# Requirements for VIA Event Association

# Overview

The requirements combine user stories with a form of use case scenarios. It's a slightly different format than you are used to, but this format suits our needs well for this project.

The use cases are "small" in what they do, probably smaller than what would usually happen, but I wanted to show a different approach, than what you are used to.

The format is as below. This box contains a single **use case**.

A use case consists of an ID for easy reference. A short description. There is a user story (re-arrange order). Then success and failure scenarios, written on a specific format called Gherkin. Or just given-when-then. These have IDs too, e.g. S1, S2, S3 for success scenarios, and F1, F2, F3, etc for failure scenarios. This is, again, for easy reference, and tracking of what is implemented.

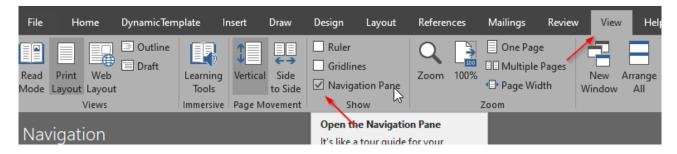
Some scenarios cannot be implemented right away. Some depends on other scenarios or use cases. This way, you can manage a list to show what is done: 3.S1 references use case 3, success scenario 1.

Sometimes example data is provided between pipes: | example data |

# Example use case format:

<use case="" id="">.</use>	
COSE Case ID2.	
User story on the format:	
In order to [business value first] As a [some user type]	
I want to [some feature]	
	scenarios
S1	S2
Given	Given
[And]	[And]
When	When
Then	Then
[And]	[And]
Failure s	cenarios
F1	F2
Given	Given
[And]	[And]
When	When
Then	Then
[And]	[And]
F3	F4
Given	Given
[And]	[And]
When	When
Then	Then
[And]	[And]

I suggest making Word show the navigation panel on the left for easier overview of the document. You enable it like this:



# Actors

**Anonymous** is someone who uses the system, but is not registered, nor logged in (we won't deal with logging in or out). Basically, *anonymous* can't do much with the system other than register.

**Guest** is the kind of user who can sign up for events, and will then participate. This user is registered in the system.

**Creator** is an implicit user, as in it does not really exist in the system. When *creator* is mentioned, we mean that VIA Event Association is performing some action. Eventually they will probably have some login credentials, and therefore exist in the system, but not in this first iteration.

Authentication/authorization is not part of this course.

The creator is responsible for creating an event, setting the correct information, inviting potential guests, etc.

# Requirements

The below requirements are ordered by importance. You are intended to implement these in order.

#### Must have:

- 1) Event creator creates new event.
- 2) Event creator updates title of event.
- 3) Event creator updates description of event.
- 4) Event creator updates start-time and -date, and end-time and -date of event.
- 5) Event creator sets visibility of event to "public".
- 6) Event creator sets visibility of event to "private".
- 7) Event creator sets maximum number of guests.
- 8) Event creator readies event.
- 9) Event creator activates event.
- 10) Anonymous registers a new account.
- 11) Guest chooses to participate in a public event.
- 12) Guest removes their choice to participate in a public event.
- 13) Event creator extends invitation to guest to participate in an event.
- 14) Guest accepts invitation.
- 15) Guest declines invitation.

#### Nice to have:

- 16) Event creator adds new location.
- 17) Event creator updates name of location.
- 18) Event creator sets maximum number of people of location.
- 19) Event creator sets availability interval of location.
- 20) Event creator sets location of event.

#### Could have:

- 21) Guest requests to join private event.
- 22) Event creator approves join request.
- 23) Event creator decline join request.
- 24) Event creator cancels event (active only).
- 25) Event creator deletes event (draft, ready only).

**Comment**: Use cases in "Nice to have" or "Could have", have not been detailed. You are very welcome to implement them, but then I expect you to write use cases first, in the format you see below.

I would love to see how you analyse the business logic for each feature!

# Use cases

# ID: 1 - The creator creates a new empty event.

# In order to host events

As a creator

I want to create a new event

# Comment:

• Most fields will receive an initial default value when an event is created. You may want to postpone doing those success scenarios until you have implemented the use case related to that specific field. E.g. S2 requires the title is set, but title is managed in UC2.

