

SCRUM

Franz Joseph Rogelez Carvajal M.Sc
Facultad de Ingeniería de Sistemas
Universidad Piloto de Colombia

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Content

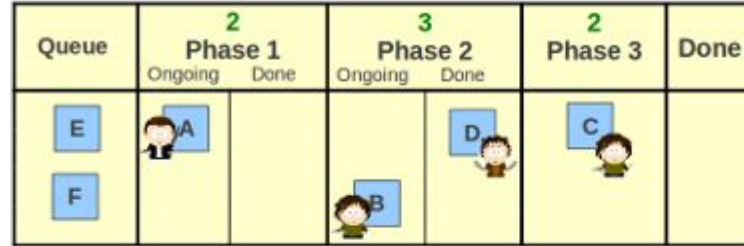
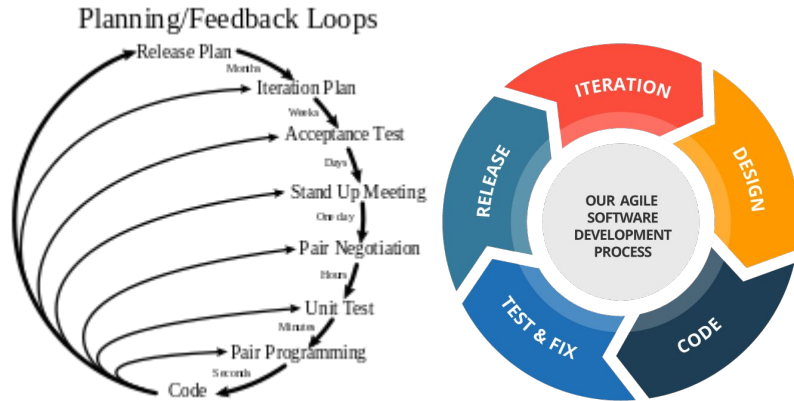
- Scrum – A Brief Review of the Basics
- Release Planning
- Sprint Planning
- Sprint! Visible, Collaborative
- Improving Product and Process
One Bite at a Time



