

T2:

Given the true mean of each arm, I made an epsilon-greedy-thompson-sampling that similar to the greedy-3 algorithm either does thompson sampling or picks the arm with the highest true mean based on the epsilon value and a random number generator.

T3:

for instance 1, I got an $\epsilon_2 = 0.04$, which achieved a local minima

for instance 2, I got an $\epsilon_2 = 0.09$, which achieved a local minima

for instance 3, I got an $\epsilon_2 = 0.07$, which achieved a local minima

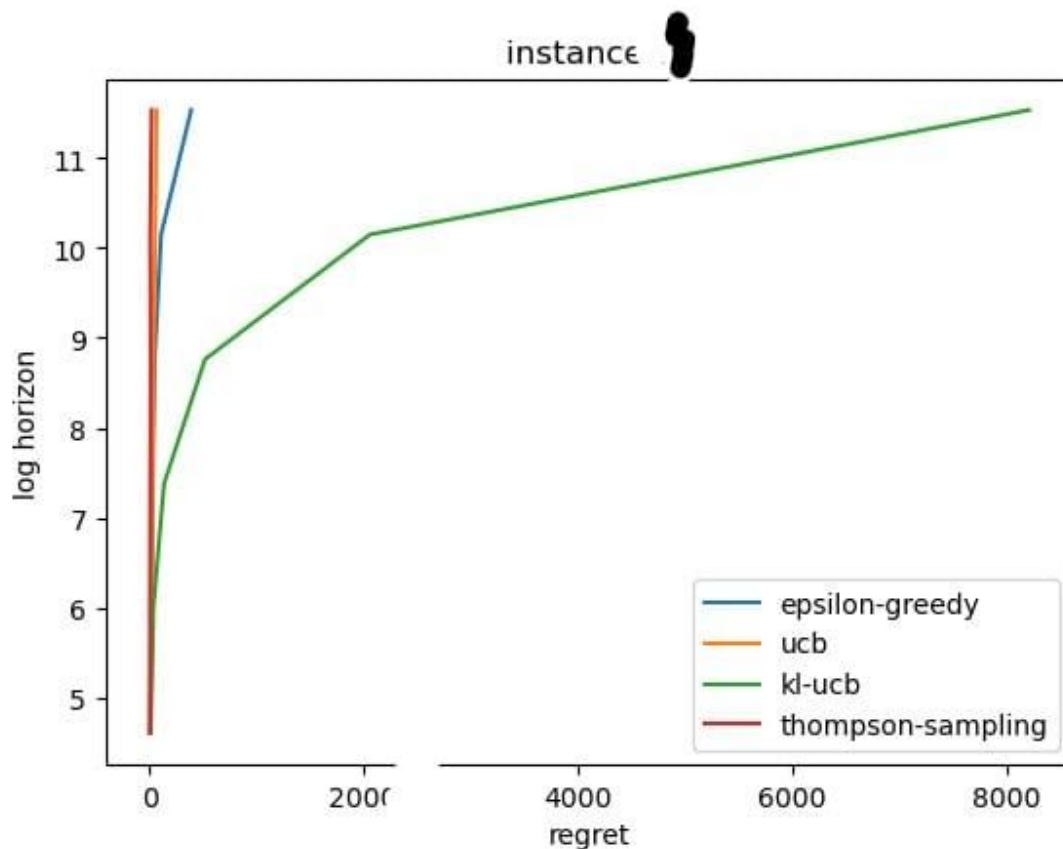
T4:

In case of a tie in the arm to choose, the one with the lowest value was chosen (`np.argmax`)

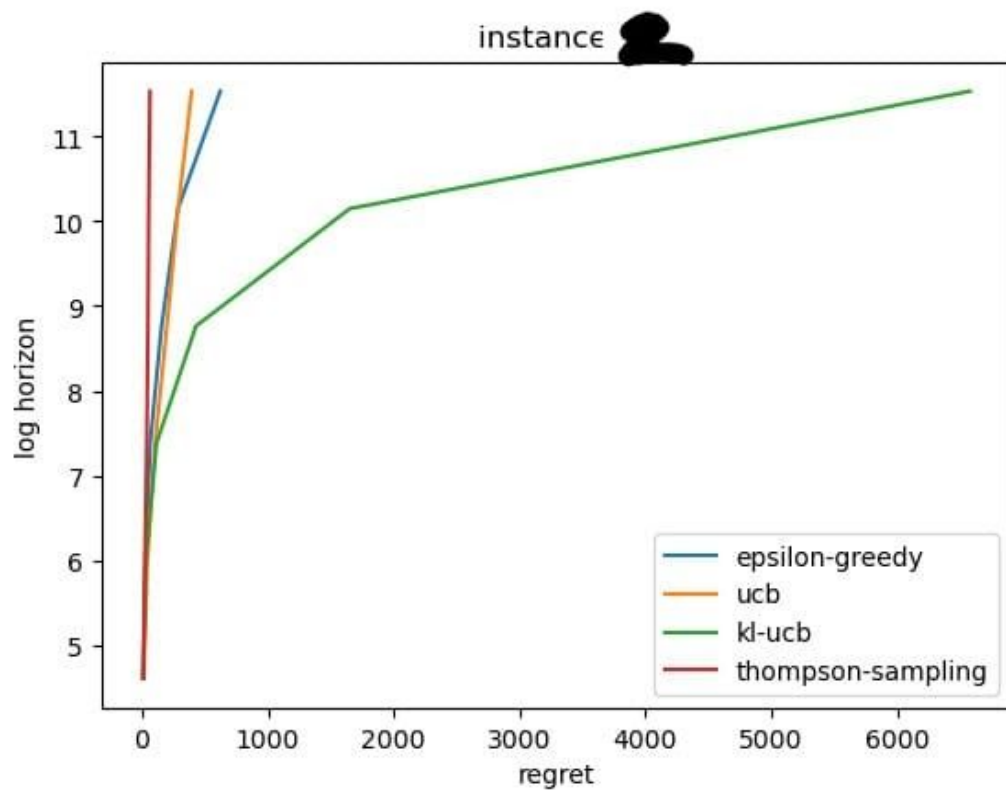
All pieces of code are mine, except for some snippets from stackoverflow

Epsilon greedy 3 algorithm from the slides was used

Instance 1:



Instance 2:



Instance 3:

