each object belongs to a class that defines its structure (attributes) and behavior (methods)



## Association

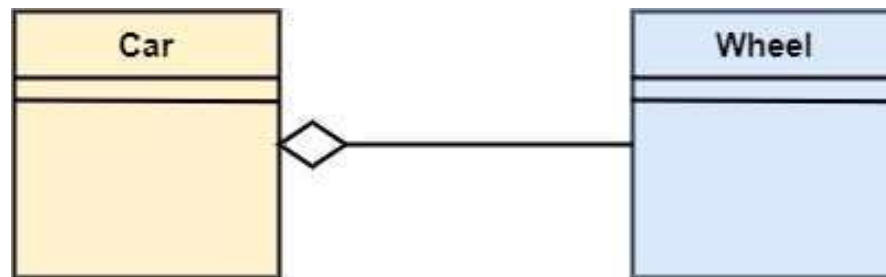
- This represents relationships between objects
- like how a person object might be related to an address object





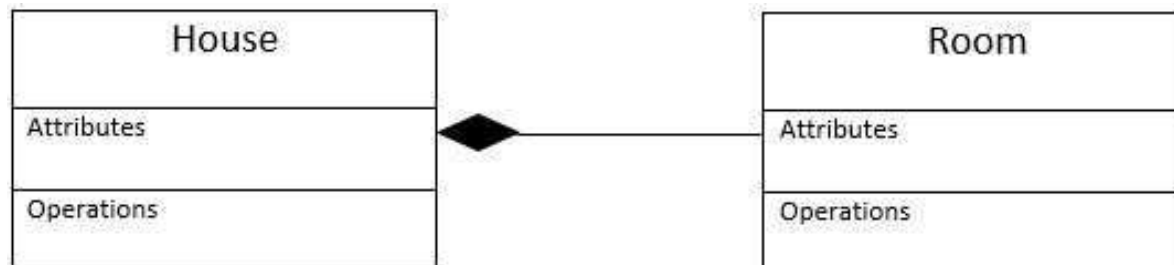
## Aggregation

- Represents a "whole-part" relationship
- where one object is composed of other objects (e.g., a car is composed of wheels and an engine).



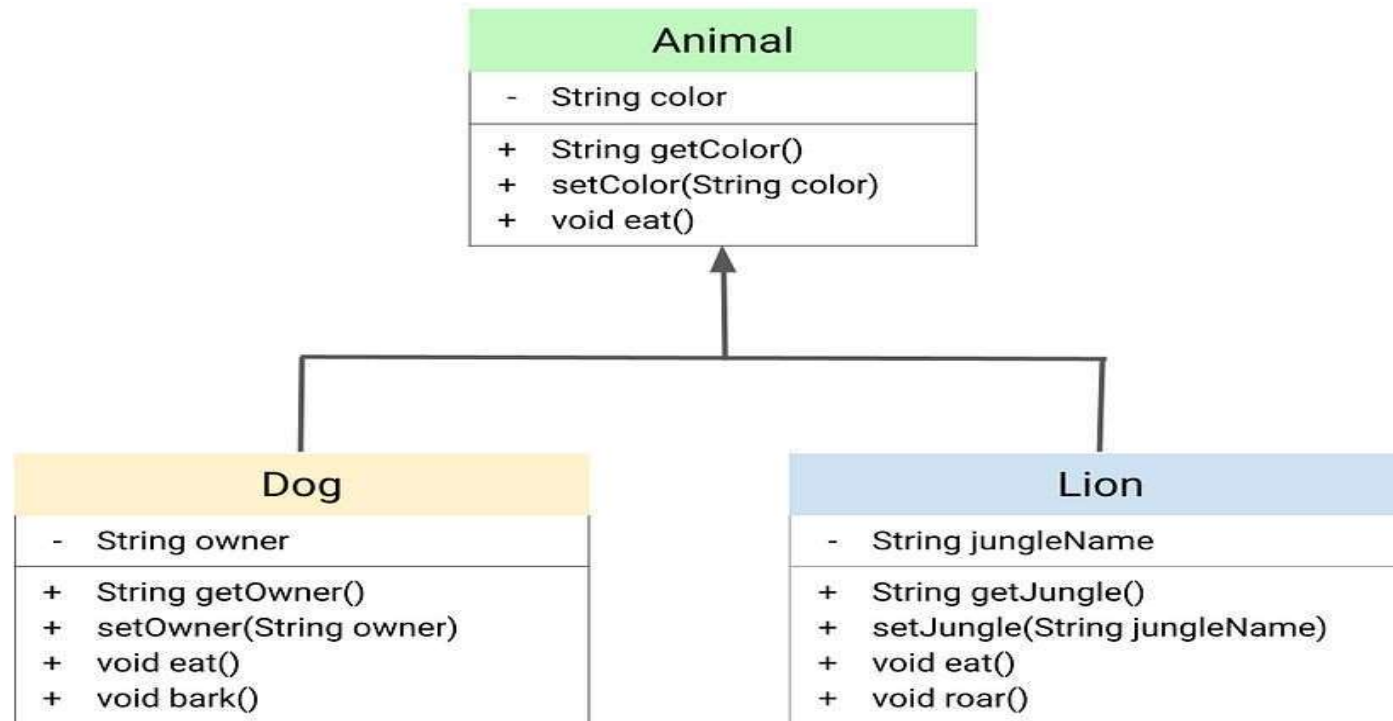
## Composition

- A stronger form of aggregation
- where the parts cannot exist independently of the whole (e.g., a house and its rooms).



