

# Steganoid

### A Tool for Image – Audio Steganography



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### **Outline**

- Overview
- Seven Phase of this Application
- System Model
- Features
- Core concept
- User interface
- Implementation
- Future Scope

# Overview: Steganography

- The word steganography comes from the Greek name "steganos" (hidden or secret) and "graphy" (writing or drawing) and literally means hidden writing.
- Steganography uses techniques to communicate information in a way that is hidden.
- Steganography hides the existence of a message by transmitting information through various carriers. Its goal is to prevent the detection of a secret message.
- The most common use of steganography is hiding information from one file within the information of another file.

**Cover medium + Hidden information + Stegokey = Stego-medium** 

# Two layer of security

- This application provides two level of security.
- 1. Steganography
- 2. AES encryption

# Why this?

 This two layer provide high level of security to prevent attack on stegano image and stegano audio.

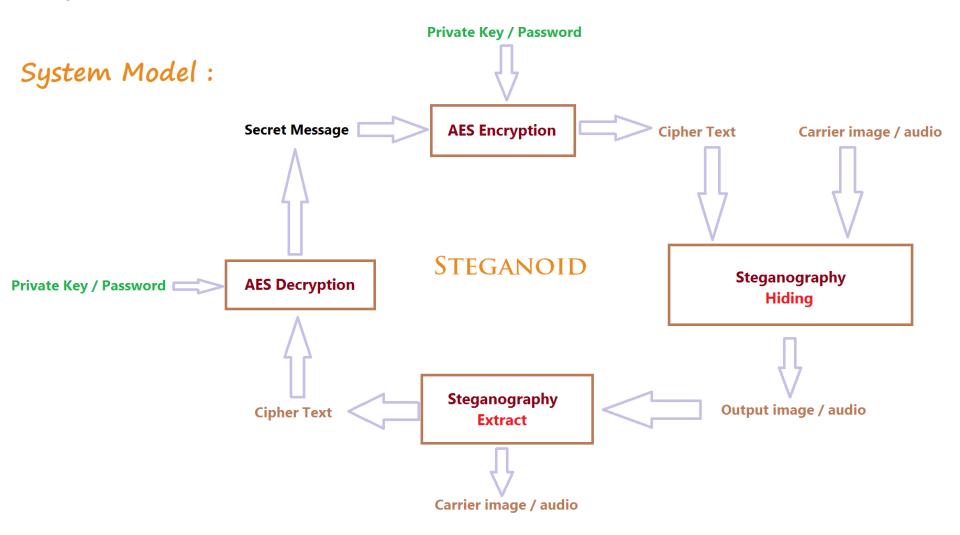
# Seven Phase of this Application

- 1. Image Steganography: User can hide any file inside the image. It may be Cipher file / Text file Image file, PDF file,... etc.
- 2. Audio Steganography: User can hide cipher data inside the audio.
- **3. AES Encryption :** This application use advanced Encryption standards internally.

# Seven Phase of this Application

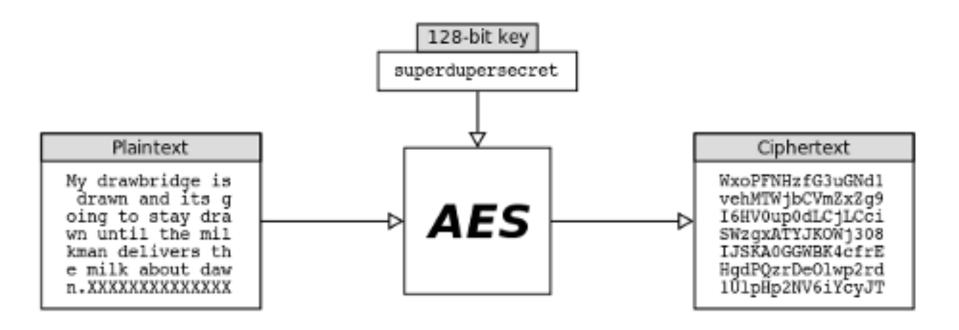
- 4. Change format: Data must be consistent after change format of image (e.g. : BMP to PNG)
- **5. Data minimization:** Store data with in same size image.
- **6. Attack testing:** AES encryption provide security to prevent visual attack.
- 7. Digital water marking: This application also use as Digital water marking application.

