CFG1: Intro to CFGs

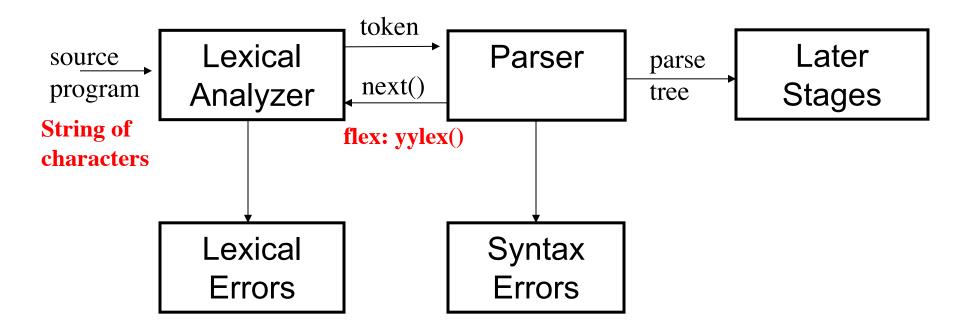
Context-Free Grammars

CMPT 379: Compilers

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anoopsarkar.github.io/compilers-class

Parsing



Parsing

- Not all string of tokens are valid programs
- Parser distinguishes between valid and invalid programs
- We need
 - A language for describing valid string of tokens
 - A method for distinguishing valid from invalid programs

 Programming languages have recursive structure

```
• An EXP is ... if EXP then EXP do EXP else end EXP
```

 Context Free Grammars are natural notation for the recursive structures

- A CFG consists of
 - A set of terminals T
 - A set on non-terminals
 - A start symbol S∈N
 - A set of productions $X \rightarrow Y_1...Y_n$ $X \in N$ $Y_i \in N \cup T \cup \{\epsilon\}$

•
$$\{(i)^i \mid i \geq 0\}$$

Productions:

$$S \rightarrow (S)$$

$$S \rightarrow \epsilon$$

$$N = \{S\}$$

$$T = \{ (,) \}$$

- Begin with string that has only start symbol S
- 2. Replace any non-terminal X in the string by the right-hand side of some production $X \rightarrow Y_1...Y_n$
- 3. Repeat (2) until there is no non-terminals

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r1: S \to (S)

r2: S \to \varepsilon

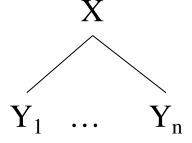
S \Rightarrow^{r1} (S) \Rightarrow^{r1} ((S)) \Rightarrow^{r2} (())
```

Derivation and Parse Tree

A derivation is a sequence of productions

$$S \Rightarrow ... \Rightarrow ... \Rightarrow ... \Rightarrow ...$$

- A derivation can be drawn as a parse tree
 - Start symbol is the tree's root
 - For a production X→Y₁...Y_n add
 children Y₁...Y_n to node X



Language of CFGs

- Let G be a context free grammar with start symbol S, and terminals T
 - The language L(G) of G is:

```
\{\alpha_1 ... \alpha_n | \forall_i \alpha_i \in T \text{ and } S \Rightarrow^* \alpha_1 ... \alpha_n \}
\{\epsilon, (), (()), ((())), ... \}
```

Arithmetic Expressions

- $E \rightarrow E + E$
- $E \rightarrow E * E$
- $E \rightarrow (E)$
- $E \rightarrow -E$
- $E \rightarrow id$

Derivation for

$$E \rightarrow E + E$$

$$E \rightarrow E * E$$

$$E \rightarrow (E)$$

$$E \rightarrow - E$$

$$E \rightarrow id$$

$$E \Rightarrow E + E$$

$$\Rightarrow$$
 id + E

$$\Rightarrow$$
 id + E * E

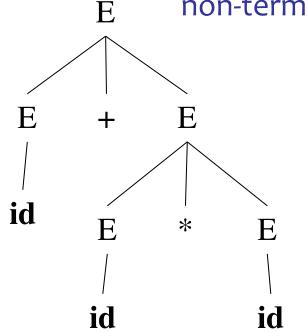
$$\Rightarrow$$
 id + id * E

$$\Rightarrow$$
 id + id * id

Leaves nodes: terminals

Interior nodes:

non-terminals



Notation:

$$E \Rightarrow * id + id * id$$

Leftmost derivation for id + id * id

Rightmost derivation for id + id * id

$$E \rightarrow E + E \qquad E \Rightarrow E * E$$

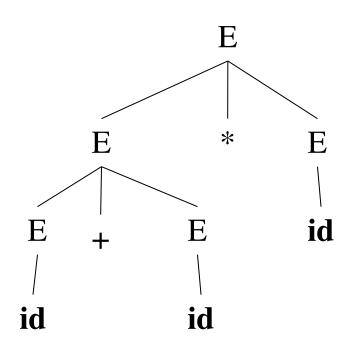
$$E \rightarrow E * E \qquad \Rightarrow E * id$$

$$E \rightarrow (E) \qquad \Rightarrow E + E * id$$

$$E \rightarrow -E \qquad \Rightarrow E + id * id$$

$$E \rightarrow id \qquad \Rightarrow E + id * id$$

$$\Rightarrow id + id * id$$



Rightmost vs. Leftmost Derivation

- Note that rightmost and leftmost derivations have the same parse tree
 - Every parse tree has a rightmost and a leftmost derivation
 - Important in resolving ambiguity

Writing a CFG for a PL

- First write (or read) a reference grammar of what you want to be valid programs
- For now, we only worry about the structure, so the reference grammar might choose to overgenerate in certain cases (e.g. bool x = 20;)
- Convert the reference grammar to a CFG

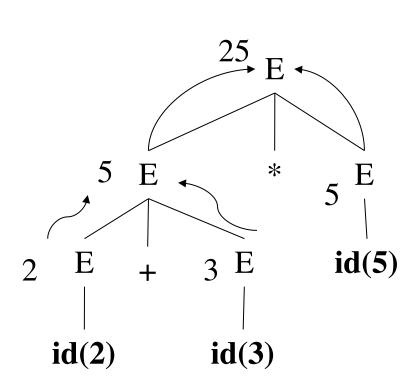
Arithmetic Expressions

• E
$$\rightarrow$$
 E $+$ E $\{$ \$\$ = \$1 $+$ \$\$ }
• E \rightarrow E $*$ E $\{$ \$\$ = \$1 $*$ \$3 }

•
$$E \rightarrow (E) \{ \$\$ = \$2 \}$$

•
$$E \rightarrow -E \{ \$\$ = -1 * \$2 \}$$

•
$$E \rightarrow id \{ \$\$ = \$1 \}$$



CFG Notation

Normal CFG notation

$$E \rightarrow E * E$$

$$E \rightarrow E + E$$

Backus Naur notation

```
E ::= E * E | E + E

(an or-list of right hand sides)

Also:

E = E "**" E | E "+" E
```