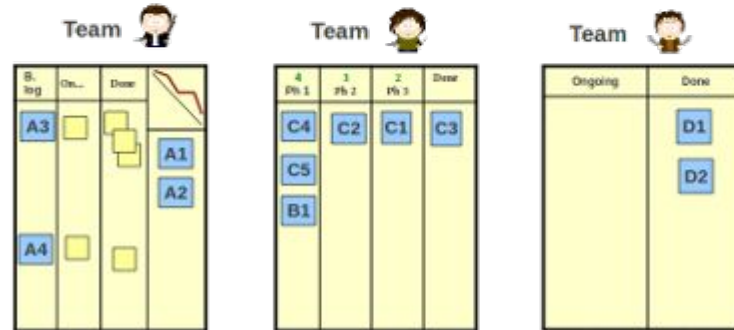
Brief Review

Other Agile Methodologies

- Extreme Programming
- Lean
- Kanban

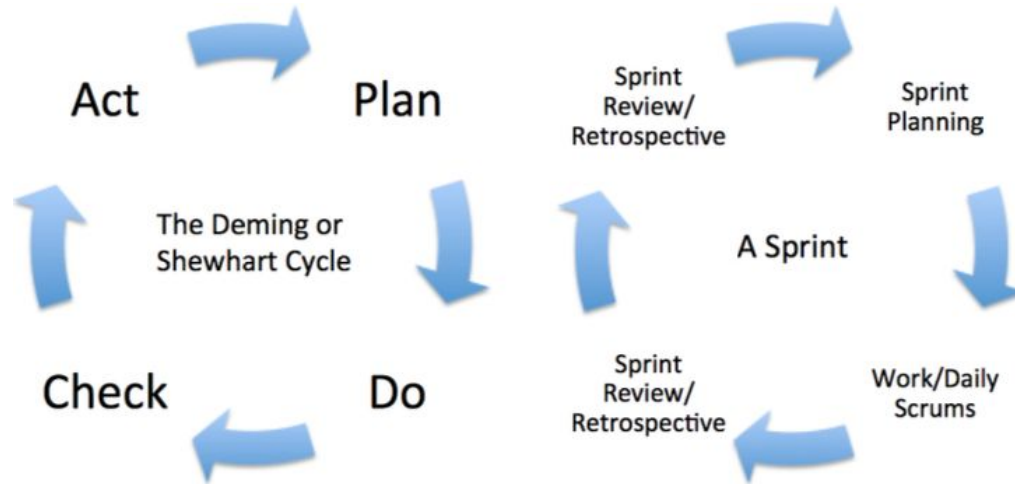


Organisational level

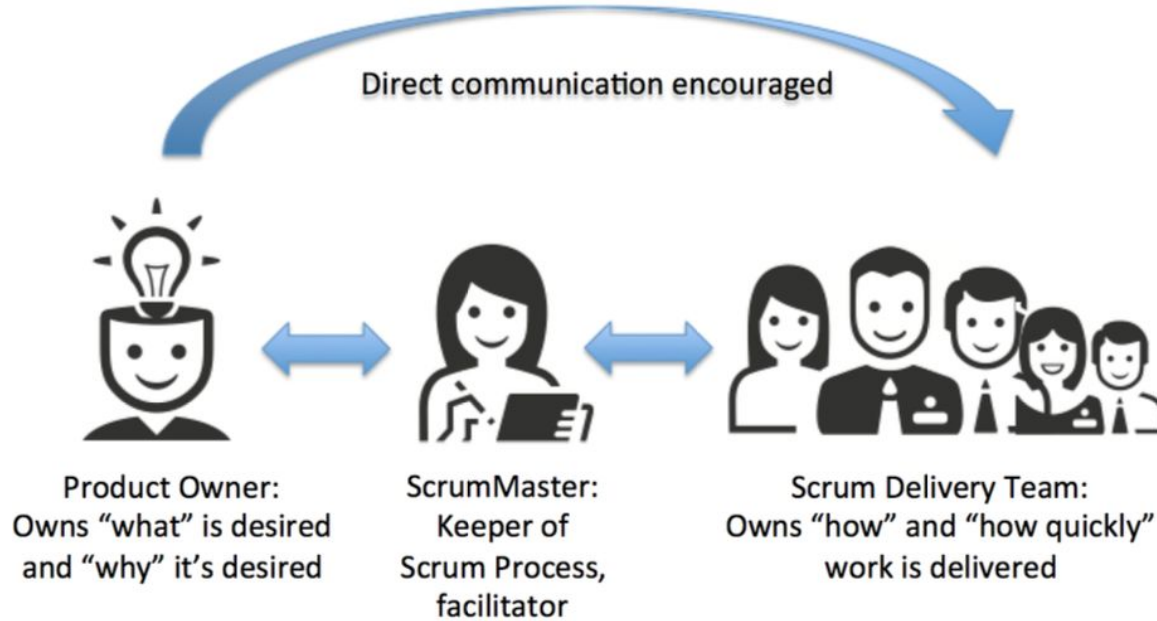


Team level

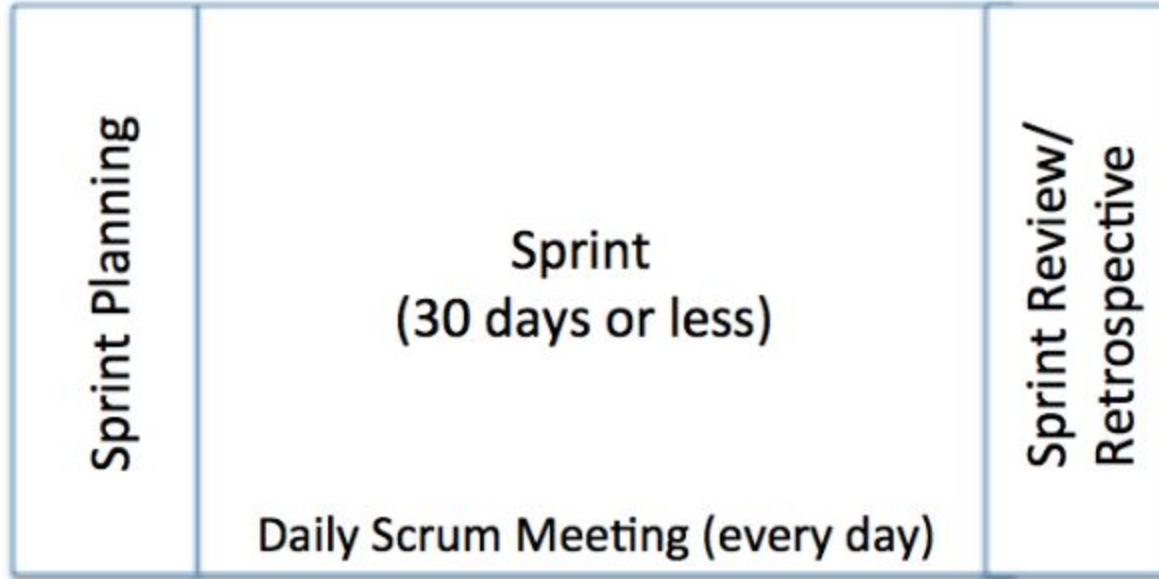
Scrum