# System Model:



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# AES Encryption:



**Reference:** http://www.lightwaveonline.com/articles/2016/01/the-evolution-and-implementation-of-encryption-across-layer-1-networks.html

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# Features : Steganoid

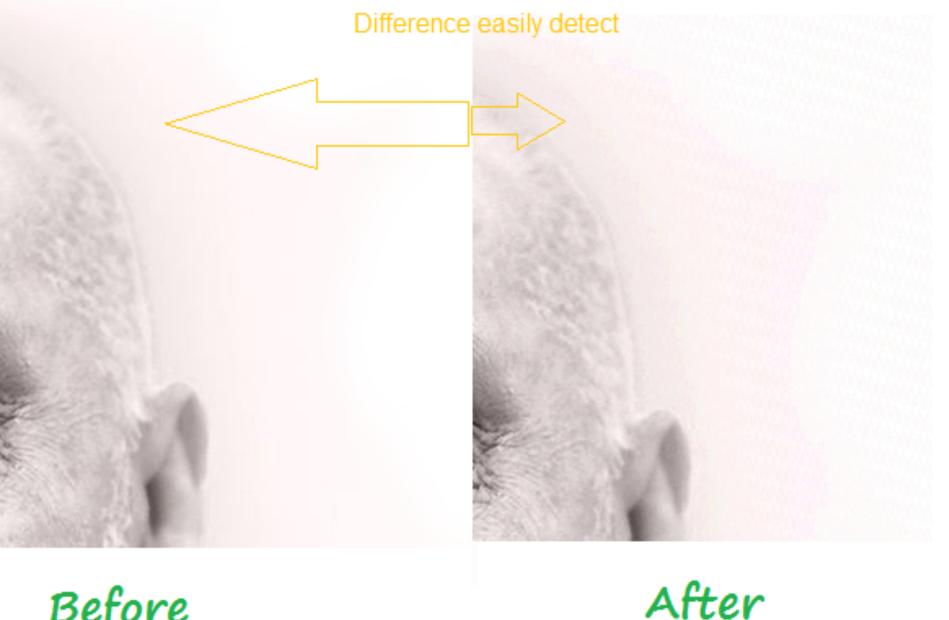
- 1. Image Steganography
- 2. Audio Steganography
- 3. Use AES Encryption (Advanced Encryption Standard)
- 4. Use Symmetric Cryptography / Symmetric key use
- 5. Data consistently after changing format
- 6. Data Minimization
- 7. Test attack : safe data in visual attack
- 8. Use as Digital water marking Tool.

# Security over visual Attack

### What is visual attack?

Visual Attacks are simplest form of steganalysis that involves examining the stego-image with the naked eye to identify any kind of degradation.

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Before Hiding After Hiding

# Security over visual Attack

This application also provide security against visual attack.

### How?

- If someone detect text from the image and extract it from the image.
- They can't read it because of encrypted text (Need to break AES algorithm to read that data)(i.e very difficult)

# Core concept Implementation

# Encoding Schema (LSB): Image

One character (in Integer form)

```
Pixel value
7 references
public static Color EncodePixel(Color pixel, int value)
    //Encoding Style.
   int blueValue = value & 7;//& with 0000 0111 (last three bit save in blue pixel)
    int greenValue = (value >> 3) & 7;//& with 0011 1000 (three bit save in green pixel)
   int redValue = (value >> 6) & 3; // & with 1100 0000 (first two bit save in rad pixel)
   int red = (pixel.R & 0xFC) | redValue; //0xFC=11111100
    int green = (pixel.G & 0xF8) | greenValue;//0xF8=11111000
    int blue = (pixel.B & 0xF8) | blueValue;
    return Color.FromArgb(red, green, blue); \( \) Generate new pixel and return
        Generate New pixel
                                                                   Data hide in RGB Channel
                                    Generate new RGB
```

# Decoding Schema (LSB): Image

Reverse process of encoding: decode text from each pixel.

```
4 references
public static int DecodePixel(Color pixel)
    //decoding Style : similer as encoding
    int red = (pixel.R & 3);
    int green = (pixel.G & 7);
    int blue = (pixel.B & 7);
    int value = blue | (green << 3) | (red << 6);</pre>
    return value;
```

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# Encoding Schema (LSB): Audio

8 bit for each character / each character take as value

```
myConsole Write("Processing way file...");
for (int i = 0; i < encrypted.lingth; i++)
{
    value = encrypted[i];
    for (int x = 0; x < 8; x++)
    {
        uint sample = generator.Next;
        uint sampleValue = audio.samples[sample];
        sampleValue = (sampleValue & 0xFFFFFFFE) | ((value >> x) & 1);//One bit per sample audio.samples[sample] = sampleValue;
    }
}
```

