LEX1: Intro to Regexps

# Lexical Analysis

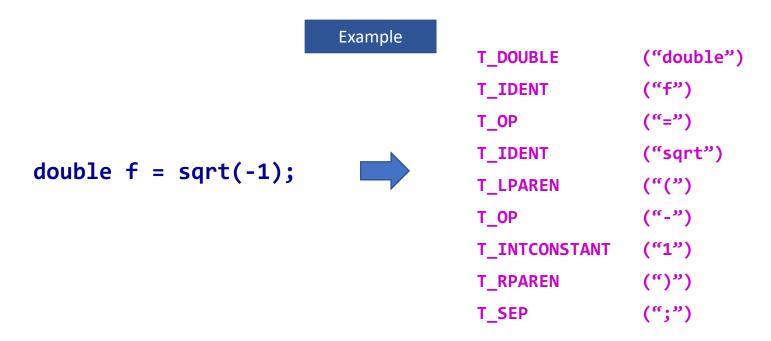
CMPT 379: Compilers

Instructor: Anoop Sarkar

anoopsarkar.github.io/compilers-class

# Lexical Analysis

Also called *scanning*, take input program *string* and convert into tokens



#### Token Attributes

Some tokens have attributes:

```
T_IDENT ("sqrt")
T_INTCONSTANT ("1")
Other tokens do not:

T_IDENT ("sqrt")
Token
Lexeme
```

- Other tokens t
  - T\_WHILE
- Source code location for error reports
- A token is defined using a Pattern.
- Example: Pattern for identifiers is sequence of letters and numbers and underscores always starting with a letter or underscore.

#### Lexical errors

- What if user omits the space and produces input: doublef
  - No lexical error!
  - Single token is produced: T\_IDENT("doublef")
  - Not two tokens: T\_DOUBLE, T\_IDENT("f")
- Typically few lexical error types
  - Illegal chars
  - Unclosed string constants
  - Comments that are not terminated correctly

#### Lexical errors

- Lexical analysis should not disambiguate tokens
  - e.g. unary operator (minus) versus binary operator (minus)
  - Use the same token T MINUS for both
  - It's the job of the parser to disambiguate based on the context
- The language definition should be sane
  - Should not permit crazy long-distance effects (e.g. Fortran)

```
DO 5 I = 1,5 \Rightarrow T_DO T_INT(5) T_ID(I) T_EQ ...

DO 5 I = 1.5 \Rightarrow T_ID(DO 5 I) T_EQ T_FLOATCONST(1.5)
```

Ad-hoc Scanners

#### Implementing Lexers: Loop and switch scanners

- Ad hoc scanners
- Big nested switch/case statements
- Lots of getc()/ungetc() calls
  - Buffering; Sentinels for push-backs; streams
- Can be error-prone
- Changing or adding a keyword is problematic
- Have a look at an actual implementation of an ad-hoc scanner

#### Implementing Lexers: Loop and switch scanners

- Another problem: how to show that the implementation actually captures all tokens specified by the language definition?
- How can we show correctness
- Key idea: separate the definition of tokens from the implementation
- Problem: we need to reason about patterns and how they can be used to define tokens (recognize strings).

Specifying Patterns using Regular Expressions

### Formal Languages: Recap

- Symbols: a, b, c
- Alphabet : finite set of symbols  $\Sigma = \{a, b\}$
- String: sequence of symbols bab
- Empty string: &
- Define:  $\Sigma^{\varepsilon} = \Sigma \cup \{\varepsilon\}$
- Set of all strings:  $\Sigma^*$ 
  - $\Sigma^0$ ,  $\Sigma^1$ ,  $\Sigma^2$ ,... $\Sigma^n$
- (Formal) Language: a set of strings { a<sup>n</sup> b<sup>n</sup> : n > 0 }

# Regular Languages

• The set of regular languages: each element is a regular language

```
• R = \{R_1, R_2, ..., R_n, ...\}
```

• Each regular language is an example of a (formal) language, i.e. a set of strings

```
e.g. { a<sup>m</sup> b<sup>n</sup> : m, n are positive integers }
```

# Regular Languages

Recursively defining the set of all regular languages:

The empty set and  $\{a\}$  for all a in  $\Sigma^{\epsilon}$  are regular languages If  $L_1$  and  $L_2$  and L are regular languages, then:

$$L_1 \cdot L_2 = \{xy \mid x \in L_1 \text{ and } y \in L_2\}$$
 (concatenation)  
 $L_1 \cup L_2$  (union)  
 $L^* = \bigcup_{i=0}^{\infty} L^i$  (Kleene closure)

are also regular languages

There are no other regular languages

#### Formal Grammars

- A formal grammar is a concise description of a formal language
- A formal grammar uses a specialized syntax
- For example, a regular expression is a concise description of a regular language
  - (a|b)\*abb is the set of all strings over the alphabet  $\{a,b\}$  which end in abb
- We will use regular expressions (regexps) in order to define tokens in our compiler,
  - e.g. integers can be defined as the pattern [1-9][0-9]\*

# Regular Expressions: Definition

- Every symbol of  $\Sigma \cup \{ \epsilon \}$  is a regular expression (regexp)
  - If  $\Sigma = \{a,b\}$  then a, b are regexps
- If  $r_1$  and  $r_2$  are regular expressions, combine them using:
  - Concatenation: r<sub>1</sub>r<sub>2</sub>, e.g. ab or aba
  - Alternation:  $r_1|r_2$ , e.g. a | b
  - Repetition: r<sub>1</sub>\*, e.g. a\* or b\*
- No other core operators are defined
- But other operators can be defined as combinations of the basic operators, e.g. a+ = aa\*

Expression	Matches	Example	Using core operators
c	non-operator character c	а	
\c	character c literally	\*	
"s"	string s literally	"**"	
	any character but newline	a.*b	
Λ	beginning of line	^abc	used for matching
\$	end of line	abc\$	used for matching
[s]	any one of characters in string s	[abc]	(alblc)
[^s]	any one character not in string s	[^a]	(blc) where $\Sigma = \{a,b,c\}$
r*	zero or more strings matching r	a*	
r+	one or more strings matching r	a+	aa*
<i>r</i> ?	zero or one r	a?	(ale)
<i>r</i> { <i>m</i> , <i>n</i> }	between m and n occurences of r	a{2,3}	(aalaaa)
$r_1r_2$	an r <sub>1</sub> followed by an r <sub>2</sub>	ab	
$r_1   r_2$	an r <sub>1</sub> or an r <sub>2</sub>	a b	
(r)	same as r	(a b)	
$r_1/r_2$	r <sub>1</sub> when followed by an r <sub>2</sub>	abc/123	used for matching