



trios COLLEGE
BUSINESS ♦ TECHNOLOGY ♦ HEALTHCARE

Name: _____

Date: _____

Video Game Technical Design Week 3 Assignment Version: 2.0

**Faculty of
Video Game Design & Development +
Internship**



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Choose one of the 5 one pager GDDs and create a power point presentation pitching the game to the class. The presentation should be between 3 to 10 min long and cover all points in the outline.



Video Game Digital Media

Video Game Design & Development + Internship

Evaluation:

| SECTION | SCORE |
|--|-------|
| Title High Concept Story Outline Gameplay Platform Development time Summary Any Licensing needed | 14/15 |
| Speaks Clearly / Good Volume Provides Eye Contact with group Good timing Generates Interest from peers (‘I would play that’) | 4/5 |
| TOTAL | 18/20 |



Video Game Digital Media

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You read from your slides too much and missed talking about which platform this game was for. Some of your slides could've been shorten besides those few points you did very well.