

## **B1 - Unix & C Lab Seminar**

B-CPE-100

## Star

You are a star



 $\{$ EPITECH. $\}$  $\rfloor$ 



## Star

language: C

build tool: cc -o star \*.c /path/to/our/my\_putchar.c /path/to/our/-

main.c



• The totality of your source files, except all useless files (binary, temp files, obj files,...), must be included in your delivery.



- Don't push your main function into your delivery directory, we will be adding our own. Your files will be compiled adding our main.c and our my\_putchar.c files.
- You are only allowed to use the  $my_putchar$  function to complete the following tasks, but **don't push it** into your delivery directory, and don't copy it in *any* of your delivered files.



The only allowed system call for this project is write.

Write a function that displays a star, based on its given size. If the size is O, don't display anything (but it is not an error).

The function must be prototyped as follows:

void star(unsigned int size);

Here's some output with different sizes, it is up to you to deduce the rules regarding the star formation.



These examples (and maybe more) can also be found in a simple text files given with this subject.

In these example our star binary take a parameter which passed to the star function.

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```
Terminal
 B-CPE-100> ./star 1 | cat -e
/B-CPE-100> ./star 2 | cat -e
/B-CPE-100> ./star 5
```