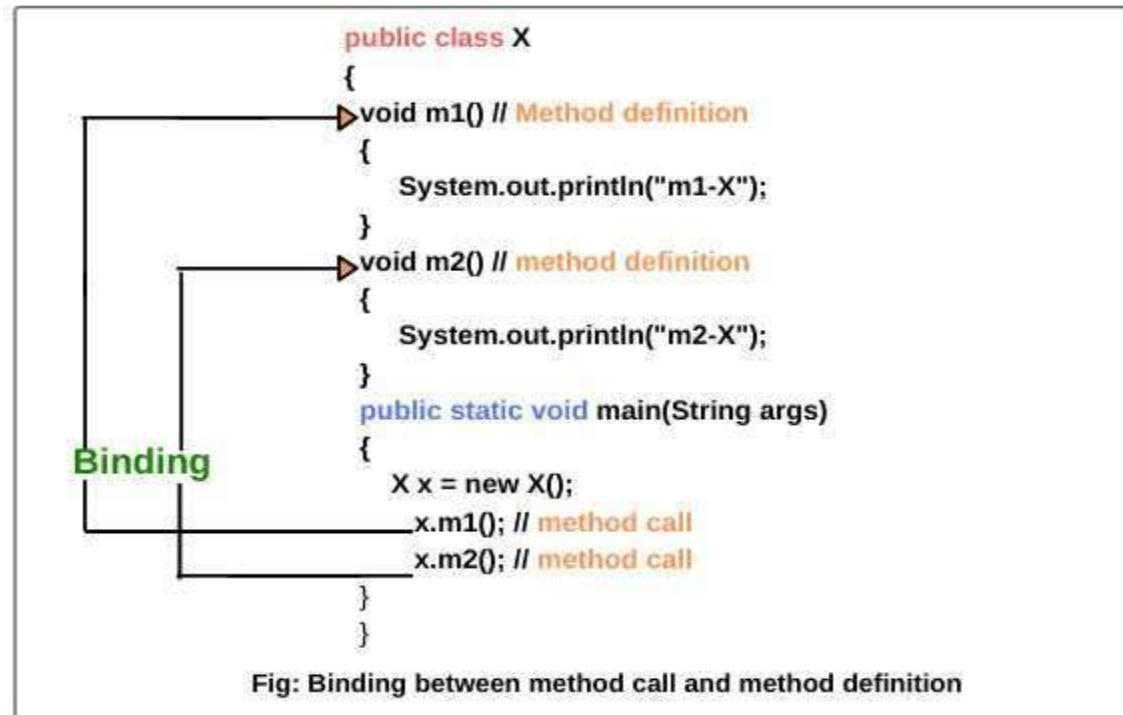
## Inheritance

Allows new classes to take on properties and behaviors of existing classes, reducing redundancy



## Dynamic Binding

The process of linking a procedure call to the code to be executed only at runtime, allowing more flexibility



## Dynamic Binding :

- is a concept where the decision about which piece of code to run when calling a function or method is made while the program is running, not before
- This allows for more flexibility because the program can choose the correct code based on the specific type of object being used at that moment.

## Dynamic Binding

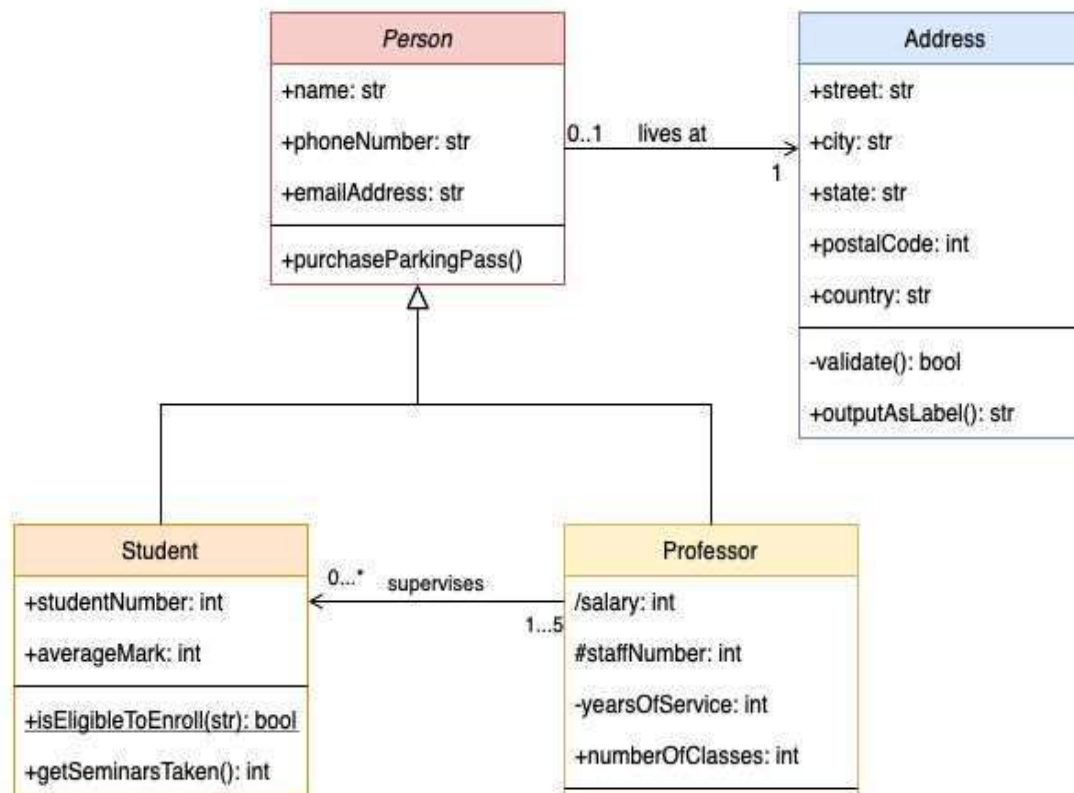
In simpler terms, it's like calling someone on the phone, but deciding which person to talk to only when they actually answer the call, instead of knowing beforehand