# Success scenarios

	scenarios
S1	S2
Given an Id	<u>Given</u> an Id
When creator selects to create an event	When creator selects to create an event
Then an empty event is created with an ID	Then the event is created
And the status is set to "draft"	<b>And</b> the title of the event is set to "Working Title"
And the maximum number of guests is 5	
S3	S4
Given an Id	<u>Given</u> an Id
When creator selects to create an event	When creator selects to create an event
Then the event is created	<u>Then</u> the event is created
And the description of the event is set to an	<b>And</b> the visibility of the event is <i>private</i>
empty text, i.e. "".	

# ID: 2 – The creator updates the title of an existing event

In	order	to	catch	the	interest	of	guests
----	-------	----	-------	-----	----------	----	--------

As a creator

I want to set the title of an event.

Note (for session 2): Your ID type, e.g. EventId, if it's not a plain Guid, but a wrapper, needs to be able to create an ID from a string of a Guid. Like: EventId.FromString("....");

#### Success scenarios

# **S1**

Given an existing event with ID

When creator selects to set the title of the event

Scary Movie Night! Graduation Gala

VIA Hackathon

**And** the title length is between 3 and 75 (inclusive) characters

**And** the event is in *draft status* 

**Then** the title of the event is updated

#### S2

**Given** an existing event with ID

When creator selects to set the title of the event

| Scary Movie Night! | Graduation Gala | VIA Hackathon

**And** the title length is between 3 and 75 (inclusive) characters

**And** the event is in *ready status* **Then** the title of the event is updated

**And** the event is in *draft status* 

# Failure scenarios

#### **E**1

Given an existing event with ID

When creator selects to set the title of the event

And the title is 0 characters

<u>Then</u> a failure message is returned explaining that the title must be between 3 and 75 characters

#### F2

**Given** an existing event with ID

When creator selects to set the title of the event

| XY | a

And the title is less than 3 characters

<u>Then</u> a failure message is returned explaining that the title must be between 3 and 75 characters

# F3

Given an existing event with ID

When creator selects to set the title of the event

And the title is more than 75 characters

<u>Then</u> a failure message is returned explaining that the title must be between 3 and 75 characters

# F4

Given an existing event with ID

<u>When</u> creator selects to set the title of the event **And** the title is non-existing (null)

<u>Then</u> a failure message is returned explaining that the title must be between 3 and 75 characters

# F5

Given an existing event with ID

<u>When</u> creator selects to set the title of the event **And** the event is in *active status* 

<u>Then</u> a failure message is returned explaining an active event cannot be modified

# F6

Given an existing event with ID

<u>When</u> creator selects to set the title of the event **And** the event is in *cancelled status* 

<u>Then</u> a failure message is returned explaining a cancelled event cannot be modified

# ID: 3 – The creator updates the description of an event

**In order to** inform guests about the content of an event **As a** creator

I want to set the description of an event.

#### Success scenarios

**S2** 

Given an existing event with ID

When creator selects to set the

to an empty description (i.e. "")

**Then** the description of the event is set

description of the event to

nothing/empty

**S1** 

**Given** an existing event with ID

And the status is draft

When creator selects to set the description of the event

Nullam tempor lacus nisl, eget tempus quam maximus malesuada. Morbi faucibus sed neque vitae euismod. Vestibulum non purus vel justo ornare vulputate. In a interdum enim. Maecenas sed sodales elit, sit amet venenatis orci. Suspendisse potenti. Sed pulvinar turpis ut euismod varius. Nullam turpis tellus, tincidunt ut quam convallis, auctor mollis nunc. Aliquam erat volutpat.

**And** the description length is between 0 and 250 (inclusive) characters

Then the description of the event is updated

**S3** 

**Given** an existing event with ID

And the status is ready

<u>When</u> creator selects to set the description of the event to a valid value (see S1, S2)

Then the description of the event is updated

And the event status is draft

#### Failure scenarios

F1

**Given** an existing event with ID

When creator selects to set the description of the event

And the description is more than 250 characters

**Then** a failure message is returned explaining the problem

Note: test data text can be generated here: <u>Lorem Ipsum - All the facts - Lipsum generator</u>

F2

Given an existing event with ID

When creator selects to set the description of the event

And the event is in cancelled status

Then a failure message is returned explaining a cancelled event cannot be modified

