LR1: Shift-Reduce Parsing

### LR Parsing

CMPT 379: Compilers

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### **Bottom-Up Parsing**

- Bottom-up parsing is more general than (deterministic) top-down parsing
  - Just as efficient
  - Builds on ideas in top-down parsing
- Preferred method in practice
- Do not need left-factored grammars!

## Bottom-Up parsing

 Bottom-up parsing <u>reduces</u> a string to the start symbol by inverting the derivation

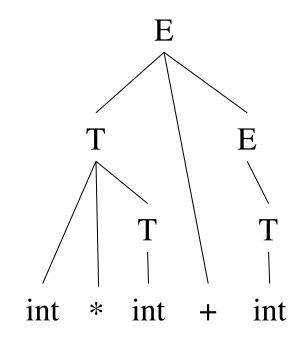
```
int * int + int T \rightarrow \text{int} E \rightarrow T + E

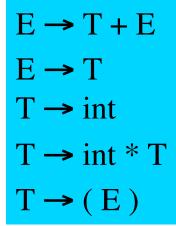
int * T + \text{int} T \rightarrow \text{int} * T \rightarrow \text{int} * T \rightarrow \text{int} *
```

Note the productions, read reverse (i.e. from bottom to top)
This is a rightmost derivation!

### Bottom-up parse

 Fact #1: A bottom-up parser traces a rightmost derivation in reverse





# Reductions during Parsing

- Fact #1 has an interesting consequence:
  - Let  $\alpha \beta \omega$  be a step of a bottom-up parse
  - Assume the next reduction is by  $X \rightarrow \beta$
  - Then ω is a (possibly empty) string of terminals
- Why? Because  $\alpha X \omega \rightarrow \alpha \beta \omega$  is a step in a right-most derivation

#### Notation

- Idea: Split string into two substrings
  - Right sub-string is as yet unexamined by parsing
  - Left sub-string has terminals and nonterminals
- The dividing point is marked by a
  - is not a part of the string
- Initially, all input is unexamined  $x_1 x_2 ... x_n$

# Shift-Reduce Parsing

- Bottom-up parsing uses only two kinds of actions:
  - Shift: Move one place to the right
    - Shift a terminal to the left string

$$ABC \mid xyz \Rightarrow ABCx \mid yz$$

- Reduce: Apply an inverse production at the right end of the left string
  - If  $A \rightarrow xy$  is a production, then reduce

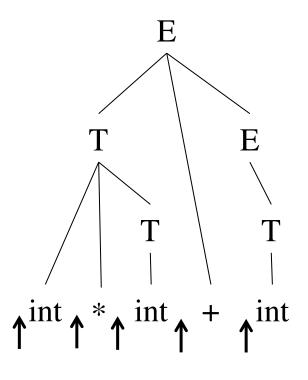
Cbxy | ijk 
$$\Rightarrow$$
 CbA | ijk

# Shift-Reduce Parsing

```
int * int + int
                           Shift
int | * int + int
                           Shift
int * | int + int
                           Shift
int * int | + int
                           Reduce T \rightarrow int
int * T | + int
                           Reduce T \rightarrow int * T
T + int
                           Shift
T + | int
                           Shift
T + int
                           Reduce T \rightarrow int
T + T
                           Reduce E \rightarrow T
T + E
                           Reduce E \rightarrow T + E
E
```

## Shift-Reduce Parsing

```
int * int + int
int | * int + int
int * | int + int
int * int | + int
int * T | + int
T + int
T + int
T + int
T + T
T + E
Е
```



#### Stack

- Left string can be implemented by a stack
  - Top of the stack is the
- Shift pushes a terminal on the stack
- Reduce
  - Pops o or more symbols off of the stack (production rhs)
  - Pushes a non-terminal on the stack (production lhs)

#### Conflicts

- In a given state, more than one action (shift/ reduce) may lead to different valid parse
- If it is legal to shift or reduce, there is a shiftreduce conflicts
  - Can be fixed (precedence and associativity declaration)
- If it is legal to reduce by two different productions there is a reduce-reduce conflicts
  - There is ambiguity in the grammar

### When to shift/reduce?

 $E \rightarrow T + E$   $E \rightarrow T$   $T \rightarrow int$   $T \rightarrow int * T$   $T \rightarrow (E)$ 

- Consider step int | \* int + int
  - We should shift, int \* int +int
  - We could reduce by T →int giving T \*int +int
  - It causes fatal error:
    - No way to reduce to the start symbol E
  - Reduce is possible, but it is not a valid action

#### Handles

- Intuition: we want to reduce only if the result can still be reduced to the start symbol
- Assume a rightmost derivation

$$-S \rightarrow^* \alpha X \omega \rightarrow \alpha \beta \omega$$
reduction

- Then  $\alpha\beta$  is a handle of  $\alpha\beta\omega$ 
  - It says: it is OK to reduce  $\beta$  to X

#### Handles

- Handles formalize the intuition
  - A handle is a reduction that also allows further reductions back to the start symbol
- We only want to reduce at handles

 Important Fact: Handles just appear on top of the stack, never inside

## Recognizing Handles

- Bottom-up parsing algorithms are based on recognizing handles
- No efficient algorithms to recognize handles
- There are good heuristics for guessing handles
- On some CFGs, the heuristics always work correctly

## Bottom-up Parsing Algorithms

- LR(k) parsing:
  - L: scan input Left-to-right
  - R: produce Rightmost derivation
  - k: tokens of lookahead (in practice k=1)
- LR(o): zero tokens of lookahead
- SLR: Simple LR, similar to LR(o), but uses
   Follow sets
- LALR(k)

# Bottom-up Parsing Algorithms