## Object Modeling with UML (Unified Modeling Language)

UML is a standardized visual language used to model and design software systems

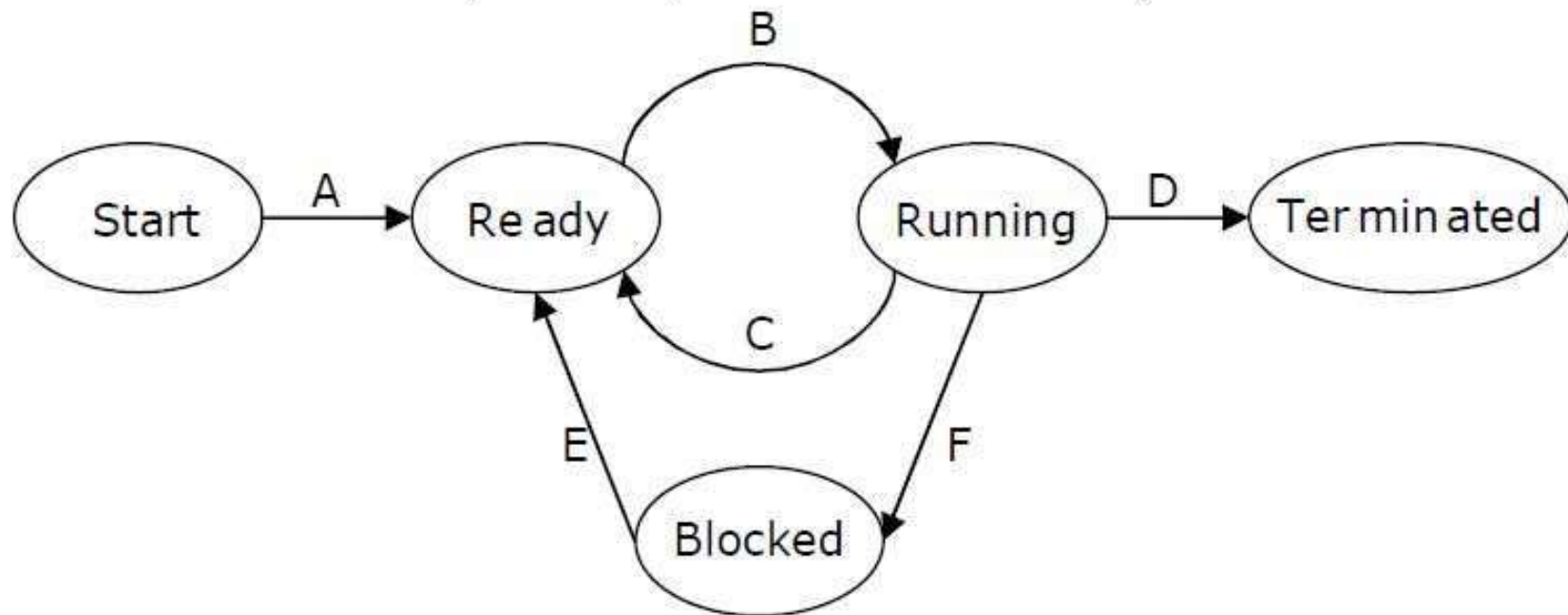


**Class Diagrams** : Diagrams that show the structure of the system by illustrating the system's classes and their relationships





