

6. Virtualization and Cloud Computing

IT5406 - Systems and Network Administration

Level III - Semester 5

List of sub topics

6.1. Cloud Computing [Ref 1: Pg. (270-293)]

6.2. Virtualization [Ref 1: Pg. (900-910)]

6.3 Containers

6.1. Cloud Computing

- Cloud computing is the practice of leasing computer resources from a pool of shared capacity.
- Users of cloud services provision resources on demand and pay a metered rate for whatever they consume.
- The transition from servers in private data centers to the now ubiquitous cloud has been rapid and dramatic.
 - Cloud providers create technically advanced infrastructure
 - They design custom server chassis that maximize energy efficiency and minimize maintenance.
 - They automate aggressively to allow rapid expansion and reduce the likelihood of human error.
 - They use purpose-built network infrastructure with custom hardware and software fine-tuned to their internal networks.

6.1. Cloud Computing

6.1.1. Cloud Platform Choices

- Factors influence for choosing a cloud provider
 - Cost
 - Past experience
 - Compatibility with existing technology
 - Security, or compliance requirements
 - Internal politics

6.1. Cloud Computing

6.1.2. Cloud Service Fundamentals

- Three (3) categories in cloud services,
 - Infrastructure-as-a-Service (IaaS)
 - Platform-as-a-Service (PaaS)
 - Software-as-a-Service(SaaS)

6.1. Cloud Computing

6.1.2. Cloud Service Fundamentals

- Access to the cloud - Most cloud providers' primary interface is some kind of web-based GUI. New system administrators should use this web console to create an account and to configure their first few resources.
- Regions and availability zones - Cloud providers maintain data centers around the world.
- Virtual private servers - It is a virtual machine (instance) that runs on the provider's hardware.
- Networking - Cloud providers let you create virtual networks with custom topologies that isolate your systems from each other and from the Internet.
- Storage - Cloud providers have the largest and most advanced storage systems.
- Identity and authorization
- Automation
- Serverless functions - Cloud functions are a model of code execution that do not require any long-lived infrastructure.

Ref 1: Pg (276-283)

6.1. Cloud Computing

6.1.3. Clouds – Amazon, Google, Digital Ocean

- Major public cloud providers
 - Amazon Web Services (AWS) <https://aws.amazon.com/>
 - Google Cloud Platform (GCP)
 - DigitalOcean (DO).



Google Cloud



Ref 1: Pg (273-276)

6.1. Cloud Computing

6.1.4. Cost Control

- Components in Cloud service and pricing
 - The compute resources of virtual private servers (consumes CPU cycles) - Pricing is per hour of use.
 - Internet data transfer - Pricing is per GiB or TiB transferred.
 - Storage - Pricing is per GiB or TiB stored per month.
- Customers should try their best to design and apply methods to reduce the cost for using the cloud services.

6.2. Virtualization

6.2.1. Virtualization

- Hypervisors -
 - is a software/ hardware that mediates between virtual machines (VMs) and the underlying hardware on which they run.
 - Hypervisors are responsible for sharing system resources among the guest operating systems, which are isolated from one another and which access the hardware exclusively through the hypervisor.
 - Guest operating systems are independent.

