Difference Between Flux andMono

Last updated: May 11, 2024



Written by: baeldung (https://www.baeldung.com/author/baeldung)



Reviewed by: Saajan Nagendra

(https://www.baeldung.com/editor/saajannagendra)

Reactive (https://www.baeldung.com/category/reactive)

Flux (https://www.baeldung.com/tag/flux)

Mono (https://www.baeldung.com/tag/mono)

Reactor (https://www.baeldung.com/tag/reactor)



Spring 5 added support for reactive programming with the Spring WebFlux module, which has been improved upon ever since. Get started with the Reactor project basics and **reactive programming in Spring** Boot:

>> Download the E-book (/eBook-Reactive-NPI-2rmn2)

1. Overview

In this tutorial, we'll learn the difference between Flux

(https://projectreactor.io/docs/core/release/api/reactor/core/publisher/Flux.html) and Mono

(https://projectreactor.io/docs/core/release/api/reactor/core/publisher/Mono.html) of the Reactor Core (/reactor-core) library.

2. What Is Mono?

Mono is a special type of *Publisher (https://www.reactive-streams.org/reactive-streams-1.0.3-*

javadoc/org/reactivestreams/Publisher.html). A Mono object represents a single or empty value. This means it can emit only one value at most for the onNext() request and then terminates with the onComplete() signal. In case of failure, it only emits a single onError() signal.

Let's see an example of *Mono* with a completion signal:

```
@Test
public void givenMonoPublisher_whenSubscribeThenReturnSingleValue() {
    Mono<String> helloMono = Mono.just("Hello");
    StepVerifier.create(helloMono)
        .expectNext("Hello")
        .expectComplete()
        .verify();
}
```

We can see here that when *helloMono* is subscribed, it emits only one value and then sends the signal of completion.

3. What Is Flux?

Flux is a standard *Publisher* that represents 0 to N asynchronous sequence values. This means that **it can emit 0 to many values**, **possibly infinite values** for *onNext()* requests, and then terminates with either a completion or an

error signal.

Let's see an example of *Flux* with a completion signal:

Now, let's see an example of *Flux* with an error signal:

```
public void
givenFluxPublisher_whenSubscribeThenReturnMultipleValuesWithError() {
    Flux<String> stringFlux = Flux.just("Hello", "Baeldung", "Error")
        .map(str -> {
        if (str.equals("Error"))
            throw new RuntimeException("Throwing Error");
        return str;
    });
    StepVerifier.create(stringFlux)
        .expectNext("Hello")
        .expectNext("Baeldung")
        .expectError()
        .verify();
}
```

We can see here that after getting two values from the Flux, we get an error.

4. Mono vs. Flux

Mono and Flux are both implementations of the Publisher interface. In simple terms, we can say that when we're doing something like a computation or making a request to a database or an external service, and expecting a maximum of one result, then we should use Mono.

When we're expecting multiple results from our computation, database, or external service call, then we should use *Flux*.

Mono is more relatable to the *Optional* (/java-optional) class in Java since it contains 0 or 1 value, and *Flux* is more relatable to *List* (/java-arraylist) since it can have N number of values.

5. Conclusion

In this article, we've learned the difference between *Mono* and *Flux*.

The code backing this article is available on GitHub. Once you're **logged in** as a **Baeldung Pro Member (/members/)**, start learning and coding on the project.

COURSES

ALL COURSES (/COURSES/ALL-COURSES)
BAELDUNG ALL ACCESS (/COURSES/ALL-ACCESS)

BAELDUNG ALL TEAM ACCESS (/COURSES/ALL-ACCESS-TEAM)
THE COURSES PLATFORM (HTTPS://COURSES.BAELDUNG.COM)

SERIES

JAVA "BACK TO BASICS" TUTORIAL (/JAVA-TUTORIAL)

JACKSON JSON SERIES (/JACKSON)

APACHE HTTPCLIENT SERIES (/HTTPCLIENT-SERIES)

REST WITH SPRING SERIES (/REST-WITH-SPRING-SERIES)

SPRING PERSISTENCE SERIES (/PERSISTENCE-WITH-SPRING-SERIES)

SECURITY WITH SPRING (/SECURITY-SPRING)

SPRING REACTIVE SERIES (/SPRING-REACTIVE-SERIES)

ABOUT

ABOUT BAELDUNG (/ABOUT)

THE FULL ARCHIVE (/FULL_ARCHIVE)

EDITORS (/EDITORS)

OUR PARTNERS (/PARTNERS/)

PARTNER WITH BAELDUNG (/PARTNERS/WORK-WITH-US)

EBOOKS (/LIBRARY/)

FAQ (HTTPS://WWW.BAELDUNG.COM/LIBRARY/FAQ)

BAELDUNG PRO (/MEMBERS/)

TERMS OF SERVICE (/TERMS-OF-SERVICE)
PRIVACY POLICY (/PRIVACY-POLICY)
COMPANY INFO (/BAELDUNG-COMPANY-INFO)
CONTACT (/CONTACT)