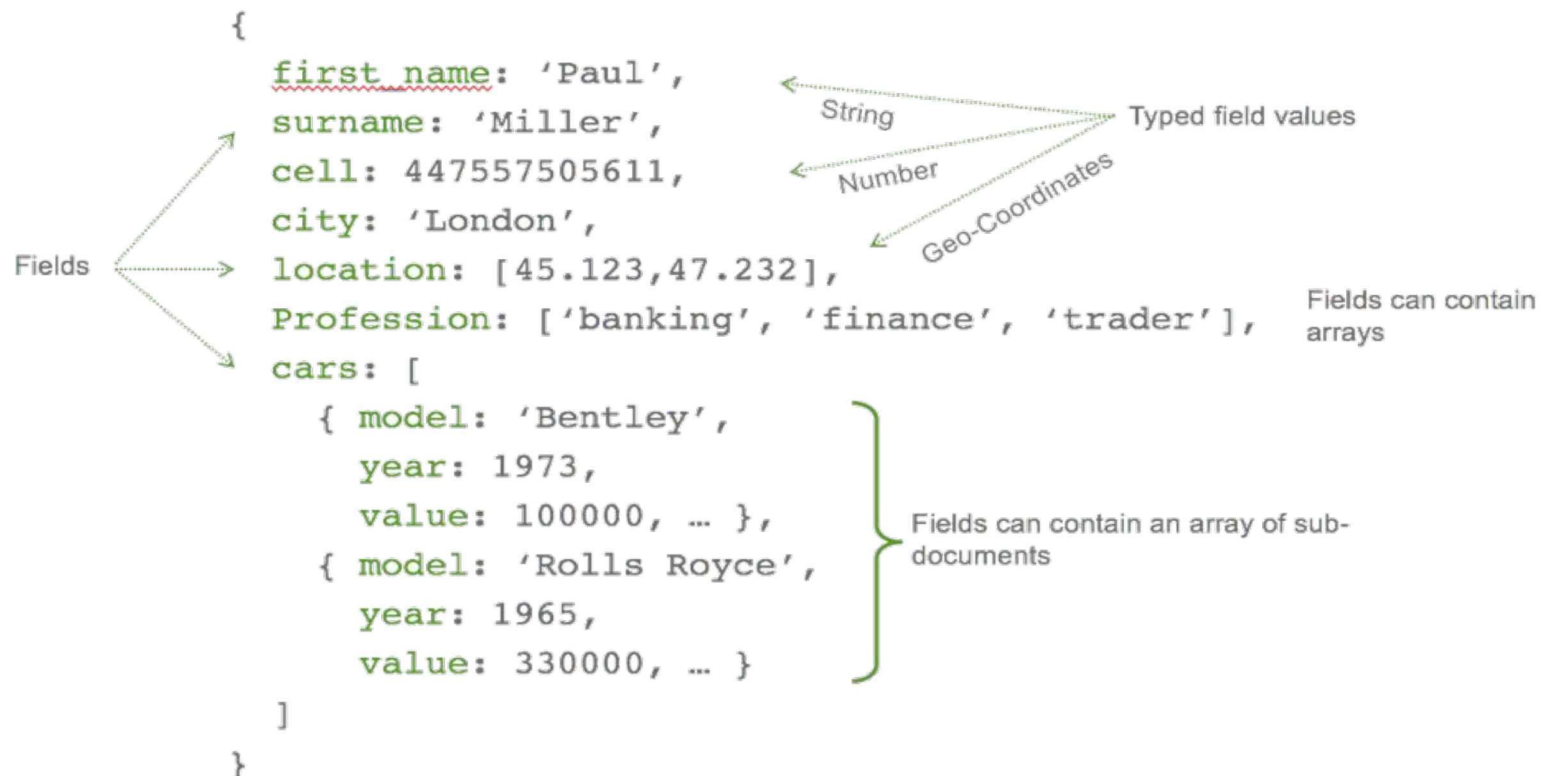
**State/Transition Diagrams** : Diagrams that depict how an object moves from one state to another, based on events that occur.



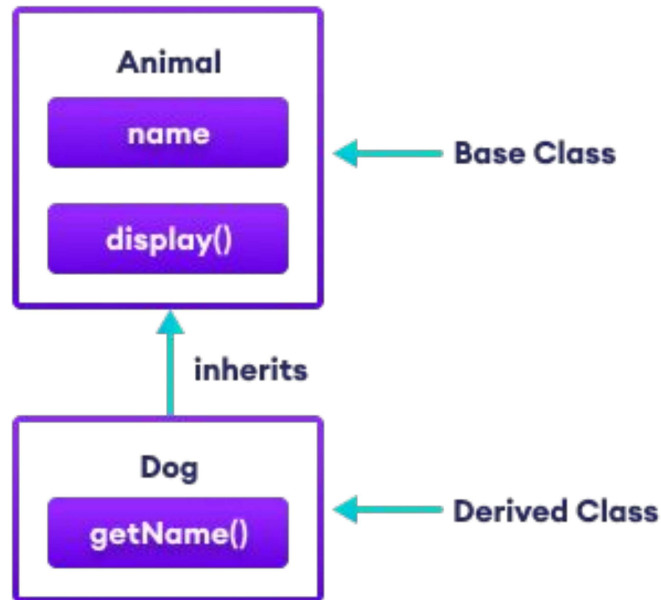
## Characteristics of Object-Oriented DBMS

1. Object Support
2. Classes and Inheritance
3. Encapsulation
4. Polymorphism
5. Persistence
6. Complex Data Types

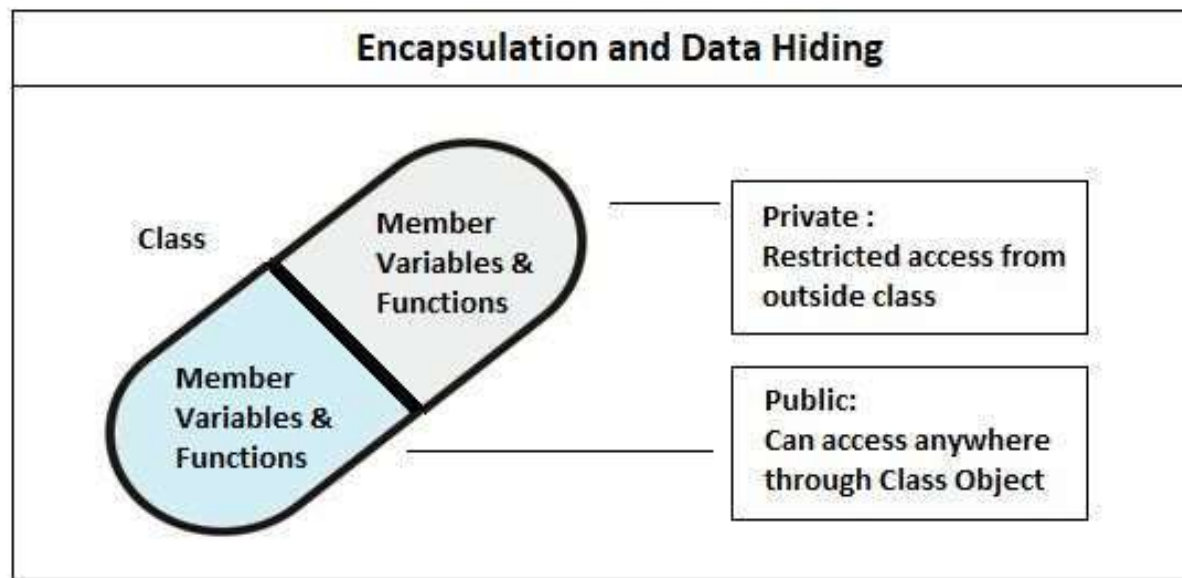
- **Object Support** : Data is stored as objects, similar to how it's managed in object-oriented programming.



