Kevin O'Connell

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Education
Marquette University Fall 2022
Bachelor of Science in Computer Science
Activities
Member of Chess Club
Member of Upsilon Pi Epsilon (CS/CE Honor Society)

Skills
Java, Swift, SwiftUI, CSS, Javascript(React, React Native, Node, Redux), Python, GraphQL.

Professional Work
ModernLoop | Remote   June 2021 – December 2021
Software Engineer Intern
- Implementing CoderPad with ModernLoop
- Improved existing integrations like Slack and Google.
- Worked with React, Redux, Node, and occasionally GraphQL.

Charmed | Remote   May 2020 – December 2020
Software Engineer Intern
- Assisted with the launch of *Keys for Dating*, a custom keyboard on iOS that facilitates conversations within a relationship.
- Primary developer for Keys containing app, the app required with any custom keyboard.
- Assisted with the first iteration of GPT3 in Keys.
- Worked with SwiftUI, React, Redux and Node.
    - Used SwiftUI to create the UI for Keys.
    - Used React and Node to improve a web dashboard that updated content in Keys.
- In Redux managed state between components in the web dashboard.

The Commons | Milwaukee,WI   February 2019 – May 2019
Manpower Group
- Worked with a team of 8 to create an AR application that helped potential candidates preview what a job is like prior to entering into the field.

Project Work
Reassess   December 2020 - Present
A text-based life coaching app developed in React Native, Redux, and Node. Uses Socket IO, alongside Postgresql to facilitate chatting between a user and life coach.

Song Match   March 2020
An Alexa skill developed in Node that uses Spotify's API to ask the user their favorite artist, and generates a unique song by them based on their response to three questions.

COVID-19 map   January 2020-May 2020
A client developed in Python and Javascript that was made with other Computer Science students at Marquette.