Database Systems Lab10



PL/SQL Control Statements

Input in SQL

```
DECLARE
     V_NUM NUMBER(2);
BEGIN
     V_NUM := &V_NUM;
     DBMS_OUTPUT.PUT_LINE (V_NUM * 10);
END;
```

PL/SQL Selection Structures (IF Statement)

☐ IF/END IF:

IF condition THEN

program statements
END IF;

■ IF/ELSE/END IF:

IF condition THEN

program statements

ELSE

alternate program statements

END IF;

PL/SQL Selection Structures (IF Statement)

```
□ IF/ELSIF:
     IF condition: THEN
            program statements;
      ELSIF condition<sub>2</sub> THEN
            alternate program statements;
     ELSIF condition<sub>3</sub> THEN
            alternate program statements;
      ELSE
            alternate program statements;
      END IF;
```

PL/SQL Comparison Operators

Operator	Description	Example
=	Equal	Count = 5
<>, !=	Not Equal	Count <> 5
>	Greater Than	Count > 5
<	Less Than	Count < 5
>=	Greater Than or Equal To	Count >= 5
<=	Less Than or Equal To	Count <= 5

Evaluating NULL Conditions in IF/THEN Structures

- If a condition evaluates as NULL, then it is FALSE
- How can a condition evaluate as NULL?
 - It uses a BOOLEAN variable that has not been initialized
 - It uses any other variable that has not been initialized

Example:

```
IF acct_balance >= debit_amt THEN
     UPDATE accounts SET bal = bal - debit_amt
     WHERE account_id = acct;
ELSE
     INSERT INTO temp
     VALUES (acct, acct_balance, 'Insufficient funds');
END IF;
```

PL/SQL Loops

- Loop: repeats one or more program statements multiple times until an exit condition is reached
 - Pretest loop: exit condition is tested <u>before</u> program statements are executed
 - Posttest loop: exit condition is tested <u>after</u> program statements are executed

LOOP ... EXIT Loop

```
LOOP
  program statements
  IF condition THEN
                           Pretest
                           OR
    EXIT;
                           Posttest
  END IF;
  more program statements
END LOOP;
```

LOOP ... EXIT WHEN Loop

```
LOOP

program statements

EXIT WHEN condition;

END LOOP;
```

WHILE Loop

```
WHILE condition
LOOP

program statements
END LOOP;

Pretest
```

Numeric FOR Loop

```
FOR counter_variable
IN start_value .. end_value
LOOP
    program statements
END LOOP;

Preset
number of
iterations
```

Example:

FOR num IN 1..500 LOOP
INSERT INTO roots VALUES (num, SQRT(num));
END LOOP;

Example:

```
WHILE salary <= 2500 LOOP

SELECT salary, mgr_ssn, lname
INTO salary, mgr_ssn, last_name
FROM employee

WHERE ssn = mgr_ssn;
END LOOP;
```

Cursors

 A cursor is a pointer to a private SQL area that stores results of a SELECT statement.

Types of Cursors

- Implicit
- Explicit

Cursors

Implicit Cursors

- Created automatically every time you use an INSERT,
 UPDATE, DELETE, or SELECT command
- Doesn't need to be declared
- Can be used to assign the output of a SELECT command to one or more PL/SQL variables
- Can only be used if query returns one and only one record

Cursors

- Must be declared in program DECLARE section
- Can be used to assign the output of a SELECT command to one or more PL/SQL variables
- Can be used if query returns multiple records or no records

Using an Explicit Cursor

- Declare the cursor
- Open the cursor
- Fetch the cursor result into PL/SQL program variables
- Close the cursor

Declaring an Explicit Cursor

DECLARE

CURSOR cursor_name IS SELECT_statement;

BEGIN

-- Program statements

END;

Opening an Explicit Cursor

OPEN cursor_name;

Fetching Explicit Cursor Records

FETCH cursor_name
INTO variable_name(s);

Closing an Explicit Cursor

CLOSE cursor_name;

Processing an Explicit Cursor

LOOP ..EXIT WHEN approach:

```
OPEN cursor_name;
LOOP

FETCH cursor_name INTO variable_name(s);
EXIT WHEN cursor_name%NOTFOUND:
END LOOP;
CLOSE cursor_name;
```

Processing an Explicit Cursor

Cursor FOR Loop approach:

```
FOR variable_name(s) in cursor_name LOOP additional processing statements; END LOOP;
```

Explicit Cursor Attributes

Attribute	Return Value
%NOTFOUND	TRUE when no rows left to fetch; FALSE when rows left to fetch
%FOUND	TRUE when rows left to fetch; FALSE when no rows left to fetch
%ROWCOUNT	Number of rows a cursor has fetched so far
%ISOPEN	TRUE if cursor is open and FALSE is cursor is closed

Using Reference Data Types in Explicit Cursor Processing

Declaring a ROWTYPE reference variable:

```
DECLARE

reference_variable_name cursor_name%ROWTYPE;
```

Referencing a ROWTYPE reference variable:

```
reference_variable_name.database_field_name
```

Example1:

```
DECLARE

Emp_name VARCHAR2(10);

Cursor c1 IS SELECT Ename FROM Emp_tab

WHERE Deptno = 20;

BEGIN

OPEN c1;

LOOP

FETCH c1 INTO Emp_name;

EXIT WHEN c1%NOTFOUND;

DBMS_OUTPUT.PUT_LINE(Emp_name);

END LOOP;

END;
```

```
DECLARE
                     CURSOR c1 is
                       SELECT fname, ssn, salary FROM employee
                         ORDER BY salary DESC; --start w/ highest paid emp
Example 2: my_ename VARCHAR2(10);
                     my_empno CHAR(9);
                     my sal NUMBER(10,2);
                    BEGIN
                     OPEN c1:
                     FETCH c1 INTO my ename, my empno, my sal;
                     WHILE C1%FOUND LOOP
                      DBMS OUTPUT.PUT LINE (MY EMPNO||','||MY SAL);
                      UPDATE employee
                      SET salary = salary * 1.1
                       WHERE ssn = my empno;
                    /*By this statement you will update only the employees retrieved by the cursor.*/
                      FETCH c1 INTO my ename, my empno, my sal;
                     END LOOP:
                    CLOSE c1:
                    COMMIT; /* This will save all updates applied on Employee table */
                    EXCEPTION
                      WHEN OTHERS THEN
                         ROLLBACK:
                    /*If any error occurred, any updates applied on the employee table will not be
                    saved and reversed as the state it was before applying this program */
                    END:
```