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Summary.

Software Engineer with 8 years of hands-on experience across diverse tech stacks, from early-stage startups to FANG-scale systems. Adept in designing and delivering robust software solutions using modern languages, frameworks, and cloud platforms. Open to impactful work.

Skills

Programming Language TypeScript, Python, C++/C, Ruby, Java, MATLAB

> **Tool & Platforms** Bazel, PostgresSQL, Mercurial, Git, Pands, Raylib, XCode

Web Frameworks Django, Rails, React, Flask

> **DevOp** Plummi, Heroku, DigitalOcean, AWS, Google Cloud

Language English, Korean, Japanese

Experience

Meta Menlo Park, USA

Oct, 2024 - Present SOFTWARE ENGINEER

- Took initiative on Channel Value Rule project, targeting the 16% of ad traffic with both app and web destinations to improve value attribution and
- Built full-stack features using React and Hack/GraphQL, contributing to scalable, production-ready systems.
- Partnered with data science to design A/B tests and analyze revenue impact of ads destination.
- Proposed and implemented alpha improvements to internal testing infrastructure, reducing test time by 50% and enhancing developer velocity.

Warner Music Group

TECHNICAL LEAD ENGINEER July, 2023 - Sept, 2024

- Designed and implemented Bazel build configurations for TypeScript and JavaScript projects, establishing consistent testing and code structure standards.
- Led a team of five engineers in building GraphQL endpoints for client-facing applications using Apollo and AppSync, supporting over 60,000 concurrent users and auto scaling depending on request values.
- Improved application response times by up to 85% for graphQL response by updating database schema and SQL queries, eliminating N+1 queries and lack of indexes.
- Developed CI/CD pipelines for backend infra structures using CDK and plummi
- Designed infrastructure for pub/sub, caching, and media processing that can handle short form videos for arist to share with their fans.

Google Toronto

SOFTWARE ENGINEER Feb, 2022 - July 2023

- Implements and maintained new features relating to App Script across google workspace platform including Gmail, sheets, and Docs.
- Improved a response time and render time of App Script hover card components.
- Collaborated with a team of developers to ensure timely and accurate delivery of features.
- Conducted user testing and gathered feedback to iterate on features for optimal user experience.

Everlywell Remote

SOFTWARE ENGINEER December, 2020 - Jan, 2022

- Maintained Amazon amplify apps to create and deploy React web applications for companies such as NBA, Tinder, and other companies for COVID-19 at-home test kits.
- Implemented a script that helps accurately access and refund unused covid test kits; helping company save up to 200,000 USD.
- · Created several Rails controllers for internal purposes; mocking end to end user experience for QA, mass refund features for CX department, and more, ultimately reducing support tickets amount by 50 percent.
- · Implemented an audit table to help debug problems and logged which process was responsible for the change of the record using PaperTrail gems

Spiria Oakville, Ontario

SOFTWARE ENGINEER

- October, 2018 October, 2020 · Constructed RESTful API endpoints in multiple different frameworks such as Django, Ruby on Rails, and Flask and automated API documentation
- · Designed custom rake tasks for importing production data into newly updated data structure to meet client's needs.
- Maintained or updated staging/productions servers. Debugged problems in production postgres database using ssh and postgres console on Heroku or AWS servers
- · Collaborated in creating automation python scripts for websites and application using selenium covering for QA eliminating 80% of QA's manual work

Education

process using swagger.