6.2. Virtualization

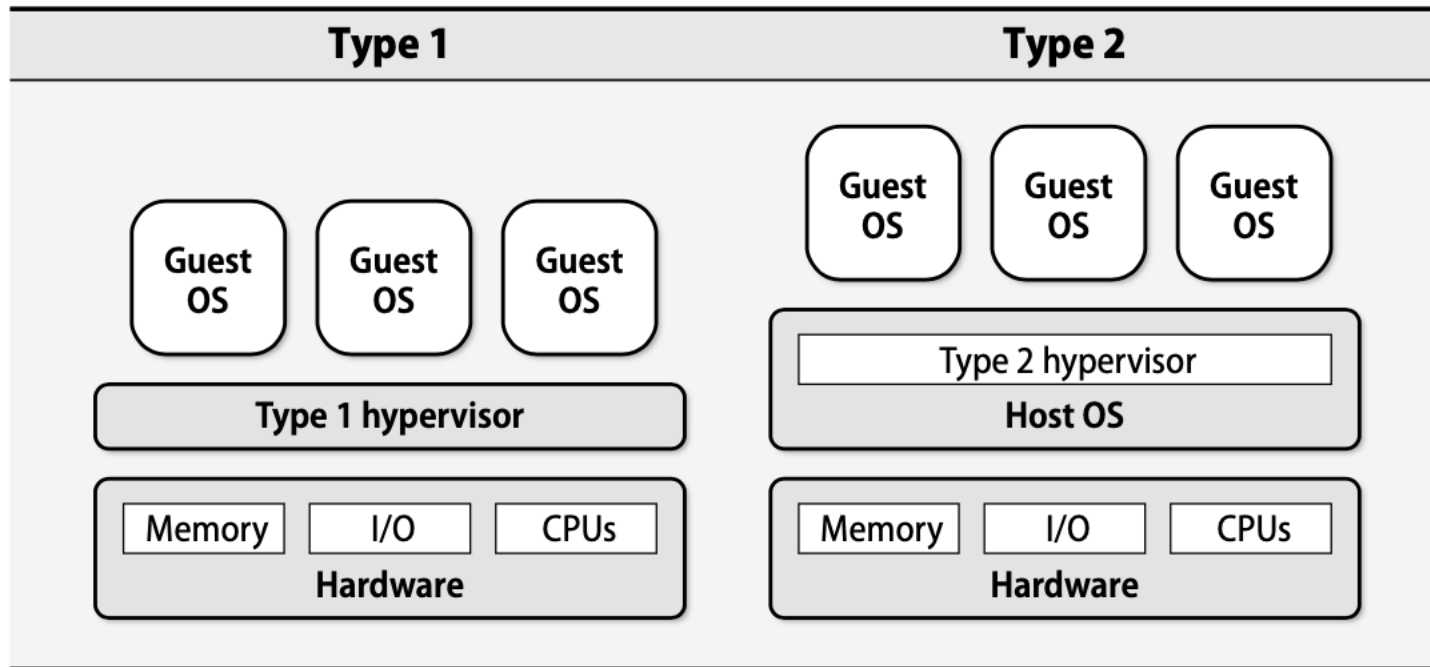
6.2.1. Virtualization

- Types of hypervisors
 - Full virtualization
 - Paravirtualization
 - Hardware-assisted virtualization
 - Paravirtualized drivers

6.2. Virtualization

6.2.1. Virtualization

- Type 1 vs. type 2 hypervisors



ID: Recreate this diagram

Ref 1: Pg (903)

6.2. Virtualization

6.2.1. Virtualization

- Live migration - Virtual machines can move between hypervisors running on different physical hardware in real time, in some cases without interruptions in service or loss of connectivity.
- Virtual machine images - Virtual servers are created from images, which are templates of configured operating systems that a hypervisor can load and execute.
- Containerization - OS-level virtualization—or containerization—is a different approach to isolation that does not use a hypervisor. Instead, it relies on kernel features that isolate processes from the rest of the system.

6.2. Virtualization

6.2.2. Virtualization with Linux

- Xen and KVM are the leading open source virtualization projects for Linux.
- Xen, now a project of the Linux Foundation, powers some of the largest public clouds, including Amazon Web Services and IBM's SoftLayer.
- KVM is the kernel-based virtual machine integrated into the mainline Linux kernel.

6.2. Virtualization

6.2.2. Virtualization with Linux

- Xen
 - Paravirtual hypervisor
 - Open source
 - Xen is a bare-metal hypervisor that runs directly on the physical hardware.



<https://xenproject.org/>

Ref 1: Pg (906-908)

6.2. Virtualization

6.2.2. Virtualization with Linux

- KVM
 - Kernel-based Virtual Machine
 - Full virtualization platform
 - Under KVM, the Linux kernel itself serves as the hypervisor.
 - Memory management and scheduling are handled through the host's kernel, and guest machines are normal Linux processes.



https://www.linux-kvm.org/page/Main_Page

Ref 1: Pg (908-910)