#### F3

**Given** an existing event with ID

When creator selects to set the description of the event

And the event is in active status

**Then** a failure message is returned explaining an active event cannot be modified

# ID: 4 – The creator updates the start and end time of the event

In order to inform guests when to show up and when to fudge off

As a creator

I want to set start time/date and end time/date

#### Comments:

- Start/end time/date is henceforth just "times".
- Rooms are usable from 08 am on a day, to 01 am on the next day. I.e. not usable between 01.01 am and 07.59 am on the same day.
- Consider how to model the values here, there are multiple valid approaches.
- Consider which logic goes into the Value Object, and which to the Entity.
- All example times are given in 24-hour format.
- All example dates below are given in yyyy-mm-dd format.
- Time intervals must be equal to or less than 10 hours, so an event can, e.g., be from 13:00 to 23:00.
- An event cannot start after midnight, or: it cannot start before 08:00

#### Hint:

- You may look at the classes DateTime, DateOnly, and TimeOnly. The three can be converted between, e.g. TimeOnly.FromDateTime() will extract the time from a DateTime.
- You can do some basic math on DateTime, DateOnly, and TimeOnly.

# Success scenarios

#### S1

**Given** an existing event with ID

**And** the event status is *draft* 

When creator selects to set the times of the event

2023/08/25 19:00 to 2023/08/25 23:59 2023/08/25 12:00 to 2023/08/25 16:30 2023/08/25 08:00 to 2023/08/25 12:15 2023/08/25 10:00 to 2023/08/25 20:00 2023/08/25 13:00 to 2023/08/25 23:00

And the start time is before the end time

**And** the dates are the same

**And** the duration of the event is 1 hour or longer

And the start time is after 08:00 (am, morning)

And the end time is before 23:59

Then the times of the event are updated

### **S2**

**Given** an existing event with ID

And the event status is draft

When creator selects to set the times of the event

```
| 2023/08/25 19:00 to 2023/08/26 01:00 |
| 2023/08/25 12:00 to 2023/08/25 16:30 |
| 2023/08/25 08:00 to 2023/08/25 12:15 |
```

And the start date is before the end date

And the duration of the event is 1 hour or longer

And the start time is after 08:00 (am)

And the end time is before 01:00 (am)

Then the times of the event are updated

# **S3**

**Given** an existing event with ID

And the event status is ready

When creator sets the times of the event to valid values (see S1, S2)

Then the times of the event are updated

**And** the status is *draft* 

#### **S4**

**Given** an existing event with ID

When creator sets the times of the event to valid values (see S1, S2)

And the start time is in the future

**Then** the times of the event are updated

#### **S5**

**Given** an existing event with ID

When creator sets the times of the event to valid values (see S1, S2)

And the duration from start to finish is 10 hours or less

Then the times of the event are updated

# Failure scenarios

#### F1

Given an existing event with ID

**When** creator selects to set the times of the event

2023/08/26	19:00	to
2023/08/25	01:00	
2023/08/26	19:00	to
2023/08/25	23:59	
2023/08/27	12:00	to
2023/08/25	16:30	
2023/08/01	08:00	to
2023/07/31	12:15	

And the start date is after the end date

**Then** a failure message is returned explaining the problem

F2

Given an existing event with ID

**When** creator selects to set the times of the event

```
| 2023/08/26 19:00 to | 2023/08/26 14:00; | 2023/08/26 16:00 to | 2023/08/26 00:00 | 2023/08/26 19:00 to | 2023/08/26 18:59 | 2023/08/26 12:00 to | 2023/08/26 10:10 | 2023/08/26 08:00 to | 2023/08/26 00:30
```

And the start date is the same as the end date
And the start time is after the end date
Then a failure message is returned explaining the
problem

#### **F3**

Given an existing event with ID

**When** creator selects to set the times of the event

	2023/08/26	14:00	to
	2023/08/26	14:50	
	2023/08/26	18:00	to
	2023/08/26	18:59	
	2023/08/26	12:00	to
ı	2023/08/26	12:30	
ĺ	2023/08/26	08:00	to
ĺ	2023/08/26	08:00	

And the start date is the same as the end date And the start time is less than 1 hour before the end time, giving the event a duration of less than 1 hour

