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--- Day 19: Beacon Scanner ---
```

As your probe drifted down through this area, it released an assortment of beacons and scanners into the water. It's difficult to navigate in the pitch black open waters of the ocean trench, but if you can build a map of the trench using data from the scanners, you should be able to safely reach the bottom.

The beacons and scanners float motionless in the water; they're designed to maintain the same position for long periods of time. Each scanner is capable of detecting all beacons in a large cube centered on the scanner; beacons that are at most 1000 units away from the scanner in each of the three axes (x), (y), and (z) have their precise position determined relative to the scanner. However, scanners cannot detect other scanners. The submarine has automatically summarized the relative positions of beacons detected by each scanner (your puzzle input).

For example, if a scanner is at x,y,z coordinates 500,0,-500 and there are beacons at -500,1000,-1500 and 1501,0,-500, the scanner could report that the first beacon is at -1000,1000,-1000 (relative to the scanner) but would not detect the second beacon at all.

Unfortunately, while each scanner can report the positions of all detected beacons relative to itself, the scanners do not know their own position. You'll need to determine the positions of the beacons and scanners yourself.

The scanners and beacons map a single contiguous 3d region. This region can be reconstructed by finding pairs of scanners that have overlapping detection regions such that there are at least 12 beacons that both scanners detect within the overlap. By establishing 12 common beacons, you can precisely determine where the scanners are relative to each other, allowing you to reconstruct the beacon map one scanner at a time.

For a moment, consider only two dimensions. Suppose you have the following scanner reports:

```
--- scanner 0 ---
0,2
4,1
3,3
--- scanner 1 ---
-1,-1
-5,0
-2,1
```

Drawing X increasing rightward, Y increasing upward, scanners as S, and beacons as B, scanner O detects this:

```
B....B.
B....B
```

Scanner 1 detects this:

```
B....S
```

For this example, assume scanners only need 3 overlapping beacons. Then, the beacons visible to both scanners overlap to produce the following complete map:

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```
B....S
....B.
S.....
```

Unfortunately, there's a second problem: the scanners also don't know their rotation or facing direction. Due to magnetic alignment, each scanner is rotated some integer number of 90-degree turns around all of the \mathbb{X} , \mathbb{Y} , and \mathbb{Z} axes. That is, one scanner might call a direction positive \mathbb{X} , while another scanner might call that direction negative \mathbb{Y} . Or, two scanners might agree on which direction is positive \mathbb{X} , but one scanner might be upside-down from the perspective of the other scanner. In total, each scanner could be in any of 24 different orientations: facing positive or negative \mathbb{X} , \mathbb{Y} , or \mathbb{Z} , and considering any of four directions "up" from that facing.

For example, here is an arrangement of beacons as seen from a scanner in the same position but in different orientations:

```
--- scanner 0 ---
-1,-1,1
-2,-2,2
-3,-3,3
-2,-3,1
5,6,-4
8,0,7
--- scanner 0 ---
1,-1,1
2,-2,2
3,-3,3
2,-1,3
-5,4,-6
-8,-7,0
--- scanner 0 ---
-1,-1,-1
-2,-2,-2
-3,-3,-3
-1,-3,-2
4,6,5
-7,0,8
--- scanner 0 ---
1,1,-1
2,2,-2
3,3,-3
1,3,-2
-4,-6,5
7,0,8
--- scanner 0 ---
1,1,1
2,2,2
3,3,3
3,1,2
-6,-4,-5
0,7,-8
```