6.3 Containers

6.3.1. Background and Core Concepts

Kernel support

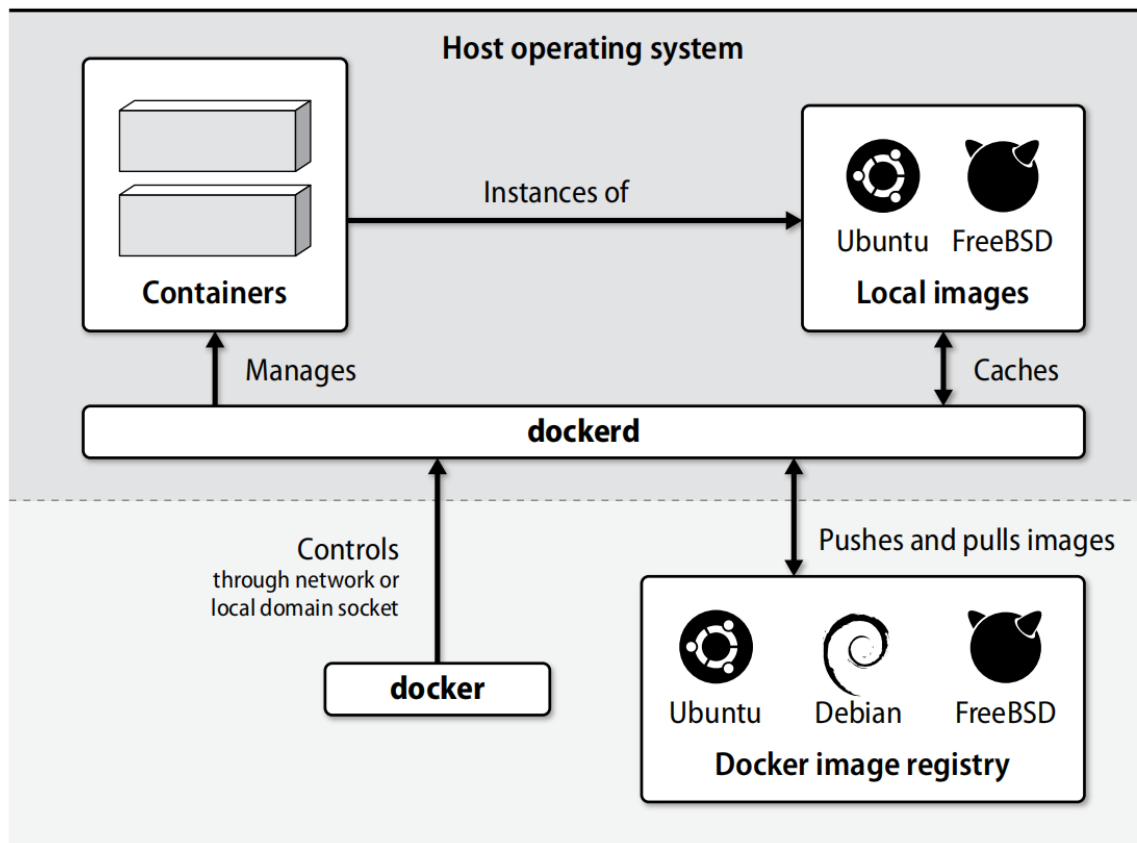
- Namespaces
- Control groups
- Capabilities
- Secure computing mode

Docker now relies on an improved, standards-based container run time dubbed containerd. It too relies on Linux namespaces, cgroups, and capabilities to isolate containers.

6.3 Containers

6.3.2. The Open Source Container Engine – Docker

- Basic architecture



6.3 Containers

6.3.2. Open Source Container Engine – Docker

Frequently used docker subcommands

Subcommand	What it does
<code>docker info</code>	Displays summary information about the daemon
<code>docker ps</code>	Displays running containers
<code>docker version</code>	Displays extensive version info about the server and client
<code>docker rm</code>	Removes a container
<code>docker rmi</code>	Removes an image
<code>docker images</code>	Displays local images
<code>docker inspect</code>	Displays the configuration of a container (JSON output)
<code>docker logs</code>	Displays the standard output from a container
<code>docker exec</code>	Executes a command in an existing container
<code>docker run</code>	Runs a new container
<code>docker pull/push</code>	Downloads images from or uploads images to a remote registry
<code>docker start/stop</code>	Starts or stops an existing container
<code>docker top</code>	Displays containerized process status

6.3 Containers

6.3.2. Open Source Container Engine – Docker

- Installation
- Client setup
- The container experience
- Volumes
- Data volume containers
- Docker networks
- Storage drivers
- dockerd option editing

Refer the corresponding topics in the reference book for practical activities

6.3 Containers

6.3.2. The Open Source Container Engine – Docker

- Image building
 - Choosing a base image
 - Building from a Dockerfile
 - Composing a derived Dockerfile
- Registries

Refer the coresponding topics in the reference book for practical activities

6.3 Containers

6.3.3. Containers in Practice

- Few rules of thumb to help you adjust to life inside a container:
 - Use the cron daemon from the host (or a systemd timer) to schedule a short-lived container that runs the job and exits
 - Need to log in and check out what a process is doing? Don't run sshd in your container. Log in to the host with ssh, then use docker exec to open an interactive shell.
 - If possible, set up your software to accept its configuration information from environment variables.

6.3 Containers

6.3.3. Containers in Practice

- Ignore the commonly dispensed advice “one process per container.” Split processes into separate containers only when it makes sense to do so.
- Focus on the automatic creation of containers for your environment.
- If you’re accessing a container manually to fix something, figure out what the problem is, resolve it in the image, then replace the container.

6.3 Containers

6.3.3. Containers in Practice

- Logging
- Security advice
 - Restrict access to the daemon
 - Use TLS
 - Run processes as unprivileged users
 - Use a read-only root filesystem
 - Limit capabilities
 - Secure images
- Debugging and troubleshooting

Refer the corresponding topics in the reference book for details and practical activities

6.3 Containers

6.3.4. Container clustering and management

- Container management systems' features
- A synopsis of container management software
- Kubernetes
- Mesos and Marathon
- Docker Swarm
- AWS EC2 Container Service

Refer the corresponding topics in the reference book for details

Reference

- Ref 1. Evi Nemeth, Garth Snyder, Trent R. Hein, Ben Whaley and Dan Mackin "UNIX and Linux System Administration Handbook " (5th Edition), Pearson Education, Inc., 2018.