Alejandro García

GAME DEVELOPER

CONTACT

✉ alejandrogalogames@gmail.com

🌐 www.mrlexdev.github.io

SKILLS

- Unreal Engine 4/5
- C++
- Unity
- C#
- Perforce / Git
- Sourcetree
- VR

EDUCATION

- **Design and Development of Videogames**
  Universitat Jaume I
  2019-2023

- **Software Engineering**
  Universitat Jaume I
  2020-2021

ABOUT ME

I build worlds with code. With hands-on experience in both Unreal Engine and Unity, I transform wild ideas into immersive digital adventures. I'm a relentless problem-solver who thrives on challenges and loves pushing the boundaries of game development.
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WORK EXPERIENCE

- **GAME PROGRAMMER**

  Catness Game Studios
  jan 2023 - nov 2024

  Porting for PS4, PS5, Xbox One, Xbox Series
  Unreal programmer for a multiplayer battle royale game in a team of 6-7 people.

- **GAME PROGRAMMER**

  Firescale Studios
  2024 - present

  Unity programmer for a roguelite game with turn based card game