By finding pairs of scanners that both see at least 12 of the same beacons, you can assemble the entire map. For example, consider the following report:

```
--- scanner 0 ---
404,-588,-901
528,-643,409
-838,591,734
390,-675,-793
-537,-823,-458
-485,-357,347
-345,-311,381
-661,-816,-575
-876,649,763
-618,-824,-621
553,345,-567
474,580,667
-447,-329,318
-584,868,-557
544,-627,-890
564,392,-477
455,729,728
-892,524,684
-689,845,-530
423,-701,434
7,-33,-71
630,319,-379
443,580,662
-789,900,-551
459,-707,401
--- scanner 1 --
686,422,578
605,423,415
515,917,-361
-336,658,858
95,138,22
-476,619,847
-340, -569, -846
567,-361,727
-460,603,-452
669,-402,600
729,430,532
-500,-761,534
-322,571,750
-466,-666,-811
-429,-592,574
-355,545,-477
703,-491,-529
-328,-685,520
413,935,-424
-391,539,-444
586,-435,557
-364,-763,-893
807,-499,-711
755, -354, -619
553,889,-390
--- scanner 2 --
649,640,665
682,-795,504
-784,533,-524
-644,584,-595
-588,-843,648
-30,6,44
-674,560,763
500,723,-460
609,671,-379
-555,-800,653
-675, -892, -343
697,-426,-610
578,704,681
493,664,-388
-671 -858 530
```

```
-671,-858,530
-667,343,800
571,-461,-707
-138,-166,112
-889,563,-600
646,-828,498
640,759,510
-630,509,768
-681,-892,-333
673,-379,-804
-742,-814,-386
577,-820,562
--- scanner 3 --
-589,542,597
605,-692,669
-500,565,-823
-660,373,557
-458,-679,-417
-488,449,543
-626,468,-788
338,-750,-386
528,-832,-391
562,-778,733
-938,-730,414
543,643,-506
-524,371,-870
407,773,750
-104,29,83
378,-903,-323
-778, -728, 485
426,699,580
-438, -605, -362
-469,-447,-387
509,732,623
647,635,-688
-868,-804,481
614,-800,639
595,780,-596
 -- scanner 4 --
727,592,562
-293,-554,779
441,611,-461
-714,465,-776
Bēdāw$e7at&odoordinates are relative, in this example, all "absolute"
p660tidn9,w42€ be expressed relative to scanner [0] (using the orientation of
ଞିଝିଲିଲ୍ଲିଖିଲିଏ as if scanner @ is at coordinates \overline{@,0,0}).
```

```
Scanners \boxed{0} and \boxed{1} have overlapping detection cubes; the 12 beacons they both detect (relative to scanner \boxed{0}) are at the following coordinates:
```

```
-618,-824,-621

-537,-823,-458

-447,-329,318

404,-588,-901

544,-627,-890

528,-643,409

-661,-816,-575

390,-675,-793

423,-701,434

-345,-311,381

459,-707,401

-485,-357,347
```

These same 12 beacons (in the same order) but from the perspective of scanner $\boxed{1}$ are:

```
686,422,578

605,423,415

515,917,-361

-336,658,858

-476,619,847

-460,603,-452

729,430,532

-322,571,750

-355,545,-477

413,935,-424

-391,539,-444

553,889,-390
```

Because of this, scanner $\boxed{1}$ must be at $\boxed{68,-1246,-43}$ (relative to scanner $\boxed{0}$).

Scanner $\boxed{4}$ overlaps with scanner $\boxed{1}$; the 12 beacons they both detect (relative to scanner $\boxed{0}$) are:

```
459,-707,401

-739,-1745,668

-485,-357,347

432,-2009,850

528,-643,409

423,-701,434

-345,-311,381

408,-1815,803

534,-1912,768

-687,-1600,576

-447,-329,318

-635,-1737,486
```

So, scanner $\boxed{4}$ is at $\boxed{-20,-1133,1061}$ (relative to scanner $\boxed{0}$).

Following this process, scanner $\boxed{2}$ must be at $\boxed{1105,-1205,1229}$ (relative to scanner $\boxed{0}$) and scanner $\boxed{3}$ must be at $\boxed{-92,-2380,-20}$ (relative to scanner $\boxed{0}$).

The full list of beacons (relative to scanner 0) is:

-892,524,684 -876,649,763 -838,591,734 -789,900,-551 -739,-1745,668 -706,-3180,-659 -697,-3072,-689 -689,845,-530 -687,-1600,576 -661,-816,-575 -654,-3158,-753 -635,-1737,486 -631,-672,1502 -624,-1620,1868 -620,-3212,371 -618,-824,-621 -612,-1695,1788 -601,-1648,-643 -584,868,-557 -537,-823,-458 -532,-1715,1894 -518,-1681,-600 -499,-1607,-770 -485,-357,347 -470,-3283,303 -456,-621,1527 -447,-329,318 -430,-3130,366 -413,-627,1469 -345,-311,381 -36,-1284,1171 -27,-1108,-65 7,-33,-71 12,-2351,-103 26,-1119,1091 346,-2985,342 366,-3059,397 377,-2827,367 390,-675,-793 396,-1931,-563 404,-588,-901 408,-1815,803 423,-701,434 432,-2009,850 443,580,662 455,729,728 456,-540,1869 459,-707,401 465,-695,1988 474,580,667 496,-1584,1900 497,-1838,-617 527, -524, 1933 528,-643,409 534,-1912,768 544,-627,-890 553,345,-567 564,392,-477 568,-2007,-577 605,-1665,1952 612,-1593,1893 630,319,-379 686,-3108,-505 776,-3184,-501 846,-3110,-434 1135,-1161,1235 1243,-1093,1063 1660,-552,429 1693,-557,386 1735 -437 1738

In total, there	are 79 beacons.
Assemble the fu	ll map of beacons. How many beacons are there?
To begin, get yo	our puzzle input.
	50.1.1.3
Answer:	[Submit]
You can also [S	nare] this puzzle.
1735,-437,1738	
1749, -1800, 1813	
1772,-405,1572	
1776,-675,371	
1779,-442,1789	
1780,-1548,337	
1786,-1538,337	
1847, -1591, 415 1889, -1729, 1762	
1994, -1805, 1792	

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