LEX1: Intro to Regexps

Lexical Analysis

CMPT 379: Compilers

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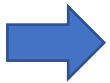
Lexical Analysis

Also called *lexing* or *scanning*, take input program *string* and convert into *tokens*

Example

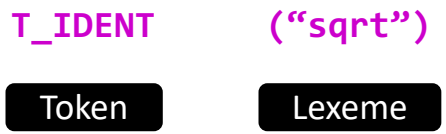
```
double f = sqrt(-1);
```



```
T_DOUBLE        (“double”)
T_IDENT         (“f”)
T_OP            (“=”)
T_IDENT         (“sqrt”)
T_LPAREN        (“(”)
T_OP            (“-”)
T_INTCONSTANT   (“1”)
T_RPAREN        (“)”)
T_SEP           (“;”)
```

Token Attributes

- Some tokens have attributes:
  - `T_IDENT (“sqrt”)`
  - `T_INTCONSTANT (“1”)`
- Other tokens do not:
  - `T_WHILE`
- Source code location for error reports
- A token is defined using a **pattern**.
- The **pattern** for identifiers: a sequence of one or more letters, numbers and underscores which starts with a letter or underscore.



Lexical errors

The lexer does not check for syntax errors!

- What if user omits spaces: `doublef=sqrt(-1);`
  - No lexical error!
  - Single token is produced: `T_IDENT("doublef")`
  - Not two tokens: `T_DOUBLE`, `T_IDENT("f")`
- Typically few lexical error types
  - Illegal chars
  - Unclosed string constants
  - Comments that are not terminated correctly

Q: What token(s) will be produced for input `double(-1)`

Lexical errors

- Lexical analysis should not disambiguate tokens
  - e.g. unary operator − (minus) versus binary operator − (minus)
  - Use the same token `T_MINUS` for both
  - It's the job of the parser to disambiguate based on the context
- Regexps can be used only if the language definition is sane
  - Should not permit crazy long-distance effects (e.g. Fortran)

```
DO 5 I = 1,5   ➡  T_DO T_INT(5) T_ID(I) T_EQ …
DO 5 I = 1.5   ➡  T_ID(DO 5 I) T_EQ T_FLOATCONST(1.5)
```

Ad-hoc Lexer

Implementing Lexers: Loop and switch scanners

- Big nested switch/case statements
- Lots of getc()/ungetc() calls
  - Buffering and streams; Sentinels for push-backs
- Can be error-prone
- Changing or adding a keyword is problematic

Read source of an ad-hoc lexer: LexTokenInternal in clang

Implementing Lexers: Loop and switch scanners

- Another problem: does the implementation exactly capture the language specification?
- How can we show correctness?
- **Key idea**: separate the definition of tokens from the implementation
- **Problem**: we need to reason about patterns and how they can be used to define tokens (recognize strings).

Specifying Patterns using Regular Expressions

Formal Languages: Recap

- Symbols (each of length one): a, b, c
- Alphabet : finite set of symbols $\Sigma = \{a, b\}$
- String: sequence of symbols (length = #symbols) bab or $a^2 = aa$
- Empty string (has zero length): ε
- Define: $\Sigma^{\varepsilon} = \Sigma \cup \{\varepsilon\}$
- Define: $\Sigma^0 = \{\varepsilon\}, \Sigma^1 = \{a, b\}, \Sigma^2 = \{aa, ab, bb, ba\}$
- Set of all strings: $\Sigma^* = \Sigma^0 \cup \Sigma^1 \cup \Sigma^2 \cup \Sigma^3 \cup \cdots \cup \Sigma^n : n \to \infty$
- (Formal) Language: a set of strings $\{ a^n b^n : n > 0 \}$

All strings of length 0, 1, 2 using symbols from the alphabet Σ

Q: How many strings in Σ^n if the alphabet Σ has m elements.

Regular Languages

- The set of regular languages: each element is a regular language
  - $R = \{R_1, R_2, \ldots, R_n, \ldots\}$
- Each regular language is an example of a (formal) language, i.e. a set of strings

  e.g. $\{ a^m b^n : m > 0, n > 0 \}$

Regular Languages

Recursively defining the set of all regular languages:

1. The empty set and $\{a\}$ for all a in Σ^{ε} are regular languages
2. If L_1 and L_2 and L are regular languages, then:

$$L_1 \cdot L_2 = \{xy \mid x \in L_1 \text{ and } y \in L_2\} \qquad \text{(concatenation)}$$

$$L_1 \cup L_2 \qquad \text{(union)}$$

$$L^* = \cup_{i=0}^{\infty} L^i \qquad \text{(Kleene closure)}$$

   are also regular languages

3. There are no other regular languages

Formal Grammars

- A formal grammar is a concise description of a formal language using a specialized syntax
- For example, a **regular expression** is a concise description of a regular language

  `(a|b)*abb` is the set of all strings over the alphabet {*a*, *b*} which end in *abb*

- We will use regular expressions (regexps) in order to define tokens in our compiler,
  - e.g. integers can be defined as the pattern `[1-9][0-9]*`

any number from 1 to 9

zero or more numbers from 0 to 9

Regular Expressions: Definition

- Every symbol of $\Sigma \cup \{ \varepsilon \}$ is a regular expression (regexp)
  - If $\Sigma = \{a, b\}$ then a, b are regexps
- If r_1 and r_2 are regular expressions, combine them using:
  - Concatenation: $r_1 r_2$, e.g. ab or aba
  - Alternation: $r_1 | r_2$, e.g. a|b
  - Repetition: r_1*, e.g. a* or b*
- No other core operators are defined
- But other operators can be defined as combinations of the basic operators, e.g. a+ = aa*

Lex regular expressions

Expression	Matches	Example	Using core operators
c	non-operator character c	a	
\c	character c literally	*	
"s"	string s literally	"**"	
.	any character but newline	a.*b	
^	beginning of line	^abc	used for matching
$	end of line	abc$	used for matching
[s]	any one of characters in string s	[abc]	(a|b|c)
[^s]	any one character not in string s	[^a]	(b|c) $\Sigma = \{a, b, c\}$
*r**	zero or more strings matching r	a*	
r+	one or more strings matching r	a+	aa*
r?	zero or one r	a?	$(a\|\varepsilon)$
r{m,n}	between m and n occurences of r	a{2,3}	(aa|aaa)
r_1r_2	an r_1 followed by an r_2	ab	
$r_1\|r_2$	an r_1 or an r_2	a|b	
(r)	same as r	(a|b)	
r_1/r_2	r_1 when followed by an r_2	abc/123	r_1r_2 used for matching