- **Classes and Inheritance** : Objects are grouped into classes, and these classes can inherit features from other classes, allowing reuse and better organization.

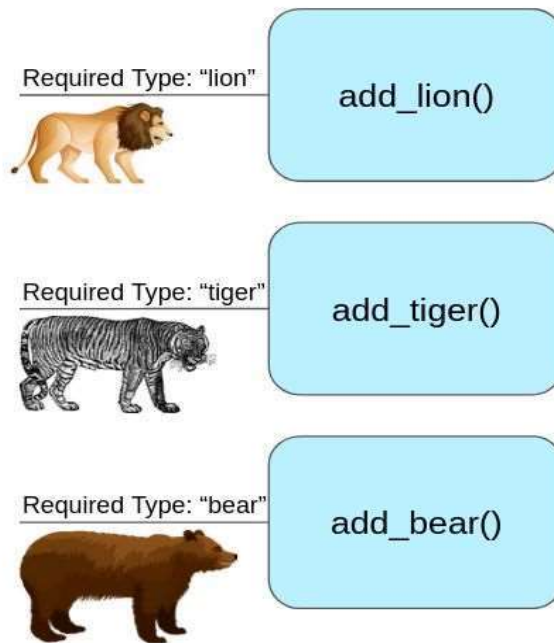


- **Encapsulation** : Objects bundle data (attributes) and the methods (functions) that operate on them, keeping them together

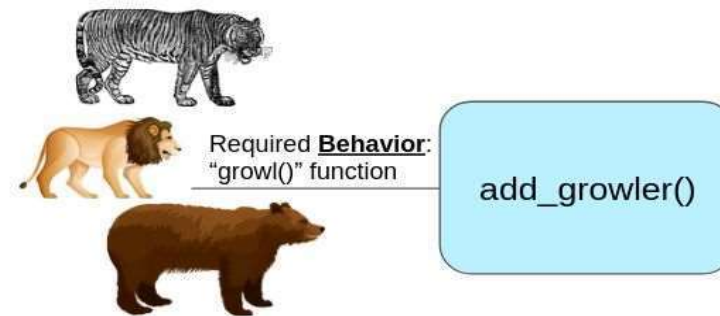


- **Polymorphism** : Different objects can respond to the same message or function call in their own way.

### **Without Polymorphism**



### **With Polymorphism**



- Persistence : Objects remain stored in the database even after the program that created them ends.
- Complex Data Types : OODBMS can handle complex data types, such as multimedia, and relationships between data more easily than relational databases.

## Chapter 2

### Object-Relational : SQL3 Language





The SQL3 standard extends SQL to :

- support object-oriented features
- allowing databases to handle complex data types and relationships like objects in programming

## **Abstract Data Types and Object Tables**

SQL3 allows custom data types and tables where rows are treated as objects with properties and methods.

## **Object Identification (OID)**

Each object has a unique identifier (OID) that distinguishes it from others, like an ID number for rows in traditional databases.

## **Methods**

Functions that define the behavior of objects within the database

## **Inheritance**

SQL3 allows tables and types to inherit properties from other tables, similar to classes in object-oriented programming.

## **Large Object (LOB)**

SQL3 supports handling large amounts of data, like images or videos, as objects in the database.

## **Object Views**

Views that treat data as objects, enabling more complex interactions with the data

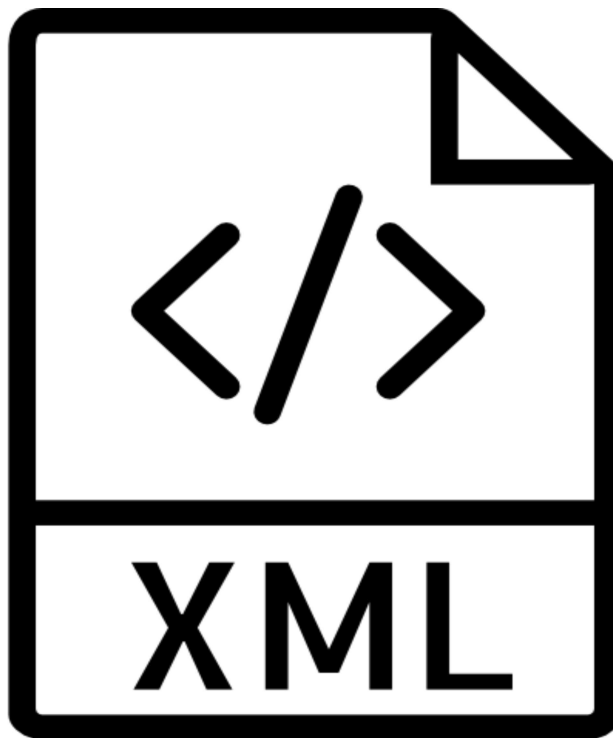
## **Association in SQL3**

SQL3 can define relationships between objects, like foreign keys in relational databases.