**Then** a failure message is returned explaining the problem

#### FΔ

Given an existing event with ID

**When** creator selects to set the times of the event

2023/08/25	23:30	to
2023/08/26	00:15	
2023/08/30	23:01	to
2023/08/31	00:00	
2023/08/30	23:59	to
2023/08/31	00:01	

And the start date is before the end date
And the start time is less than 1 hour before the
end time, giving the event a duration of less than
1 hour

**Then** a failure message is returned explaining the problem

#### **F**5

Given an existing event with ID

**When** creator selects to set the times of the event

	2023/08/25	07:50	to
ĺ	2023/08/25		i
ĺ	2023/08/25	07:59	to İ
ĺ	2023/08/25	15:00	Ì
ĺ	2023/08/25	01:01	to
ĺ	2023/08/25	08:30	ĺ
	2023/08/25	05:59	to
	2023/08/25	07:59	- 1
	2023/08/25	00:59	to
	2023/08/25	07:59	

And the start time is before 08:00

**Then** a failure message is returned explaining the problem

#### F6

Given an existing event with ID

**When** creator selects to set the times of the event

2023/08/24	23:50	to
2023/08/25	01:01	
2023/08/24	22:00	to
2023/08/25	07:59	
2023/08/30	23:00	to
2023/08/31	02:30	
2023/08/24	23:50	to
2023/08/25	01:01	

And the start time is before 01:00

And the end time is after 01:00

**Then** a failure message is returned explaining the problem

# **F7**

Given an existing event with ID

**And** the event status is *active* 

**When** creator sets the times of the event

<u>Then</u> a failure message is returned explaining that the times of an active event cannot be modified when the event is active

# F8

**Given** an existing event with ID

**When** creator sets the times of the event

**And** the event is in *cancelled status* 

<u>Then</u> a failure message is returned explaining a cancelled event cannot be modified

# F10 Given an existing event with ID **Given** an existing event with ID When creator selects to set the times of the When creator sets the times of the event event **And** the start time is in the past 2023/08/30 08:00 to | **Then** a failure message is returned explaining that 2023/08/30 18:01 events cannot be started in the past 2023/08/30 14:59 to 2023/08/31 01:00 2023/08/30 14:00 to 2023/08/31 00:01 2023/08/30 14:00 to 2023/08/31 18:30 **And** the duration of the event is longer than 10 hours **Then** a failure message is returned explaining the problem F11 Given an existing event with ID When creator selects to set the times of the event 2023/08/31 00:30 to 2023/08/31 08:30 2023/08/30 23:59 to 2023/08/31 08:01 2023/08/31 01:00 to 2023/08/31 08:00 And the start time is before 01:00 on the same date as the end time, or the date before And the end time is after 08:00, meaning the event spans the time between 01 and 08 **Then** a failure message is returned explaining the problem

# ID: 5 – The creator makes the event public

In order to	let any g	uest join	the (	event

As a creator

I want to make the event public

# Success scenarios

**S1** 

**Given** an existing event with ID

**And** the status is *draft* or *ready* or *active* 

When creator chooses to make the event public

Then the event is public

And the status is unchanged

# Failure scenarios

F1

**Given** an existing event with ID

**And** the event is in *cancelled status* 

When creator chooses to make the event public

**Then** a failure message is provided explaining a

cancelled event cannot be modified

# ID: 6 – The creator makes the event private

In order to only let invited guests join an event

As a creator

I want to make the event private

# Success scenarios

S1

Given an existing event with ID

**And** the status is *draft* or *ready* 

**And** the event is already private (the event is initialized to private)

When creator chooses to make the event private

**Then** nothing changes

And the event remains private

And the event remains in its current status

**S2** 

Given an existing event with ID

And the status is draft or ready

And the event is public

When creator chooses to make the event private

**Then** the event is made private

And the status is draft

#### Failure scenarios

_	

**Given** an existing event with ID

**And** the event is in active status

<u>When</u> creator chooses to make the event private <u>Then</u> a failure message is provided explaining an

active event cannot made private

# F2

<u>Given</u> an existing event with ID

And the event is in cancelled status

<u>When</u> creator chooses to make the event private <u>Then</u> a failure message is provided explaining a cancelled event cannot be modified