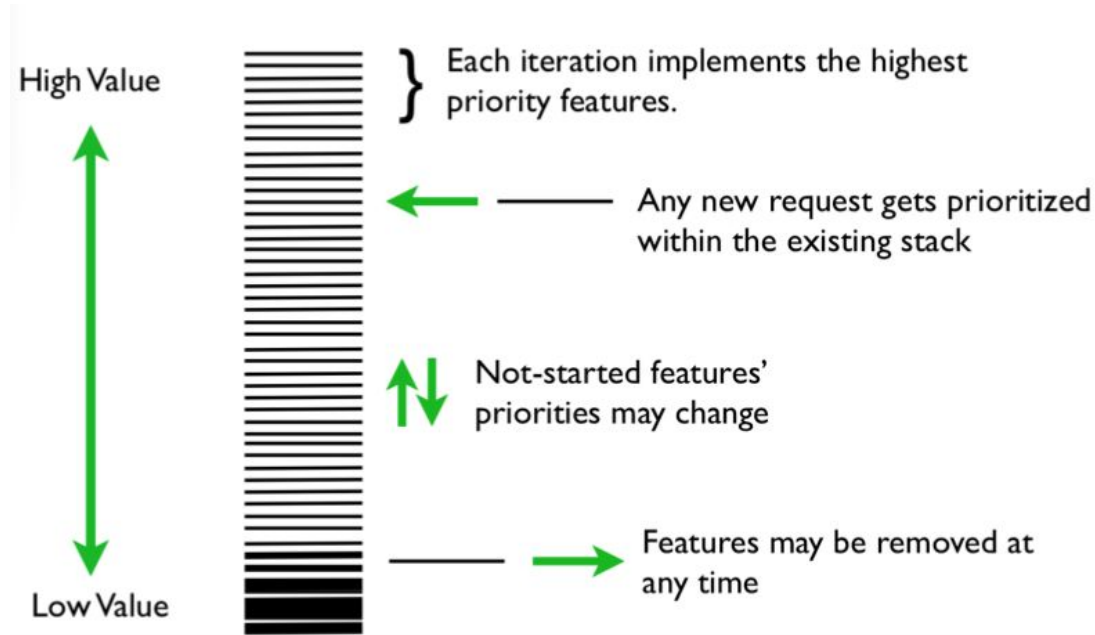
Roles



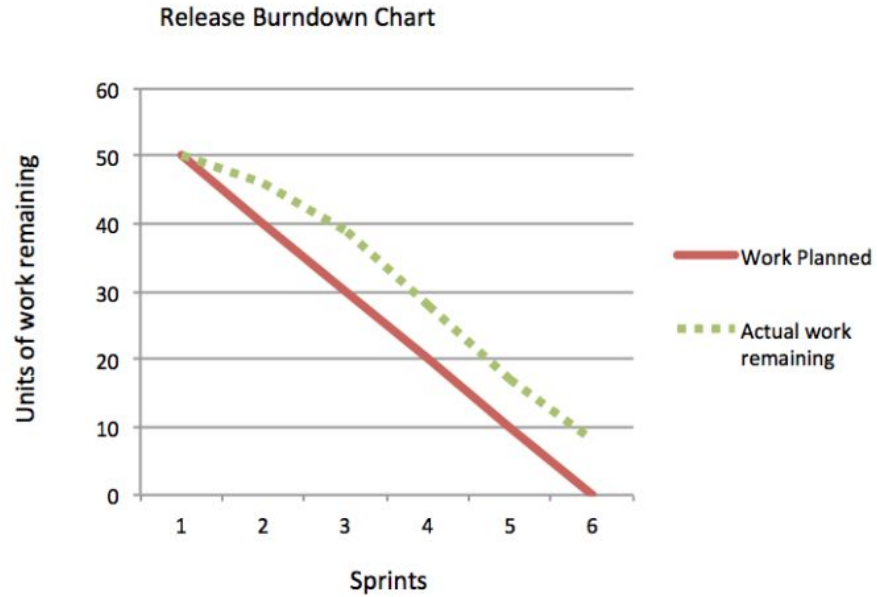
Process



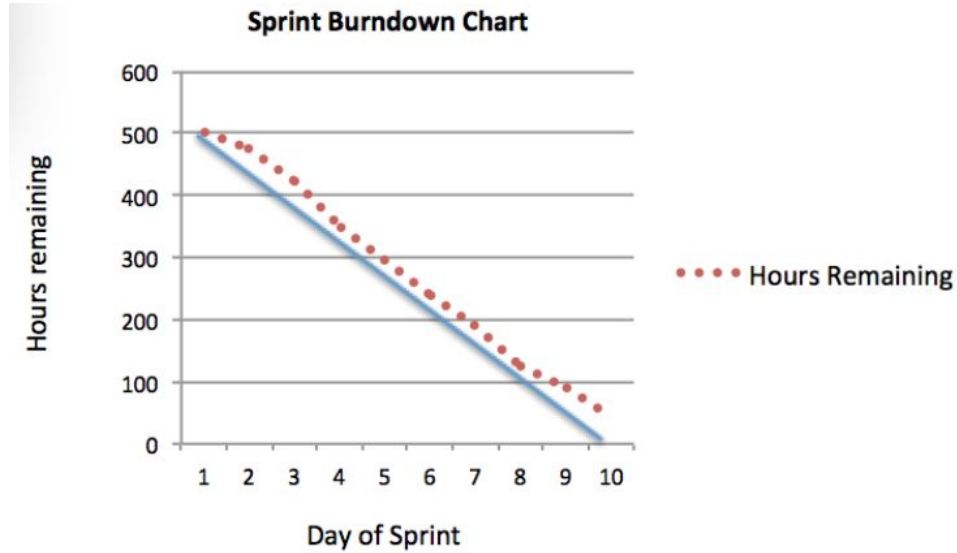
Product Backlog



Burndown



Burndown



Release Planning

Release Planning

Start at the beginning – product backlog

Focus product backlogs on users and values

