CFG1: Intro to CFGs

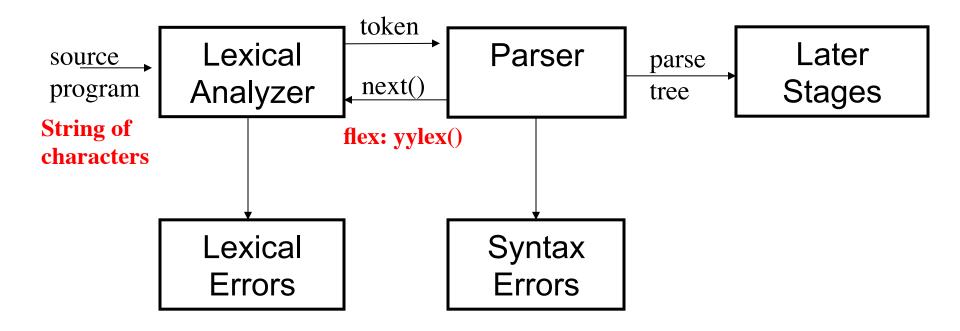
Context-Free Grammars

CMPT 379: Compilers

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anoopsarkar.github.io/compilers-class

Parsing



Parsing

- Not all string of tokens are valid programs
- Parser distinguishes between valid and invalid programs
- We need
 - A language for describing valid string of tokens
 - A method for distinguishing valid from invalid programs

 Programming languages have recursive structure

```
• An EXP is ... if EXP then EXP do EXP else end EXP
```

 Context Free Grammars are natural notation for the recursive structures

- A CFG consists of
 - A set of terminals T
 - A set on non-terminals
 - A start symbol S∈N
 - A set of productions $X \rightarrow Y_1 \dots Y_n$ $X \in \mathbb{N}$ $Y_i \in \mathbb{N} \cup T \cup \{\epsilon\}$

•
$$\{(\uparrow i)\uparrow i \mid i \geq 0\}$$

Productions:

$$S \rightarrow (S)$$

$$S \rightarrow \epsilon$$

$$N = \{S\}$$

- Begin with string that has only start symbol S
- 2. Replace any non-terminal X in the string by the right-hand side of some production $X \rightarrow Y_1 \dots Y_n$
- 3. Repeat (2) until there is no non-terminals

$$S \to (S)$$

$$S \to \varepsilon$$

$$(S)$$

$$((S))$$

$$((S))$$

Language of CFGs

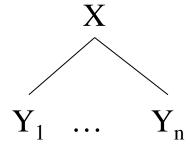
- Let G be a context free grammar with start symbol S, and terminals T
 - The language L(G) of G is:

```
\{\alpha \downarrow 1 \dots \alpha \downarrow n \mid \forall \downarrow i \ \alpha \downarrow i \in T \land S \rightarrow \uparrow * \ \alpha \downarrow 1 \dots \alpha \downarrow n \}
\{\varepsilon, (), (()), ((())), \dots\}
```

Derivation and Parse Tree

A derivation is a sequence of productions
 S→...→...→...

- A derivation can be drawn as a parse tree
 - Start symbol is the tree's root
 - For a production X→Y₁... Y_n add
 children Y₁... Y_n to node X



Arithmetic Expressions

- $E \rightarrow E + E$
- $E \rightarrow E * E$
- $\bullet E \rightarrow (E)$
- E → E
- $E \rightarrow id$

Derivation for id + id * id

$$E \rightarrow E + E$$

$$E \rightarrow E * E$$

$$E \rightarrow (E)$$

$$E \rightarrow - E$$

 $E \rightarrow id$

$$E \Rightarrow E + E$$

$$\Rightarrow$$
 id + E

$$\Rightarrow$$
 id + E * E

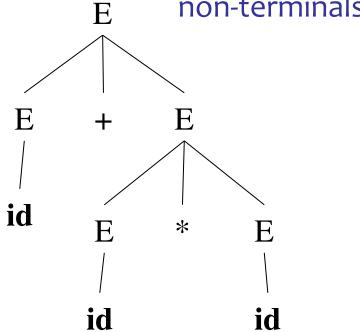
$$\Rightarrow$$
 id + id * E

$$\Rightarrow$$
 id + id * id

Leaves nodes: terminals

Interior nodes:

non-terminals



Leftmost derivation for id + id * id

$$E \rightarrow E + E \qquad E \Rightarrow E * E$$

$$E \rightarrow E * E \qquad \Rightarrow E + E * E$$

$$E \rightarrow (E) \qquad \Rightarrow id + E * E$$

$$E \rightarrow id \qquad \Rightarrow id + id * E$$

$$\Rightarrow id + id * id$$

Parse tree gives a meaning to the string

(id+id)*id vs id+(id*id)

Rightmost derivation for id + id * id

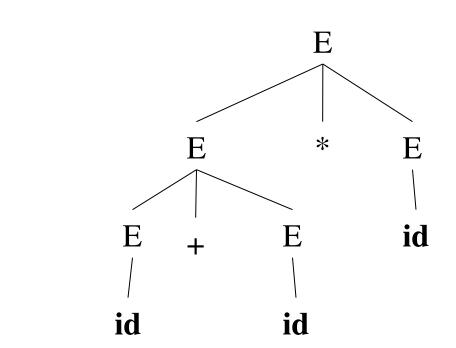
$$E \rightarrow E + E \qquad E \Rightarrow E * E$$

$$E \rightarrow E * E \qquad \Rightarrow E * id$$

$$E \rightarrow (E) \qquad \Rightarrow E + E * id$$

$$E \rightarrow -E \qquad \Rightarrow E + id * id$$

$$E \rightarrow id \qquad \Rightarrow id + id * id$$



Rightmost vs. Leftmost Derivation

- Note that rightmost and leftmost derivations have the same parse tree
 - Every parse tree has a rightmost and a leftmost derivation
 - Important in resolving ambiguity

Extra Slides

Writing a CFG for a PL

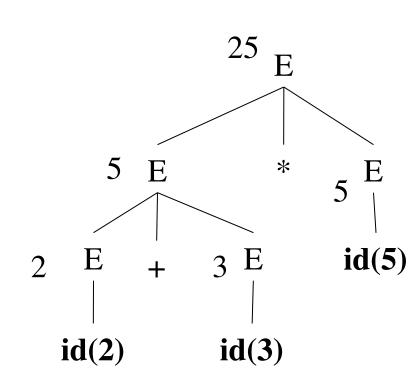
- First write (or read) a reference grammar of what you want to be valid programs
- For now, we only worry about the structure, so the reference grammar might choose to overgenerate in certain cases (e.g. bool x = 20;)
- Convert the reference grammar to a CFG
- Certain CFGs might be easier to work with than others (this is the essence of the study of CFGs and their parsing algorithms for compilers)

Arithmetic Expressions

•
$$E \rightarrow E + E \{ \$\$ = \$1 + \$3 \}$$

•
$$E \rightarrow (E) \{ \$\$ = \$2 \}$$

•
$$E \rightarrow id \{ \$\$ = \$1 \}$$



CFG Notation

Normal CFG notation

$$E \rightarrow E * E$$

$$E \rightarrow E + E$$

Backus Naur notation

(an or-list of right hand sides)