**Pass** to new audio sample

**Hide** one bit in each sample

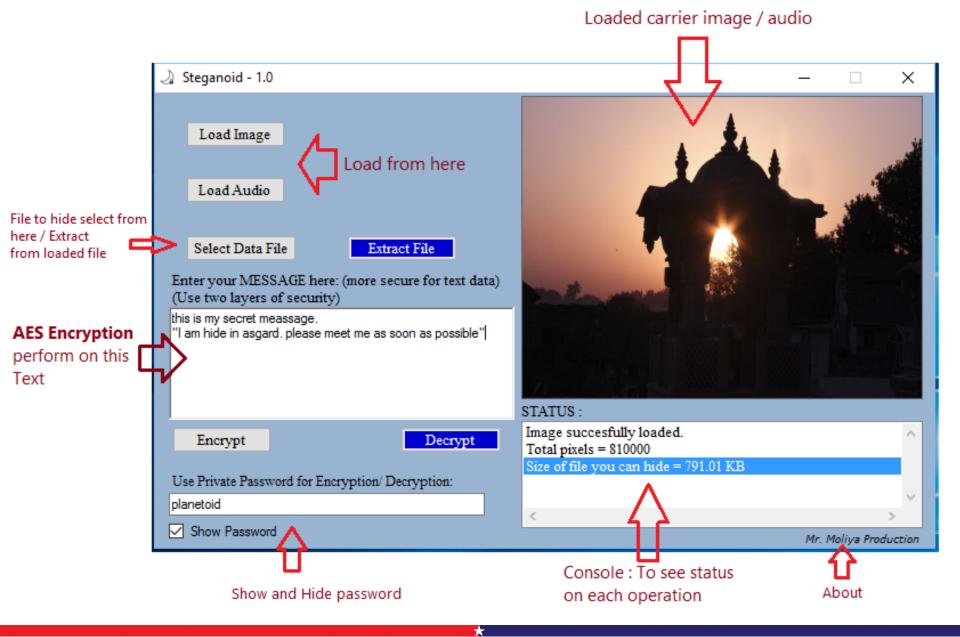
# Decoding Schema (LSB): Audio

8bit for each character

```
AESAlgorithm encrypt | new AESAlgorithm();
myConsole.Write("Processing wav file...");
do
    value = 0;
    for (int x = 0; x < 8; x++)
        uint sample = generator.Next;
        uint sampleValue = audio.samples[sample];
        value = value | ((sampleValue & 1) << x);</pre>
    if (value != 0)
        text += Convert.ToChar(value);
} while (value != 0);
```

Recover value from each sample

### User interface:



### User interface Guidelines:

#### Status Console :

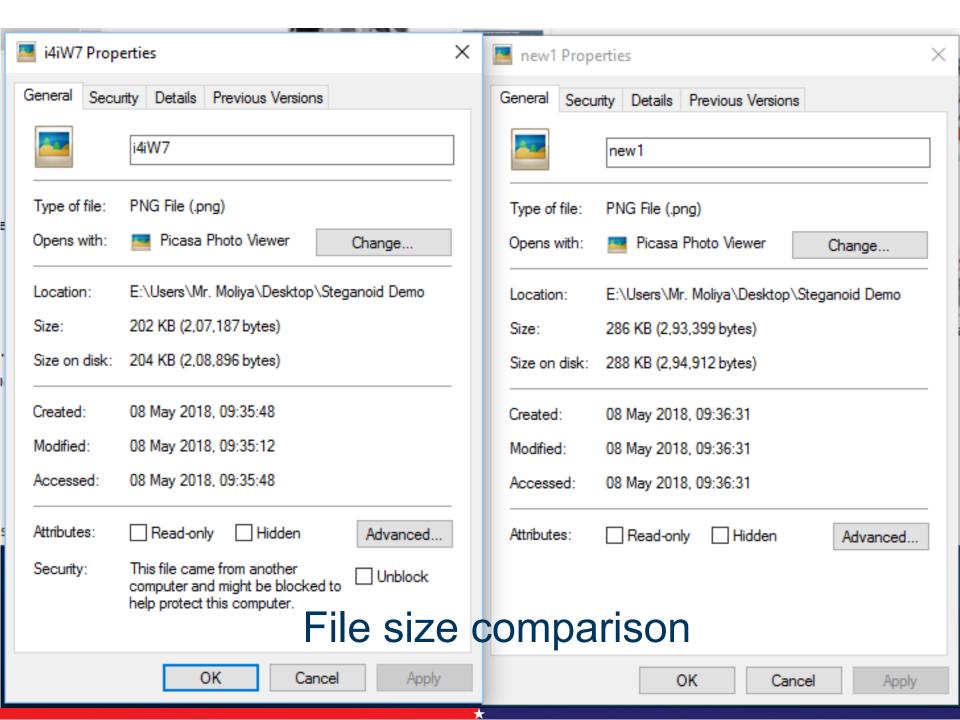
- Provide information how much data you can hide in that image / audio? Also provide details of total pixel / sample.
- Display Cipher text.
- Display success message, processing message.

#### Password :

 Password for cipher text is used as 2<sup>nd</sup> layer of security.

(i.e. can't easily breakup because it used as key for AES algorithm.)

 Show password button use to see password text for user.



### Change format:

Data must be safe after changing file format.

#### Task:

- I have one Setgo image in BMP format with hidden file ABC.
- now I change format of file to PNG.