Engage the team early

Prioritization can be useful for other things

Timing of releases and release planning

Don't create the software big dig

Release Planning

U B E R

Release Planning

NETFLIX

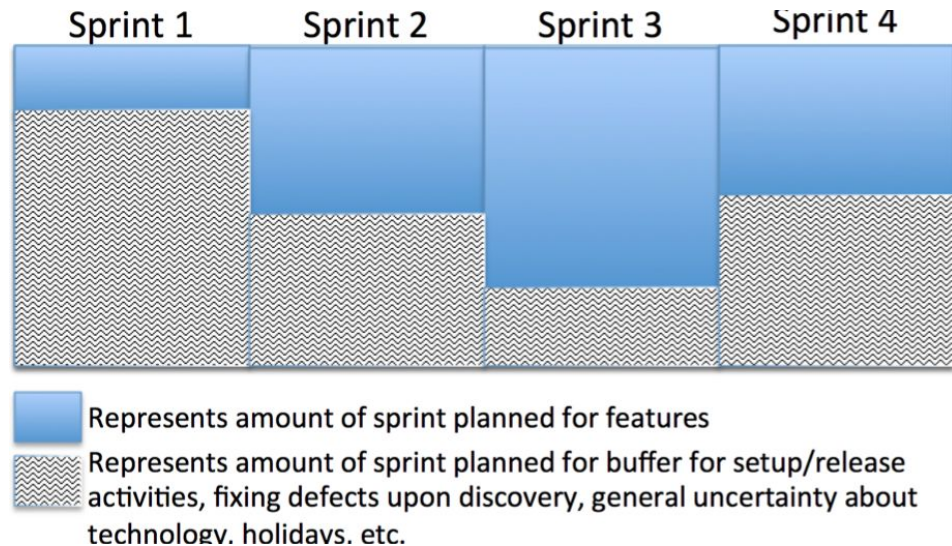
Release Planning



Release Planning

