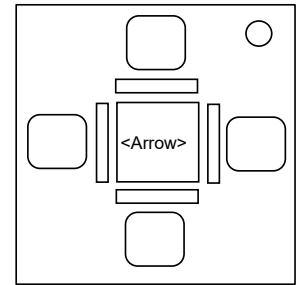


On the Subject of Know Your Way

If DOWN is on the LEFT I have to press RIGHT if I wanna submit UP. Easy.

This module wants you to enter a sequence of four buttons. Pressing a wrong button will give you a strike and reset your input.



Buttons are considered to be located UP/RIGHT/DOWN/LEFT.

This mapping will change for each button in your sequence based on information from Table 1. These orientation hints will help you later to locate the correct button.

Go from left to right in Table 1 until a condition applies. UP is the highest button on the module before the orientations change.

Table 1

The green LED indicates...			
If 'U' is LEFT	If arrow points RIGHT	If the direction of arrow and LED are different	Otherwise
The arrow indicates...			
If arrow points in opposite direction of the LED	If LED points to 'R'	If LED doesn't point RIGHT	Otherwise
The initial UP location indicates...			
If LED points DOWN	If arrow doesn't point to 'L' or 'R'	If 'U' is not UP	Otherwise,
The 'U' label indicates...			
If arrow points to 'U'	If LED doesn't point to 'D' or 'U'	If arrow doesn't point DOWN	Otherwise
DOWN	UP	LEFT	RIGHT

In the following list compare if the directions from Table 1 match (For the LED based section refer to the LED's orientation, ...). The direction obtained from this list equals the location of the correct button.

First Button: LED

UP if the arrowdirection matches
Otherwise RIGHT if the locationdirection matches
Otherwise DOWN if the labeldirection matches
Otherwise LEFT if nothing matches

Second Button: Arrow

RIGHT if the the locationdirection matches
Otherwise DOWN if the labeldirection matches
Otherwise LEFT if the LED-direction matches
Otherwise UP if nothing matches

Third Button: Location

DOWN if labeldirection matches
Otherwise LEFT if the LED-direction matches
Otherwise UP if the arrowdirection matches
Otherwise RIGHT if nothing matches

Fourth Button: Labels

LEFT if the LED-direction matches
Otherwise UP if the arrowdirection matches
Otherwise RIGHT if the locationdirection matches
Otherwise DOWN if nothing matches

Example for the LED related button:

- The LED is located DOWN
- The LED indicates LEFT (Table 1)
- So its DOWN location represents LEFT
- If UP is your solution you would have to press the LEFT located button as it represents UP