

OPERATING SYSTEMS: CPU SCHEDULING PROGRAMMING ACTIVITY

A Documentary Research Paper Presented to
Computer Studies Department of College of Science
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In Partial Fulfillment of the Requirements for OPERATING SYSTEMS

BSCS 2C-M

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I. RATIONALE

CPU Scheduling is an essential component of an operating system that manages the execution of processes on a computer's central processing unit (CPU). It determines the order in which processes are allocated CPU time and provides a mechanism for efficient utilization of the CPU's resources.

- 1. SJF Scheduling (Shortest Job First) Aims to minimize the average waiting time of processes by selecting the shortest job to run next. This algorithm is that shorter jobs tend to be completed faster, leading to reduced waiting times for all processes. It can be either non-preemptive or preemptive, meaning that once a process starts executing, it may or may not be interrupted by another process.
- 2. **Pre-Emptive Scheduling** Allows a running process to be interrupted and temporarily halted by another process with higher priority. This is typically used in real-time systems or when time-sharing is required.
- 3. Round Robin Scheduling Allocates CPU time in fixed time slices called time quantum or time slice to each process in a cyclic manner. If a process does not complete within its time slice, it is preempted and moved to the end of the queue to wait for its turn again.



II. ALGORITHM, CODE AND RUN PROGRAM

CODE FOR SHORTEST JOB FIRST PRIORITY

```
CPU SJF(pr):
num_of_processes = len(pr)
total cpu burst time = 0
for i in range(num_of_processes):
   pr[i].process id = i + 1
   print(f"\nPROCESS #{i+1}")
   print("--
    pr[i].arrival_time = int(input("\tArrival Time: "))
    while True:
      burst_time = input("\tBurst Time: ")
       if burst_time.isdigit() and int(burst_time) > 0:
          pr[i].burst_time = int(burst_time)
          break
         print("\tInvalid burst time. Please enter a positive integer.")
   pr[i].rem_burst_time = pr[i].burst_time
    total_cpu_burst_time += pr[i].burst_time
pr.sort(key=lambda x: (x.arrival_time, x.burst_time))
pr[0].waiting_time = 0
pr[0].turnaround_time = pr[0].burst_time
pr[0].completion_time = pr[0].arrival_time + pr[0].burst_time
for i in range(1, num_of_processes):
   current process = pr[i]
   current_process.waiting_time = pr[i - 1].completion_time - current_process.arrival_time
   current_process.turnaround_time = current_process.waiting_time + current_process.burst_time
   current_process.completion_time = current_process.arrival_time + current_process.turnaround_time
# Display the result
print("\n-----
print("| Process | Arrival Time | Burst Time | Waiting Time | Turnaround Time |")
print("-----")
aveWT = 0
aveTA = 0
total_execution_time = pr[-1].completion_time - pr[0].arrival_time
```



CODE FOR PRE-EMPTIVE PRIORITY

```
num_of_processes = int(input("Enter the number of processes: "))
processes = []
for i in range(num_of_processes):
   process_id = i + 1
   print(f"\nProcess #{process_id}: ")
   print("-
   arrival_time = int(input(f"\tArrival time: "))
   burst_time = int(input(f"\tBurst time: "))
   priority = int(input(f"\tPriority: "))
   print("-
   process = Process(process_id, burst_time, priority)
   process.arrival_time = arrival_time
   processes.append(process)
current time = 0
completed_processes = 0
pr = []
total_cpu_burst_time = sum(process.burst_time for process in processes)
while completed processes < num of processes:
    for process in processes:
        if process.arrival_time <= current_time and process.remaining_time > 0 and process not in pr:
           pr.append(process)
    if pr:
        pr.sort(key=lambda x: (x.priority, x.process_id))
       executing_process = pr[0]
        pr.remove(executing_process)
       executing_process.remaining_time -= 1
```

```
executing_process.remaining_time -= 1
        current time += 1
        if executing_process.remaining_time == 0:
           completed_processes += 1
            executing_process.completion_time = current_time
            {\tt executing\_process.turnaround\_time = executing\_process.completion\_time - executing\_process.arr}
           executing_process.waiting_time = executing_process.turnaround_time - executing_process.burst_
       current_time += 1
print("--
print("Process | Arrival Time | Burst Time | Priority | Completion Time | Waiting Time | Turnaround Time
total waiting time = 0
total turnaround time = 0
for process in processes:
   print(
       f"P{process.process_id:<3d} | {process.arrival_time:<6d} | {process.burst_time:<6d}
    total_waiting_time += process.waiting_time
    total_turnaround_time += process.turnaround_time
average_waiting_time = total_waiting_time / num_of_processes
average_turnaround_time = total_turnaround_time / num_of_processes
total_execution_time = processes[-1].completion_time - processes[0].arrival_time
cpu_utilization = total_cpu_burst_time / total_execution_time
print(f"\nAverage Waiting Time: {average_waiting_time:.2f}")
print(f"Average Turnaround Time: {average_turnaround_time:.2f}")
print(f"System Throughput: {num_of_processes / total_execution_time:.2f}")
```



CODE FOR ROUND ROBIN PRIORITY

```
n = int(input("Enter number of processes: "))
arrival_time = []
burst_time = []
remaining_time = []
waiting_time = [0] * n
turnaround_time = [0] * n
quantum = int(input("Enter time quantum: "))
for i in range(n):
   process_id = i + 1
   print(f"\nProcess #{process_id}: ")
   arrival_time.append(int(input("Arrival time: ")))
   burst_time.append(int(input("Burst time: ")))
   remaining_time.append(burst_time[i])
current_time = 0
completed = 0
queue = []
total_cpu_burst_time = sum(burst_time)
while completed != n:
    for i in range(n):
       if arrival_time[i] <= current_time and remaining_time[i] > 0 and i not in queue:
          queue.append(i)
   if not queue:
       current_time += 1
```



RUN PROGRAM

FOR SHORTEST JOB FIRST

Process	Arrival Time	Burst Time	Waiting Ti	me Turnaround T	 ime		
P1 P3 P2	0 1 6	4 9 2	0 3 7	4 12 9			
Ave Sy:	Average Waiting Time : 3.33 Average Turnaround Time : 8.33 System Throughput : 0.20 CPU Utilization : 1.00%						

FOR PRE-EMPTIVE PRIORTY

Process	Arrival Time	Burst Time	Priority	Completion Time	Waiting Time	Turnaround Time
P1	0	4	5	13	9	13
P2	1	9	1	10	0	9
P3	6	2	6	15	7	9
Average T System Th	aiting Time: urnaround Tim roughput: 0.2 zation: 1.00%	e: 10.33 0				

FOR ROUND ROBIN PRIORITY

	·	 	me Waiting		
P 1	0	1	0	1	
P2	5	3	9	3	
P3	3	1	9	1	

System Throughput: 1.00 CPU Utilization: 1.67%