Integrate early and often to mitigate risks

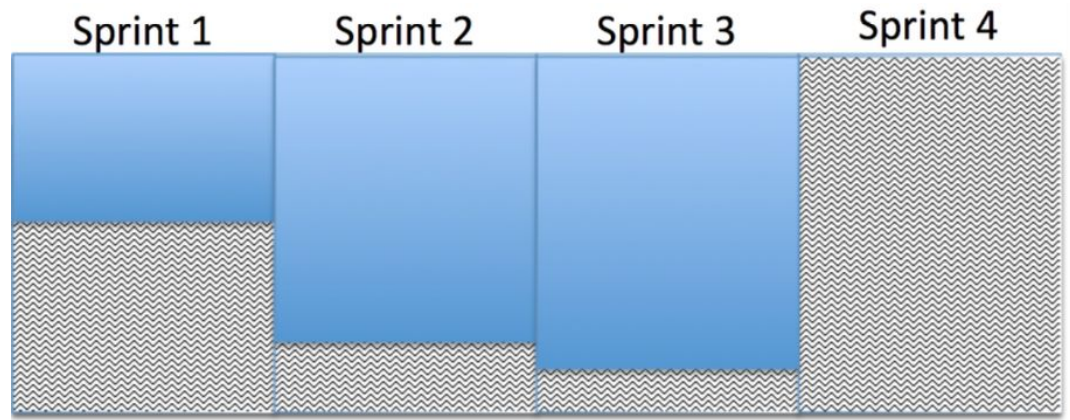
Make buffers visible



Release Planning

Integrate early and often to mitigate risks

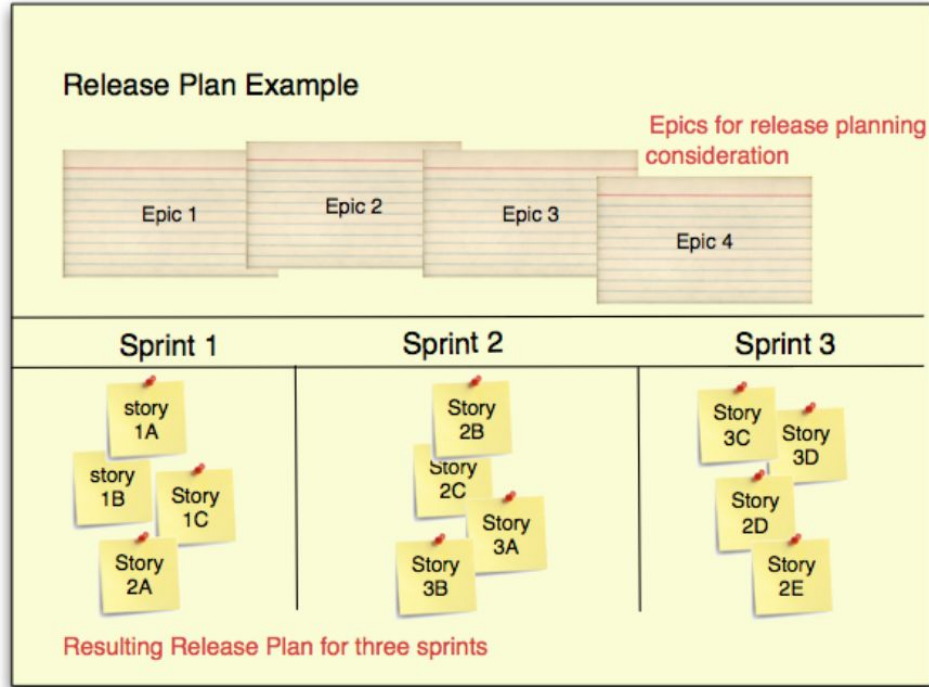
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Release Planning

