PROBLEM 1

```
1234/16 = 77 ; 2
77/16 = 4 ; 13
4/16 = 0 ; 4
(1234)_10_ = (4D2)_16_
23/16 = 1 ; 7
1/16 = 0; 1
0.77*16 = 12.32
0.32*16 = 5.12
0.12*16 = 1.92
0.92*16 = 14.72
0.72*16 = 11.52
0.52*16 = 8.32
0.32*16
(23.77)_10_ = (17.C51EB8)_16_
256/16 = 16 ; 0
16/16 = 1 ; 0
1/16 = 0; 1
(256)_10_ = (100)_16_
7*16+7 = 112+7 = 119
(77)_16_ = (119)_10_
8*16 = 128
(80)_16_ = (128)_10_
6*16+6 = 96+6 = 102
1/160 = 0.00625
(66.01)_16_ = (102.00625)_10_
```

PROBLEM 2

RET

while X > Y do S

```
MOV R11, X
MOV R12, Y

schlf:
    CMP R11, R12
    JLE end     ;test while cond S
    JMP schlf ;loop

end:
```

```
if A = B then begin X:=X+1; Y:=Z end else A:=B
MOV RAX, A
MOV RBX, B
MOV R11, X
MOV R12, Y
MOV R13, Z
CMP RAX, RBX
            ;test if cond
JNE else
if:
   INC R11
   MOV R12, R13
   JMP end
           ;neglect else code
else:
   MOV RAX, RBX
end:
   RET
for J:= LAST downto FIRST do S
MOV RCX, LAST ;set counter (J)
schlf:
   CMP RCX, FIRST
            ;test for condition
;j--
   JE end
   DEC RCX
   JMP schlf ;loop
end:
   RET
function f(A, B) return 7 + A * 2 + B * 30;
MOV RAX, A
MOV RBX, B
function:
          ;params are RAX and RBX
      IMUL RAX, 2
      ADD RAX, 7
      IMUL RBX, 30
      ADD RAX, RBX
      RET
```

return in RAX;