

---

## Artur Niemiec

---

Cracow • [rtrniemiec@proton.me](mailto:rtrniemiec@proton.me) • <https://www.anindustries.tech/> • <https://github.com/MrNtex>

### Education

#### AGH University of Cracow

Cracow, PL

B.Sc in Computer Science in Engineering; GPA: 4.1/5.0

February 2027 (expected)

Relevant Coursework: Operating Systems and Administration, Computer Architectures, Object-oriented Programming

---

### Technical Skills & Projects

**Programming:** C, C++, C#, SQL, JavaScript, TypeScript, React, Assembly, Tailwind-CSS, Sass.

**Frameworks:** ASP.NET, Next.js

#### SpaceGame

#### ANIEngine

Implemented a node-based visual programming language for a Unity-like game engine created in Unity itself. Users can create their own behaviors, physics, and objects. Devlog from this project managed to get over 50k views on YouTube.

#### GravAssist

Designed and developed a mobile game written in C# and Unity, that utilizes the laws of Newtonian physics to create complex puzzles. The app was downloaded over 100 times on Google Play Store.

---

### Relevant Experience

#### CODING GIGANTS

Cracow, PL

#### Programming Trainer

July 2024 - Current

Taught classes of 12 students to program in C#, Unity, JavaScript, and object-oriented concepts. Maintained weekly office hours and problem-solving sessions. Graded problem sets and exams