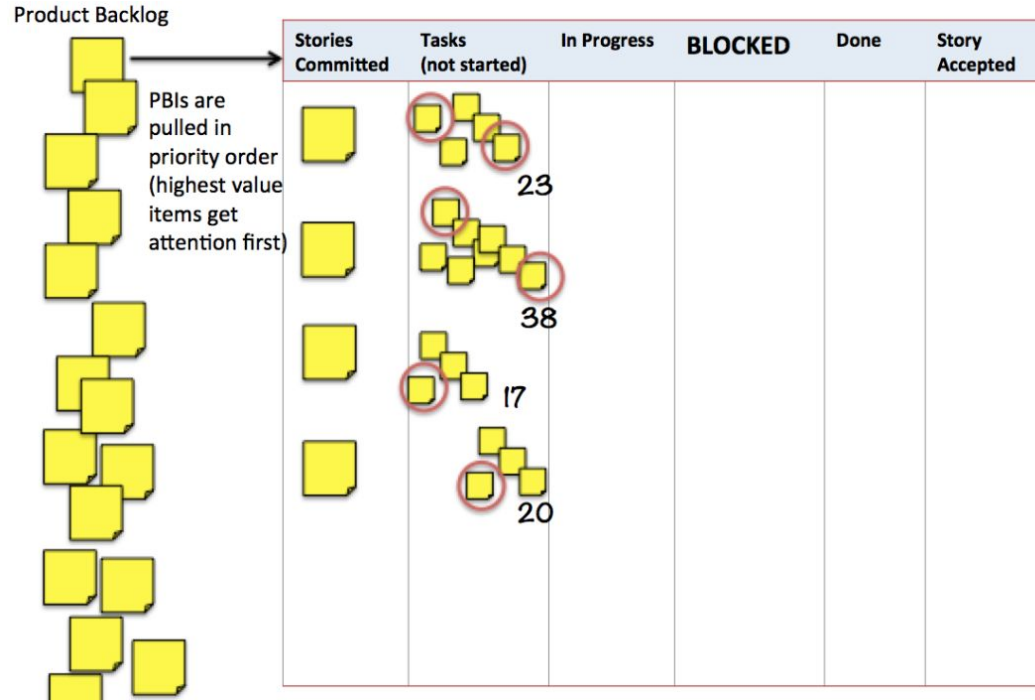


Release Planning



Sprint Planning

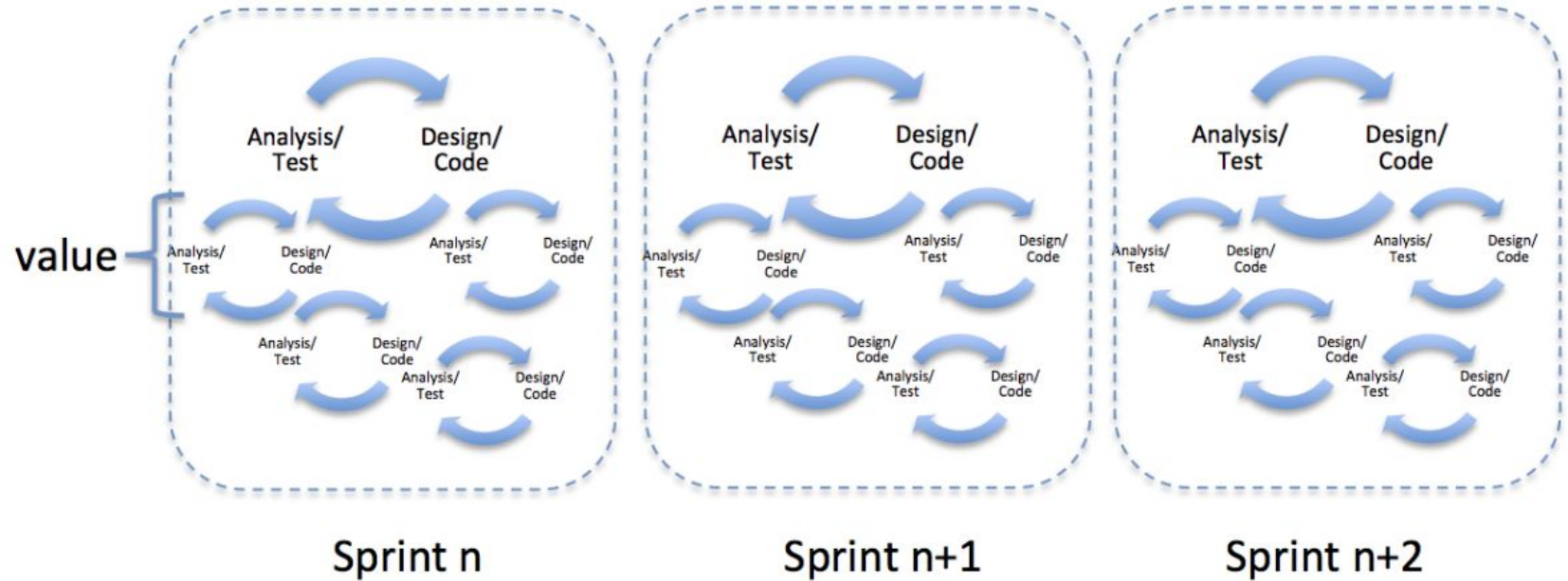
Sprint Planning



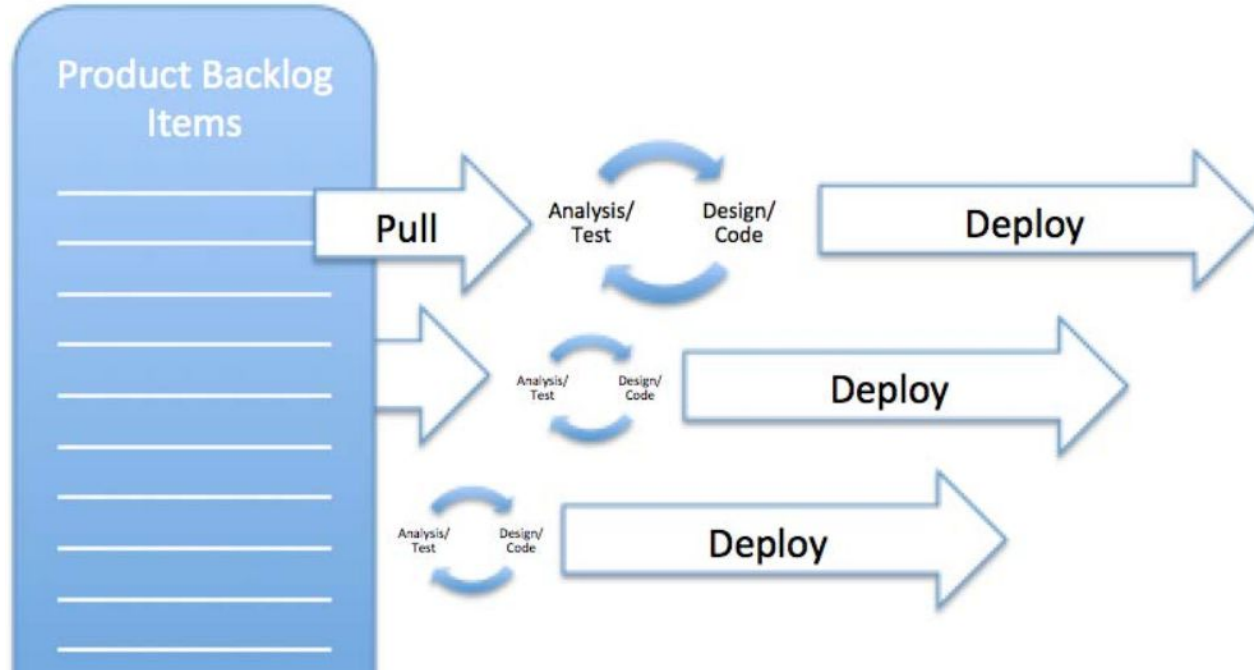
Sprint

Sprint

C. Adoption Pattern of Mature Scrum Teams