# ID: 7 – The creator sets maximum number of guests

In order to not violate fire regulations

As a creator

I want to set the maximum number of guests

# Success scenarios

#### S1 **S2** Given an existing event with ID Given an existing event with ID **And** the event status is *draft* or *ready* **And** the event status is *draft* or *ready* When creator sets the maximum number of guests **When** creator sets the maximum number of guests 10 5 25 10 | 50 | 25 And the number is less than 50 50 Then the maximum number of guests is set to the And the number is larger than or equal to 5 selected value **Then** the maximum number of guests is set to the selected value

# **S3**

**Given** an existing event with ID

And the event is in active status

 $\underline{\textbf{When}} \text{ creator sets the maximum number of guests}$ 

**And** the number is between 5 and 50 (both inclusive)

**And** the number of guests is larger than or equal to the previous value

<u>Then</u> the maximum number of guests is set to the selected value

#### Failure scenarios

Failure s	scenarios
F1	F2
Given an existing event with ID	Given an existing event with ID
And the event is in active status	And the event is in cancelled status
When creator reduces the number of maximum	When creator sets the number of maximum
guests	guests
<b>Then</b> a failure message is provided explaining the	Then a failure message is provided explaining a
maximum number of guests of an active cannot	cancelled event cannot be modified
be reduced (it may only be increased)	
F3	F4
Given an existing event with ID	Given an existing event with ID
And the event has a location (see UC16-20)	When creator sets the number of maximum
When creator sets the maximum number of	guests to number < 5
guests	<u>Then</u> a failure message is provided explaining the
And the number of guests is larger than the	maximum number of guests cannot be negative
location's maximum number of people	
<u>Then</u> the request is rejected, with a message	
explaining you cannot have more people at an	
event than there is room for.	

F5	
<b>Given</b> an existing event with ID	
When creator sets the number of maximum	
guests to a number > 50	
<b>Then</b> a failure message is provided explaining the	
maximum number of guests cannot exceed 50	

# ID: 8 – The creator readies an event

In order to finalize event setup

As a creator

I want to ready the event

# Success scenarios

**S1** 

**Given** an existing event with ID

And the event is in draft status

**And** the following data is set with valid values: title, description, times, visibility, maximum guests

When creator readies the event

**Then** the event is made ready

# Failure scenarios

F1

 $\underline{\textbf{Given}} \text{ an existing event with ID}$ 

**And** the event is in *draft status* **And** the *any* of the following is true:

- Title is not set or remains default value
- Description is not set or remains default value
- Times are not set or remains default value
- visibility is not set
- maximum guests is not between 5 and 50

When creator readies the event

<u>Then</u> a failure message is provided explaining what data is missing

F3

**Given** an existing event with ID

And the event has a start date/time which is prior to the time of readying

When the creator readies the event

<u>Then</u> a failure message is provided explaining an event in the past cannot be made ready

F2

<u>Given</u> an existing event with ID **And** the event is in *cancelled status* 

When creator readies the event

<u>Then</u> a failure message is provided explaining a cancelled event cannot be readied

F4

**Given** an existing event with ID

And the title of the event is the default (see UC1)

When creator readies the event

<u>Then</u> a failure message is provided explaining the title must changed from the default

# ID: 9 – The creator activates an event

**In order to** make the event available

As a creator

I want to activate the event

# Success scenarios

Success scenarios		
S1	S2	
Given an existing event with ID	Given an existing event with ID	
And the event is in <i>draft status</i>	And the event is in ready status	
And the following data is set with valid values: title,	When creator activates the event	
description, times, visibility, maximum guests	Then the event is then active	
When creator activates the event		
Then the event is first made ready, and if successful,		
then made active		
S3		
Given an existing event with ID		
And the event is in active status		
When creator activates the event		
Then nothing changes, the event successfully		
remains <i>active</i>		

Failure scenarios		
F1	F2	
<u>Given</u> an existing event with ID	Given an existing event with ID	
<b>And</b> the event is in <i>draft status</i>	And the event is in cancelled status	
<b>And</b> any of the following data is not set with valid	When creator activates the event	
values: title, description, times, visibility,	Then a failure message is provided explaining a	
maximum number of guests (i.e. ready-able, see	cancelled event cannot be activated	
UC8)		
When creator activates the event		
Then a failure message is provided explaining		
what data is missing		

# ID: 10 – An anonymous user (aka Anon) registers a new Guest account

In order to properly use the platform

As an anonymous user (aka. Anon)

