```
data-target="#carousel-portfolio" data-slide-to="3">
 <!-- WRAPPER FOR SLIDES -->
<div class="carousel-inner" role="listbox">
    <!-- TTFM-1 -->
    <div class="carousel-item text-center active">
     <thumbnail>
       <a class="thumb" href="https://github.com/PolarisTLX/Shopping-Cart-MongoDB-and-Node" target="blank">
         <img class="center-block img-fluid" src="images/Shopping Cart Thumbnail.jpg" height="300" width="30</pre>
         <thumbcaption><div>Click to View</div></thumbcaption>
      </thumbnail>
     <div class="portfolio-caption">
         <a href="https://github.com/PolarisTLX/Shopping-Cart-MongoDB-and-Node" target="blank">
          <h4><span></span>Shopping Cart</h4>
         </a>
         Multi page e-commerce site created with MongoDB / Node / Express. <br/>
           Passport.js is incorporated for user's to create a unique account allowing log in/out with their
           Stripe.js is incorporated to process payment with a verified valid credit card.
         </div>
    </div>
    <!-- TTFM-2 -->
    <div class="carousel-item text-center">
     <thumbnail>
       <a class="thumb" href="https://polaristlx.github.io/3rick-Breaker-Game/" target="blank">
         <img class="center-block img-fluid" src="images/Brick Breaker Thumbnail.jpg" height="250" width="27</pre>
         <thumbcaption><div>Click to View</div></thumbcaption>
       </a>
     </thumbnail>
     <div class="portfolio-caption">
         <a href="https://polaristlx.github.io/Brick-Breaker-Game/" target="blank">
          <h4><span>Brick Breaker Game</span></h4>
         Made entirely of vanilla JavaScript and HTML5 Canvas, <br/>br/>this brick breaker game demonstrates
       </div>
    </div>
    <!-- TTFM-3 -->
    <div class="carousel-item text-center">
       <a class="thumb" href="https://polaristlx.github.io/Javascript-War-Card-Game/" target="blank">
```