#### **Observation:**

- Hidden file must be safe after changing format.
- We can easily extract data from PNG file.
- It's fail in some cases.

(i.e. BMP to JPG or PNG to JPG because of JPG generate compressed image)

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### Data consistency: after converting to other format

Format Conversion Possibility

BMP BMP YES

**PNG** 

JPEG NO (Due to lossy

algo)

PNG BMP YES

**PNG** 

JPEG NO (Due to lossy

algo)

JPEG BMP YES

**PNG** 

### Data minimization:

#### Let's assume we have one user data and it's contains:

- 1. 800x600 image with 8bit depth have at most 600 KB size.
- 2. And all other data (Name, Address, Father name, birthdate(DOB), Finger print data, etc...) Let's assume this all have 424 KB (size of all Another data)

#### Now,

Total data of this user = Image + Another data = 600 + 424 = 1024 KB = 1MB.

#### One user has 1MB data.

But using this model, we can store this **424 KB** taxable data within 600 KB image.

So, we require only 600KB to store one user information (i.e. image size) instead of 1MB.

Concept: After performing Steganography on BMP file New file size is same as Old file size.

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### Data minimization:

Now, try to think this model with 125 crore users,

#### Before:

To store 125 crore user information 125x107 MB required (i.e. 1250 TB).

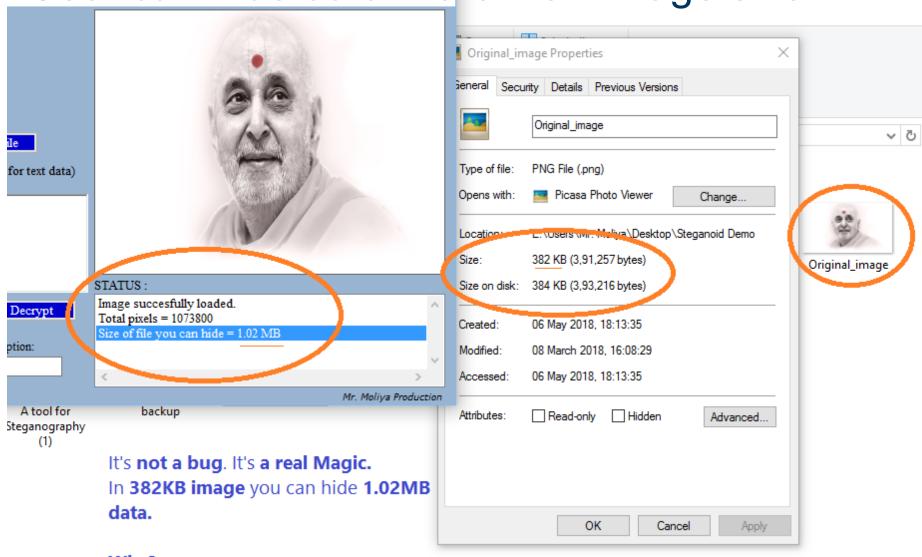
### After Applying this model:

We require only 125crore x 600KB, (i.e. 750TB).

#### Benefits:

As per seen above example we can say we save 500 TB data. (500 TB = High cost)

User can hide data more than image size:



Why?:

**Total number of pixel** in this 382KB PNG

file is = 1073800(Very huge).

# **Implementation**

Successfully implemented...

- Language : C#
- Platform: Tested with all windows version(7, 8, 8.1, 10).
- Tools: Microsoft Visual Studio 2015, Microsoft Paint.

### DEMO

Youtube Link:

https://www.youtube.com/watch?v=P9obmA9ws2I

Software link (Download and try): <a href="https://github.com/HimanshuMoliya/Steganoid/blob/master/Steganoid%20-%201.0.exe">https://github.com/HimanshuMoliya/Steganoid/blob/master/Steganoid%20-%201.0.exe</a>

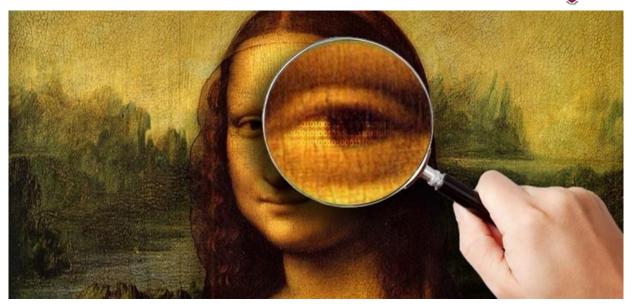
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# Future Scope and real life Application

In, future we add video steganography feature.

- Use as secret message transmission from one country to another country.
   E.g. Indian embassy Pakistan to India.
- Use in Military, CBI, RAW communication.
- Use in business communication and real life communication.
- As data minimization tool, As digital watermarking tool.

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# Thank You!

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