I want to register as a Guest

#### Comment:

- I realize last names can come in many forms, like McGregor, O'Conner, De Santos, or Asian letters, etc. We'll stick to a simpler format.
- We do not store a profile picture. We store a URL to some picture online somewhere.
   Like this unknown-person-silhouette-whith-blue-tie.jpg (2048×2048) (istockphoto.com)

#### Success scenarios

#### **S1**

<u>Given</u> via-email, first name, last name, and a profile picture URL

And email ends with "@via.dk"

**And** email is in correct email format

| <text1>@<text2>.<text3> |

**And** email:text1 is between 3 and 6 (inclusive) characters long

And email:text1 is either:

- 3 or 4 uppercase/lowercase English letters, or
- 6 digits from 0 to 9

And first name is between 2 and 25 characters

**And** last name is between 2 and 25 characters

(i.e. letters, not numbers or symbols)

When Anon chooses to register

<u>Then</u> a new account is created, with an ID, and the above values

And the first letter of first name is capitalized

**And** the non-first letters of first name are lower-case

And the first letter of last name is capitalized

**And** the non-first letters of last name are lower-case

And the email is in all lower-case

### Failure scenarios

#### F1

**Given** email

And email does not end with "@via.dk"

<u>When</u> Anon chooses to register with otherwise valid values

<u>Then</u> the request is rejected, an error message is provided saying only people with a VIA mail can register

#### F2

Given email

**And** email is not in correct format (see S1)

<u>When</u> Anon chooses to register with otherwise valid values

<u>Then</u> the request is rejected, an error message is provided explaining the problem with the email

F3	F4
Given first name	<u>Given</u> last name
And first name is invalid (see S1)	And last name is invalid (see S1)
When Anon chooses to register with otherwise	When Anon chooses to register with otherwise
valid values	valid values
Then the request is rejected, an error message is	<u>Then</u> the request is rejected, an error message is
provided explaining the rules for first name	provided explaining the rules for last name
F5	F6
Given email	<u>Given</u> first name or last name
And the email is already registered	And the name contains numbers
When Anon chooses to register with otherwise	When Anon chooses to register with otherwise
valid values	valid values
Then the request is rejected, an error message is	<u>Then</u> the request is rejected, an error message is
provided explaining the email is already	provided explaining the rules for first name
registered.	
F7	
Given first name or last name	
And the name contains symbols	
When Anon chooses to register with otherwise	
valid values	
Then the request is rejected, an error message is	
provided explaining the rules for first name	

# ID: 11 – Guest participates public event

**In order to** indicate my intention to participate in an event **As a** guest

I want to choose to participate in a public event

# Success scenarios

#### **S1**

**Given** an existing event with ID

**And** the event status is *active* 

And the event is public

And a registered guest with ID

**And** the current number of registered guests is less than the maximum number of allowed guests

**And** the event has not yet started, i.e. before the start time

<u>When</u> the guest chooses to attend the public event <u>Then</u> the event has registered that the guest intends to participate

**S2** 

# Failure scenarios

#### F1

Given an existing valid event with ID

**And** the event status is *draft*, *ready*, or *cancelled* 

And a registered guest with ID

And the event is public

When guest chooses to participate in the event Then the request is rejected, and a failure message is provided explaining that only active events can be joined

### F2

Given an existing valid event with ID

And the event status is active

And a registered guest with ID

**And** the current number of registered guests (participants, invitees who have accepted, and accepted participate-requests) is *equal to* the maximum number of allowed guests

And the event is public

<u>When</u> guest chooses to participate in the event <u>Then</u> the request is rejected, and a failure message is provided explaining that there is no more room

#### F3

Given an existing valid event with ID

And the event start time is in the past

When guest chooses to participate in the event

<u>Then</u> the request is rejected, and a failure message is provided explaining that only future events can be participated

### F4

**Given** an existing valid event with ID

And a registered guest with ID

**And** the event is private

<u>When</u> guest chooses to participate in the event <u>Then</u> the request is rejected, and a failure message is provided explaining that only public events can be participated

F5
Given an existing valid event with ID
And a registered guest with ID
And the guest is already a participant at the event
When guest chooses to participate in the event
Then the request is rejected, and a failure
message is provided explaining that a guest
cannot take two slots at an event

