

Spring Al / Getting Started

# **Getting Started**

#### **Getting Started**

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This section offers jumping off points for how to get started using Spring Al.

You should follow the steps in each of the following section according to your needs.

## **Spring CLI**

The Spring CLI, simplifies creating new applications directly from your terminal. Like the 'create-react-app' command for those familiar with the JavaScript ecosystem, Spring CLI provides a spring boot new command to create Spring-based projects. Spring CLI also offers features to integrate external code bases into your current project, and many other productivity features.

It is important to understand that the "Spring CLI" is a distinct project from the "Spring Boot CLI", each with its own set of functionalities.

To begin creating a Spring AI application, follow these steps:

- 1. Download the latest Spring CLI Release and follow the installation instructions.
- 2. To create a simple OpenAI-based application, use the command:

```
spring boot new --from ai --name myai
```

3. Consult the generated README.md file for guidance on obtaining an OpenAl API Key and running your first Al application.

To add the same simple AI application to an existing project, execute:

```
spring boot add ai
```

#### Note

Spring CLI allows users to define their own project catalogs that define which projects you can create or add to your existing code base.

# **Spring Initializr**

Head on over to start.spring.io and select the Al Models and Vector Stores that you want to use in your new applications.

# Add Milestone and Snapshot Repositories

If you prefer to add the dependency snippets by hand, follow the directions in the following sections.

To use the Milestone and Snapshot version, you need to add references to the Spring Milestone and/or Snapshot repositories in your build file.

For Maven, add the following repository definitions as needed:

```
XML
<repositories>
 <repository>
   <id>spring-milestones</id>
   <name>Spring Milestones
   <url>https://repo.spring.io/milestone</url>
   <snapshots>
     <enabled>false
   </snapshots>
 </repository>
 <repository>
   <id>spring-snapshots</id>
   <name>Spring Snapshots
   <url>https://repo.spring.io/snapshot</url>
   <releases>
     <enabled>false/enabled>
   </releases>
 </repository>
</repositories>
```

For Gradle, add the following repository definitions as needed:

```
repositories {
  mavenCentral()
  maven { url 'https://repo.spring.io/milestone' }
  maven { url 'https://repo.spring.io/snapshot' }
}
```

# **Dependency Management**

The Spring AI Bill of Materials (BOM) declares the recommended versions of all the dependencies used by a given release of Spring AI. Using the BOM from your application's build script avoids the need for you to specify and maintain the dependency versions

yourself. Instead, the version of the BOM you're using determines the utilized dependency versions. It also ensures that you're using supported and tested versions of the dependencies by default, unless you choose to override them.

If you're a Maven user, you can use the BOM by adding the following to your pom.xml file -

Gradle users can also use the Spring AI BOM by leveraging Gradle (5.0+) native support for declaring dependency constraints using a Maven BOM. This is implemented by adding a 'platform' dependency handler method to the dependencies section of your Gradle build script. As shown in the snippet below this can then be followed by version-less declarations of the Starter Dependencies for the one or more spring-ai modules you wish to use, e.g. spring-ai-openai.

```
dependencies {
  implementation platform("org.springframework.ai:spring-ai-bom:0.8.1-
SNAPSHOT")
  // Replace the following with the starter dependencies of specific modules
you wish to use
  implementation 'org.springframework.ai:spring-ai-openai'
}
```

# Add dependencies for specific components

Each of the following sections in the documentation shows which dependencies you need to add to your project build system.

### **Embeddings Models**

- Embeddings API
  - Spring Al OpenAl Embeddings
  - Spring Al Azure OpenAl Embeddings
  - Spring Al Ollama Embeddings
  - Spring AI Transformers (ONNX) Embeddings
  - Spring AI PostgresML Embeddings
  - Spring Al Bedrock Cohere Embeddings
  - Spring Al Bedrock Titan Embeddings
  - Spring Al VertexAl Embeddings
  - Spring Al MistralAl Embeddings

#### **Chat Models**

- Chat Completion API
  - OpenAl Chat Completion (streaming and function-calling support)
  - Microsoft Azure Open Al Chat Completion (streaming and function-calling support)
  - Ollama Chat Completion
  - HuggingFace Chat Completion (no streaming support)
  - Google Vertex AI PaLM2 Chat Completion (no streaming support)
  - Google Vertex AI Gemini Chat Completion (streaming, multi-modality & functioncalling support)
  - Amazon Bedrock
    - Cohere Chat Completion
    - Llama2 Chat Completion
    - Titan Chat Completion
    - Anthropic Chat Completion

MistralAl Chat Completion (streaming and function-calling support)

### **Image Generation Models**

- Image Generation API
  - OpenAl Image Generation
  - StabilityAl Image Generation

#### **Vector Databases**

- Vector Database API
  - Azure Vector Search The Azure vector store.
  - ChromaVectorStore The Chroma vector store.
  - o MilvusVectorStore The Milvus vector store.
  - Neo4jVectorStore The Neo4j vector store.
  - PgVectorStore The PostgreSQL/PGVector vector store.
  - o PineconeVectorStore PineCone vector store.
  - QdrantVectorStore Qdrant vector store.
  - RedisVectorStore The Redis vector store.
  - WeaviateVectorStore The Weaviate vector store.
  - SimpleVectorStore A simple (in-memory) implementation of persistent vector storage, good for educational purposes.

# **Sample Projects**

You can clone these projects on GitHub to get started.

### **OpenAl**

• github.com/rd-1-2022/ai-openai-helloworld

#### Azure OpenAl

- github.com/rd-1-2022/ai-azure-openai-helloworld
- github.com/Azure-Samples/spring-ai-azure-workshop









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