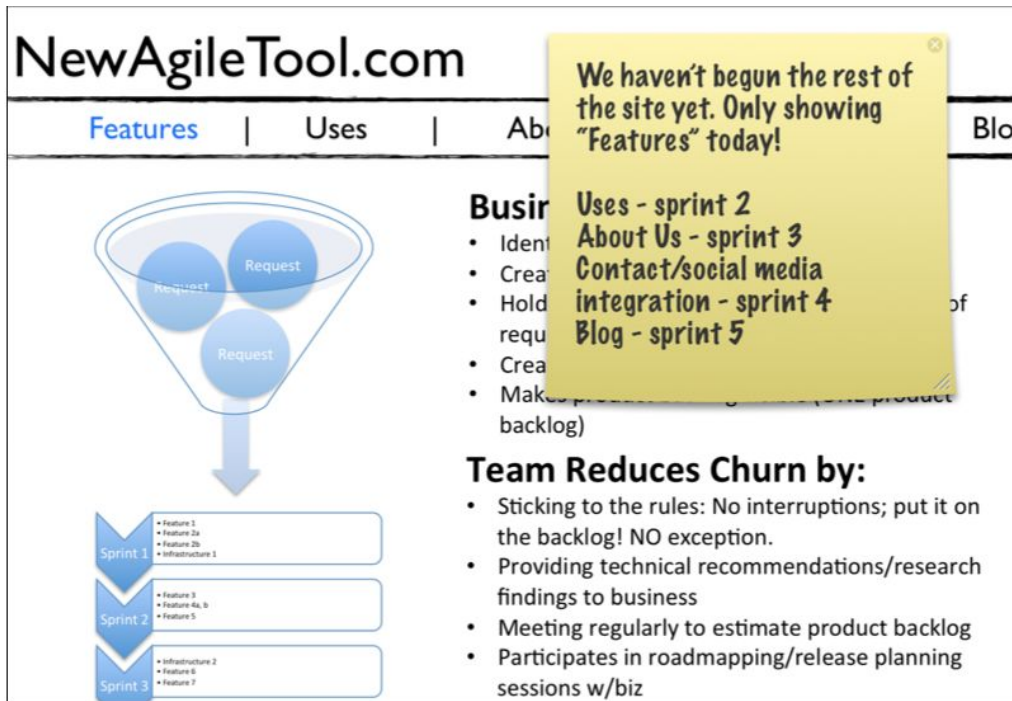


Sprint

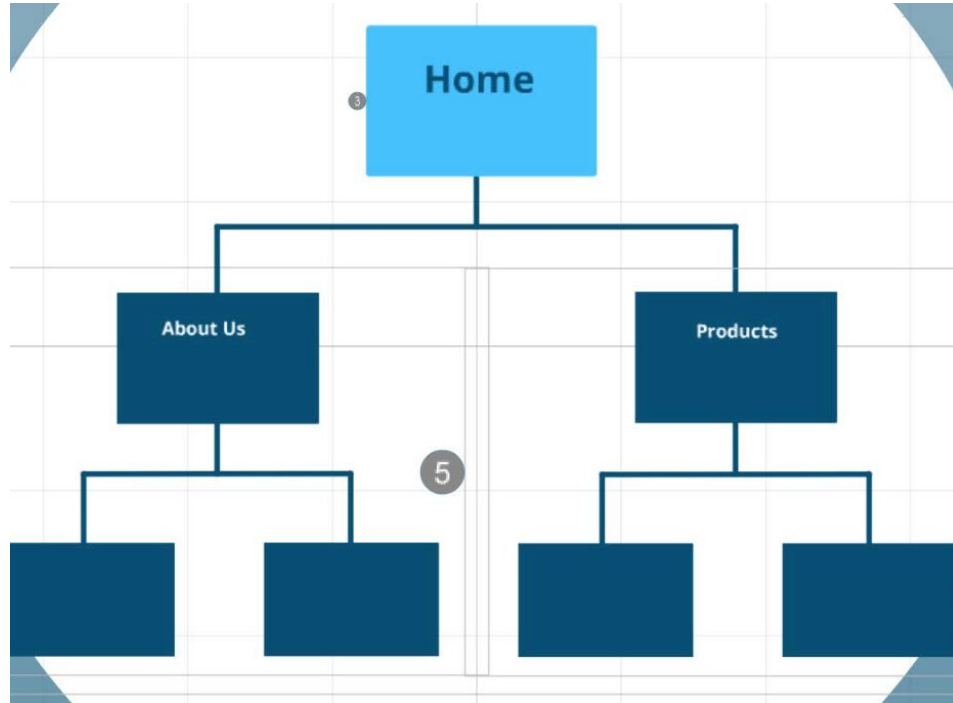


Product

Improving Product and Process



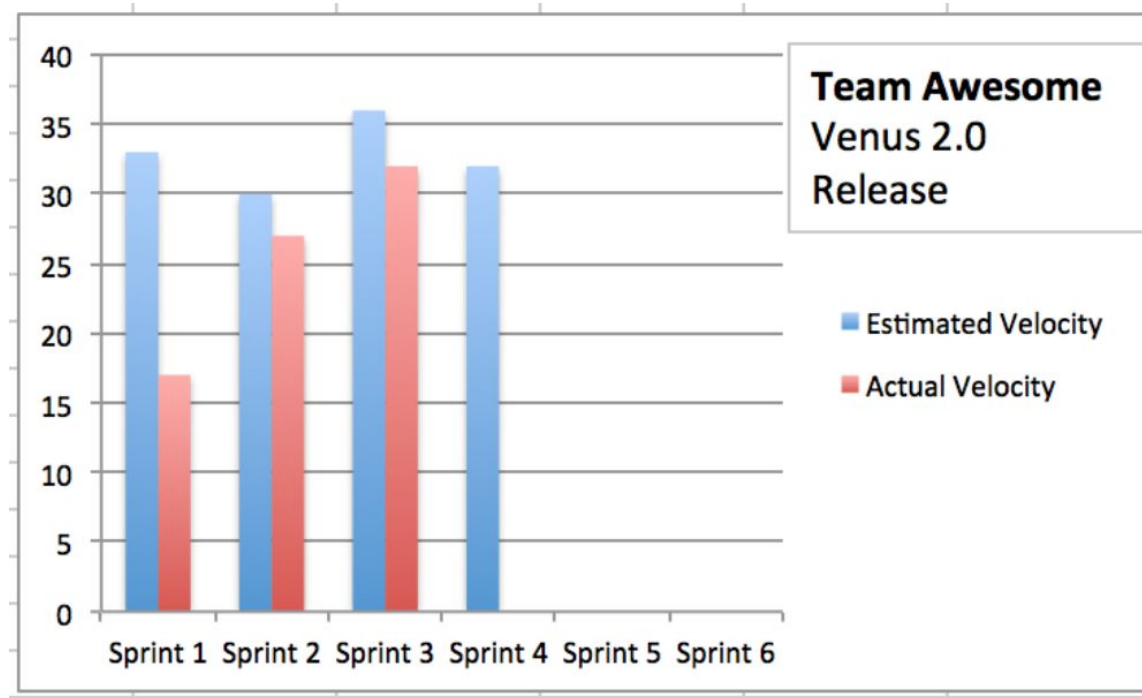
Improving Product and Process



Improving Product and Process

Rank	Story	Accepted?
1	Login	✓
2	User Preferences	✓
3	Landing Page widget	✓
4	Secure log off / cache clean up	✗
5	SMS Notifications	✓

Improving Product and Process



Improving Product and Process