# ID: 12 – Guest cancels event participation

**In order to** regret my intention to participate in an event **As a** guest

I want to choose to cancel my participation-intent in an event

# Success scenarios

**S1** 

<u>Given</u> an existing event with ID **And** a registered guest with ID

**And** the guest is currently marked as participating in the event

<u>When</u> the guest chooses to cancel their participation

<u>Then</u> the event removes the participation of this guest

**S2** 

Given an existing event with ID And a registered guest with ID

**And** the guest is *not* marked as participating in the event

<u>When</u> the guest chooses to cancel their participation

**Then** nothing changes

# Failure scenarios

F1

**Given** an existing event with ID

And a registered guest with ID

**And** the guest is marked as participating in the event

**And** the event start time is in the past

<u>When</u> the guest chooses to cancel their participation

<u>Then</u> the request is rejected, and a message explains you cannot cancel your participation of past or ongoing events

# ID: 13 – Guest is invited to event

In order to nudge guests to participate in an event

As a create

I want to invite guests to an event

#### Success scenarios

**S1** 

**Given** an existing event with ID

And the event status is ready or active

And a registered guest with ID

When the creator invites a guest

<u>Then</u> a pending guest invitation is registered on the event

# Failure scenarios

F1

**Given** an existing event with ID

And the event status is draft or cancelled

And a registered guest with ID

When the creator invites a guest

<u>Then</u> the request is rejected with a message explaining guests can only be invited to the event, when the event is *ready* or *active* 

F2

**Given** an existing event with ID

**And** the event status is *active* 

And a registered guest with ID

And the maximum number of guests is already attending, counting participation-indications (UC11) and invitation-accepts (UC14)

When the creator invites a guest

<u>Then</u> the request is rejected with a message explaining you cannot invite guests if the event is full

# ID: 14 – Guest accepts invitation

In order to join the event of which I was invited As a guest

I want to accept the invitation

#### Success scenarios

#### **S1**

**Given** an active event

And a registered guest

**And** the event has a *pending* invitation for the guest

**And** the number of participating (either invitation-accepts or participation-indications) guests is less than the maximum number of guests

When the guest accepts the invitation

<u>Then</u> the invitation is changed from pending to accepted

# Failure scenarios

#### F1

**Given** an existing event with ID

And a registered guest with ID

**And** the event has no invitation for the guest

When the guest accepts an invitation

<u>Then</u> the request is rejected, with a message explaining the guest is not invited to the event

#### F2

**Given** an existing event with ID

And a registered guest with ID

**And** the event has a pending invitation for the guest

**And** the number of participating (either invitation-accepts or participation-indications) guests has reached the maximum

When the guest accepts the invitation

<u>Then</u> the request is rejected, with a message explaining the event is full

# F3

**Given** a cancelled event

**And** a registered guest

**And** the event has a *pending* invitation for the guest

When the guest accepts the invitation

<u>Then</u> the request is rejected with a message explaining cancelled events cannot be joined.

# F4

Given a ready event

**And** a registered guest

**And** the event has a *pending* invitation for the guest

When the guest accepts the invitation

<u>Then</u> the request is rejected with a message explaining the event cannot yet be joined.

# ID: 15 – Guest declines invitation

**In order to** indicate I will not be participating in an event to which I have been invited **As a** guest

I want to decline an invitation

# Success scenarios

S1
Given an active event
And a registered guest
And the event has an invitation for the guest
When the guest declines the invitation
When the invitation is registered as declined

S2
Given an active event
And a registered guest
And the event has an accepted invitation for the guest
When the guest declines the invitation
Then the invitation is registered as declined

# Failure scenarios

Tallares	ection 103
F1	F2
Given an existing event with ID	<u>Given</u> a cancelled event
And a registered guest with ID	And a registered guest
And the event has no invitation for the guest	<b>And</b> the event has a <i>pending</i> invitation for the
When the guest accepts the invitation	guest
<u>Then</u> the request is rejected, with a message	When the guest declines the invitation
explaining the guest is not invited to the event	Then the request is rejected with a message
	explaining invitations to cancelled events cannot
	be declined.
F3	
Given a ready event	
And a registered guest	
<b>And</b> the event has a <i>pending</i> invitation for the	
guest	
When the guest accepts the invitation	
<u>Then</u> the request is rejected with a message	
explaining the event cannot yet be declined.	