Streamer Discoverability

Milestone 2

Introduction

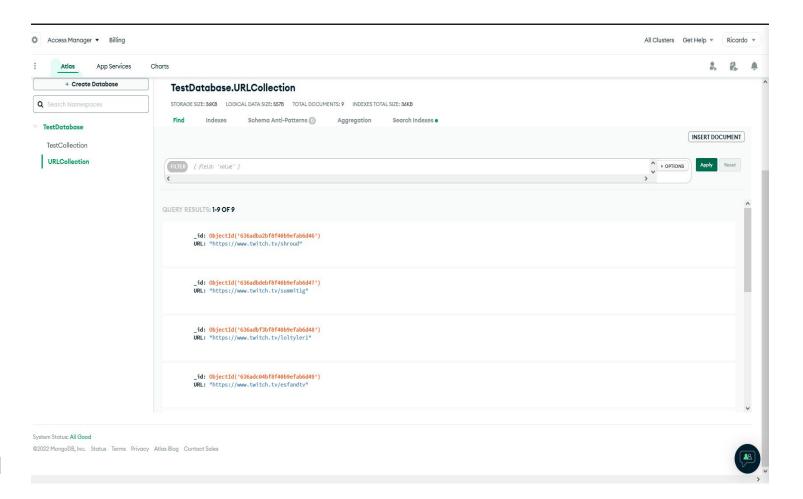
- Milestone 1 is considered achieved, front end and user interface in a satisfactory state
- Current milestone is to finish backend development, create a web scraper, database, and connect them to the website
- Some complications and challenges were encountered slowing progress, however milestone 2 is expected to be achieved on time

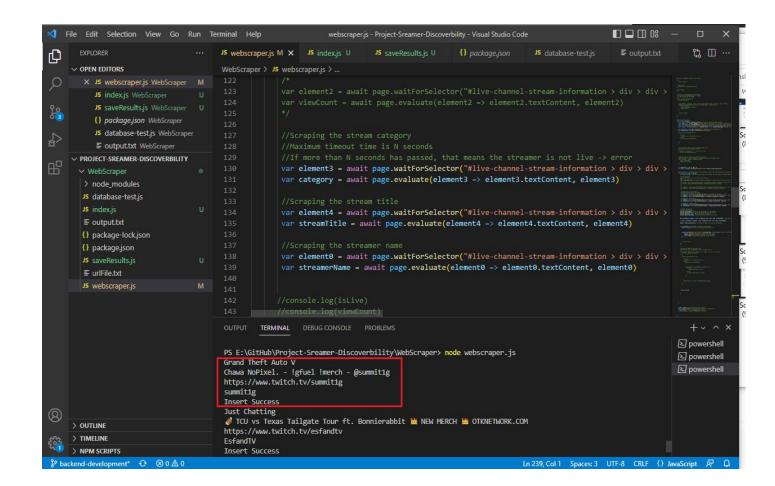
Current Working Features

- 1. We have the main structure of our website up and running.
- 2. We also have a functioning upload stream link button to our website for streamers to upload to our database.
- 3. We have our web scraper and database linked and running together smoothly.

Our Current Progress

- A. Our current progress in our second milestone is that we are in a really good spot as we have both parts of our back end development done and communicating with one another.
- B. We are currently working on getting our backend and frontend programs to communicate with each other and send the necessary information to the correct spots





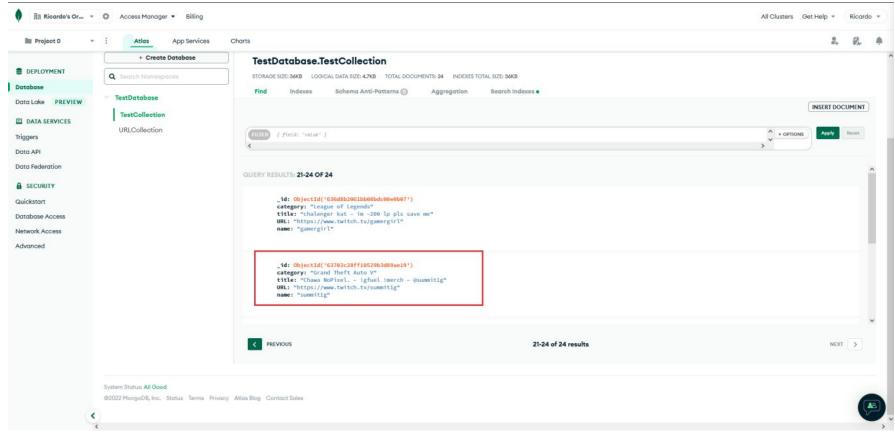


Photo 3

Our Final Goals

 Our final goal in our project is to get our website functioning as we envisioned during our development stage which entails it giving users a document with different streamers twitch links allowing them to discover new streamers to watch in whatever category or game they choose to watch.

Challenges faced in Milestone 2

Carlos (UI/UX):

- Understanding the proper connection between a database and a PHP website
 - Acquiring the proper programs for connecting the two
 - Dealing with the issues of the database not connecting due to issues
- Getting the data from the tables to properly format to the style
 - Multiple testing to get the data to display properly first and then attempts for styling it to our skeleton mock-up
- Edit PHP internal files for proper connection
 - Looking for the proper setup for localhost to allow for connections and displaying PHP files correctly

Tien (Back-end):

- Creating connection between the web scraper and the database using MongoDB and Mongoose
- Getting the data from the web scraper and separating them into different collections on MongoDB based on their categories
- Having people access to the database using MongoDB Compass
- Understanding the connection between frontend and backend by using PHP

Other Challenges faced

Ricardo (Back-end):

- Learning how to use Node.js and building a web scraper with it.
- Establishing a connection to a MongoDB database from the web scraper program.
- Understanding how MongoDB works and how to read/insert data with the MongoDB Node.js module.

Uriel (back-end):

- Deciding on the best path to gather all of the data needed from Twitch website.
- Trying to resolve several unprecedented issues in connecting the MySQL database to the front end. For example:
 - Resetting MySQL root password
 - Giving team members access to database
 - Editing Mysql files eg. my.cnf

Roles

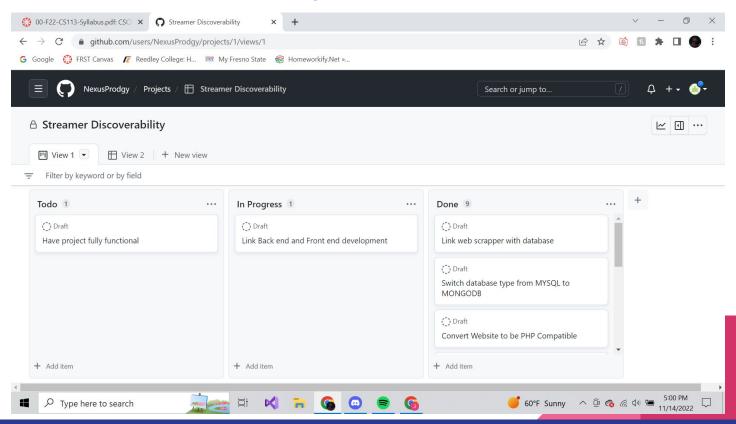
Carlos - UI/UX designer

Ricardo, Uriel, Tien-backend developers

Javier-Project Manager

Joe-software tester

Project Board



Repository link

https://github.com/NexusProdgy/Project-Sreamer-Discoverbility/tree/main