## Chapter 3

### Semi-Structured Data and XML

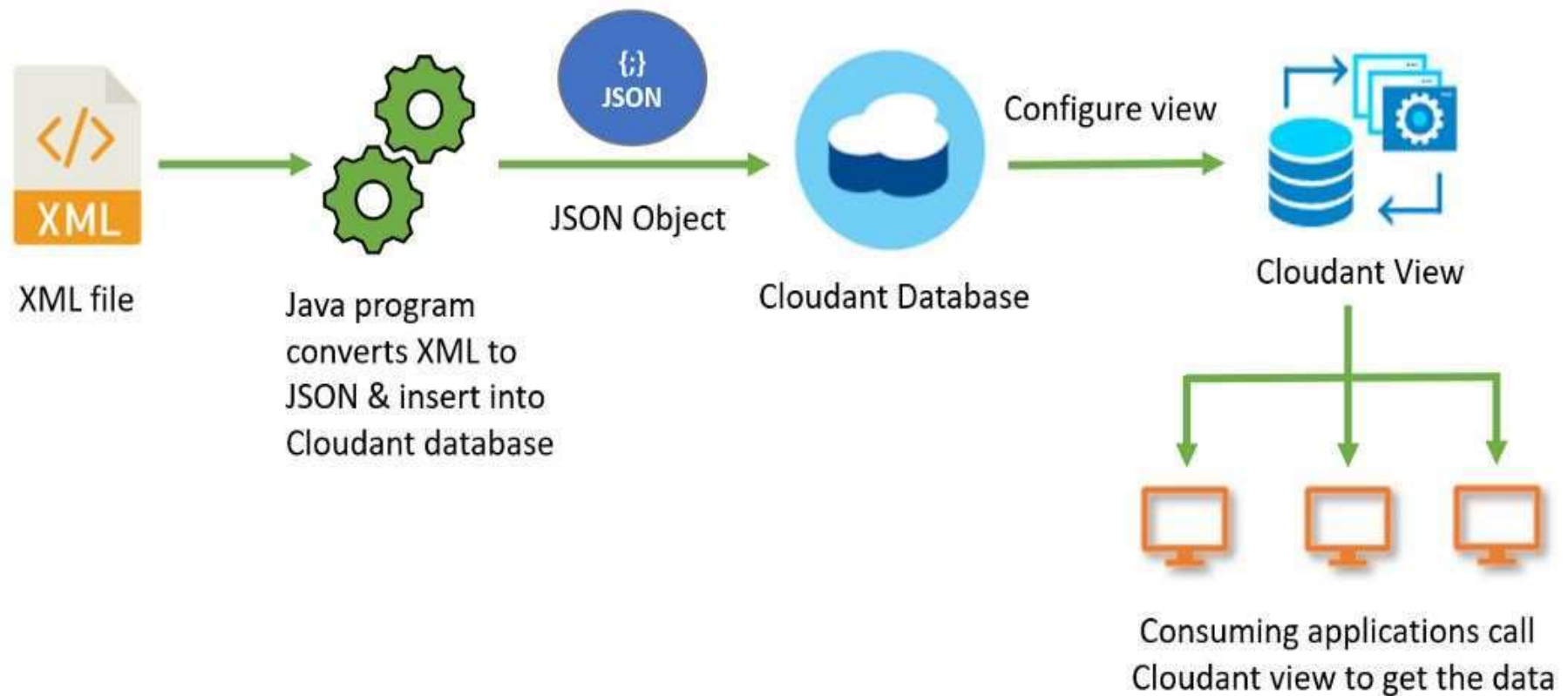


## XML (Extensible Markup Language)

is used to describe data in a structured but flexible format, allowing users to define their own tags to represent data

```
<CATALOG>
  <SPRING>
    <TITLE>Garden Sales</TITLE>
    <LINE>Outdoor_Tools</LINE>
    <PAGE>
      <CAPTION>Goodbye, Winter!</CAPTION>
      <ITEM>Gardening Gloves</ITEM>
      <ITEM>Potting Soil</ITEM>
    </PAGE>
  </SPRING>
</CATALOG>
```

Databases can store and retrieve XML data, which is useful for handling documents or semi-structured data that doesn't fit neatly into rows and columns



- XML allows users to create their **own custom tags**
- making it a highly flexible language for data representation and sharing between systems

```
<objectPermissions>
  <allowCreate>true</allowCreate>
  <allowDelete>false</allowDelete>
  <allowEdit>true</allowEdit>
  <allowRead>true</allowRead>
  <modifyAllRecords>false</modifyAllRecords>
  <object>Awesom_0_4000__c</object>
  <viewAllRecords>true</viewAllRecords>
</objectPermissions>
```

## XML Schema

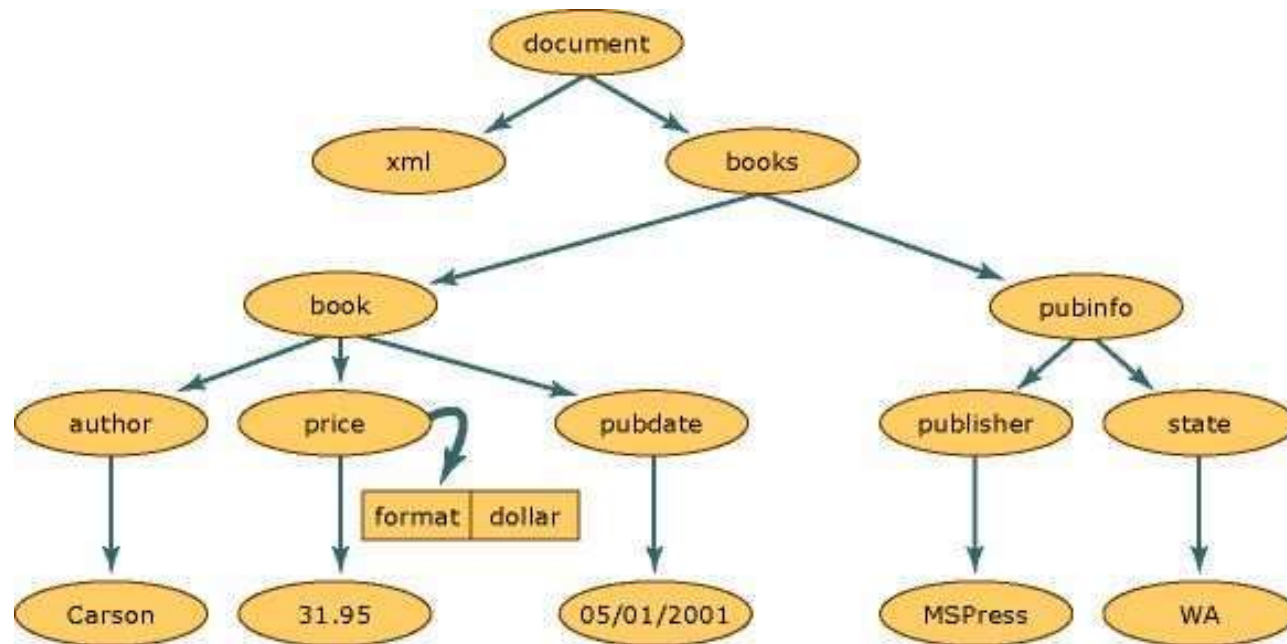
- defines the **structure** and **data types** within an XML document
- enforcing rules like which elements and attributes are required or what kind of data (text, number) they should contain

```
<xs:element name="note">
  <xs:complexType>
    <xs:sequence>
      <xs:element name="to" type="xs:string"/>
      <xs:element name="from" type="xs:string"/>
      <xs:element name="heading" type="xs:string"/>
      <xs:element name="body" type="xs:string"/>
    </xs:sequence>
  </xs:complexType>
</xs:element>
```



## XML Data Model

XDM is the underlying structure that describes how XML data is represented and manipulated



## XQuery : A Query Language for XML Data

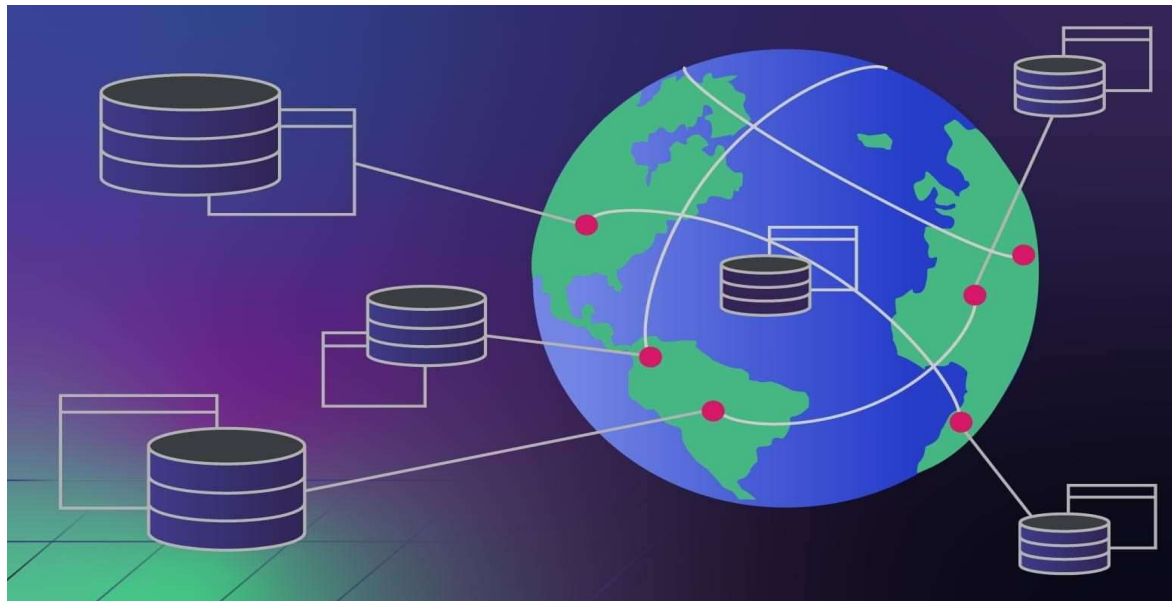
XQuery is a language designed to query XML data, similar to how SQL is used to query relational databases

```
for $x in doc("books.xml")/bookstore/book
where $x/price>30
order by $x/title
return $x/title
```



## Chapter 4

### General Overview of Distributed Databases





## Distributed Databases

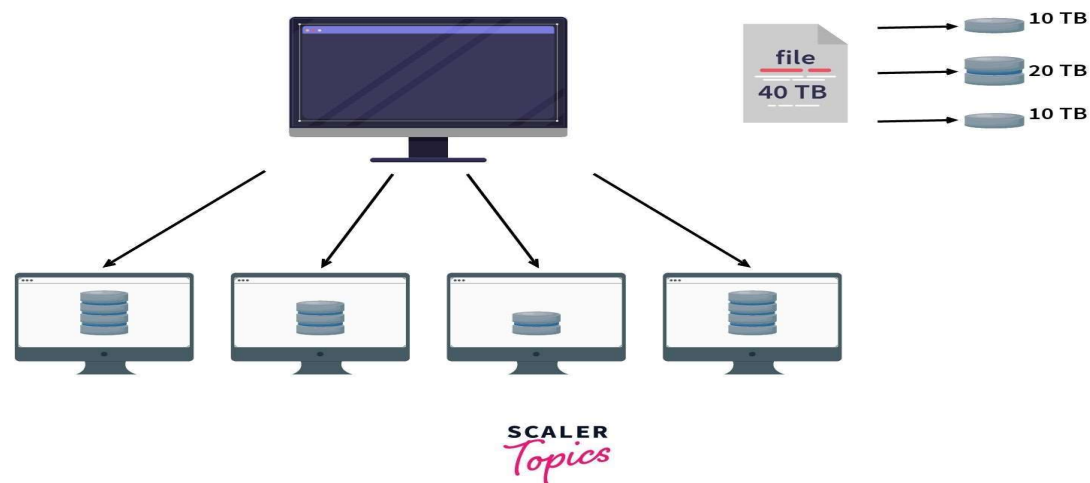
- A distributed database stores data across multiple locations, but it behaves as a single system to users.
- This increases efficiency, fault tolerance, and access speed

Distributed databases improve reliability, performance, and scalability by spreading data across several systems.



## Distributed Database Management System (DDBMS)

A DDBMS manages the data in a distributed database, ensuring it functions as a cohesive system



## Building a Distributed Database: Data Distribution Techniques

- **Fragmentation** : Splitting data into smaller pieces and distributing them across different locations
- **Horizontal** : Dividing data by rows
- **Vertical** : Dividing data by columns
- **Mixed** : Combining horizontal and vertical fragmentation

## **Architecture and Functions of a DDBMS**

- The architecture defines how a DDBMS is structured, including its components and how they communicate.
- Its functions include data distribution, replication, and transaction management.

## **Transparencies in a DDBMS : 12 Rules by "DATE"**

These rules aim to make the distributed nature of a database invisible to users, ensuring it behaves like a centralized system

## **Classification of Distributed Database Design Approaches:**

### **Multi-Database Systems and Federated Systems**

Multi-database systems involve managing multiple independent databases, while federated systems offer more integration, allowing them to work together as one.

## Chapter 5

# **Distributed Query Management**



## **Distributed Queries**

Queries in a distributed system allow users to access and manipulate data stored in multiple locations as if it were in a single database.

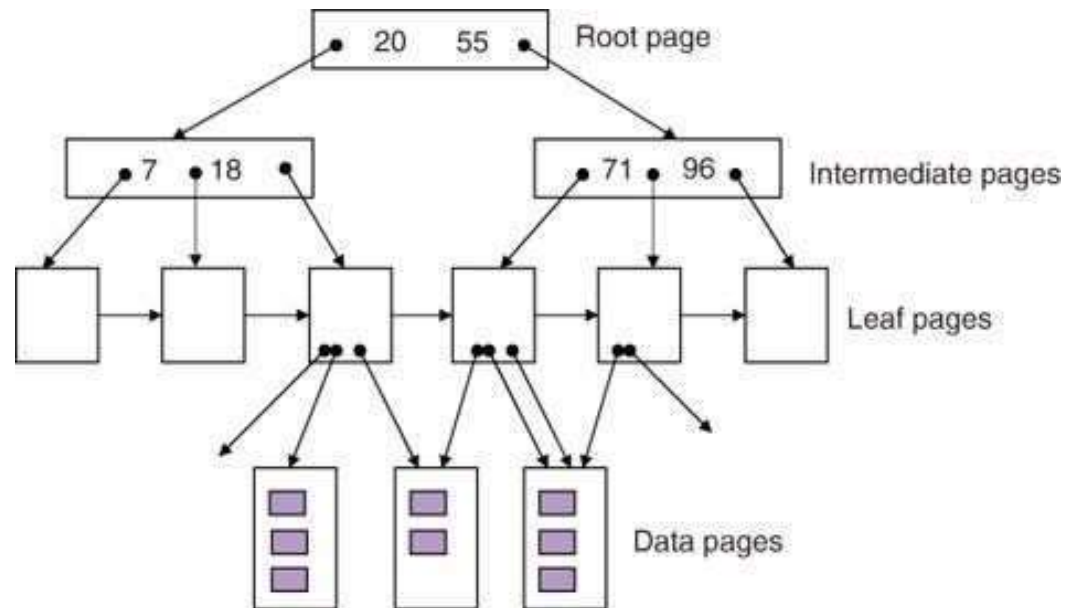
## Query Optimization

- **Global Optimization** : Ensures that a query is executed in the most efficient way across all distributed locations.
- **Local Optimization** : Focuses on optimizing individual parts of the query at each location.

## Query Evaluation Strategies

- R\* Optimization Algorithm (System R)
- Join Strategies.

**R\* Optimization Algorithm (System R)** : A method for optimizing queries across distributed systems by considering data locations and costs



## **Join Strategies :**

Techniques to efficiently combine data from different locations.