

Part 1. Monte Carlo Integration

Task 1:

Task One-One:

Round:	\bar{I}	\bar{s}
1	2.399	0.007
2	2.391	0.007
3	2.398	0.007
4	2.396	0.007
5	2.397	0.007
6	2.391	0.007
7	2.400	0.007
8	2.393	0.007
9	2.389	0.007
10	2.392	0.007

Task One-Two:

lambda = 0.100

Round:	\bar{I}	\bar{s}
1	0.401	0.007
2	0.400	0.007
3	0.399	0.007
4	0.395	0.007
5	0.396	0.007
6	0.399	0.007
7	0.398	0.007
8	0.393	0.007
9	0.398	0.007
10	0.399	0.007

lambda = 1.000

Round:	\bar{I}	\bar{s}
1	0.398	0.001
2	0.399	0.001
3	0.398	0.001
4	0.398	0.001
5	0.396	0.001
6	0.399	0.001
7	0.398	0.001
8	0.397	0.001
9	0.397	0.001
10	0.399	0.001

lambda = 10.000

Round:	\bar{I}	\bar{s}
1	0.442	0.106
2	0.337	0.019
3	0.349	0.019
4	0.362	0.027
5	0.398	0.058
6	0.400	0.076
7	0.361	0.027
8	0.359	0.038
9	0.357	0.021
10	0.362	0.023

A λ value of 1.0 has led to the estimator with best efficiency.

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Task 2:

Task Two-One:

Round:	\bar{I}	\bar{s}
1	6.277	0.019
2	6.261	0.019
3	6.280	0.019
4	6.276	0.019
5	6.296	0.019
6	6.284	0.019
7	6.291	0.019
8	6.291	0.019
9	6.293	0.019
10	6.269	0.019

Task Two-Two:

Round:	\bar{I}	\bar{s}
1	0.417	0.003
2	0.419	0.003
3	0.416	0.003
4	0.418	0.003
5	0.418	0.003
6	0.420	0.003
7	0.418	0.003
8	0.418	0.003
9	0.419	0.003
10	0.418	0.003

Task Three:

P is approximately 11.076 ± 0.100 , to get this I used 2620000 samples.

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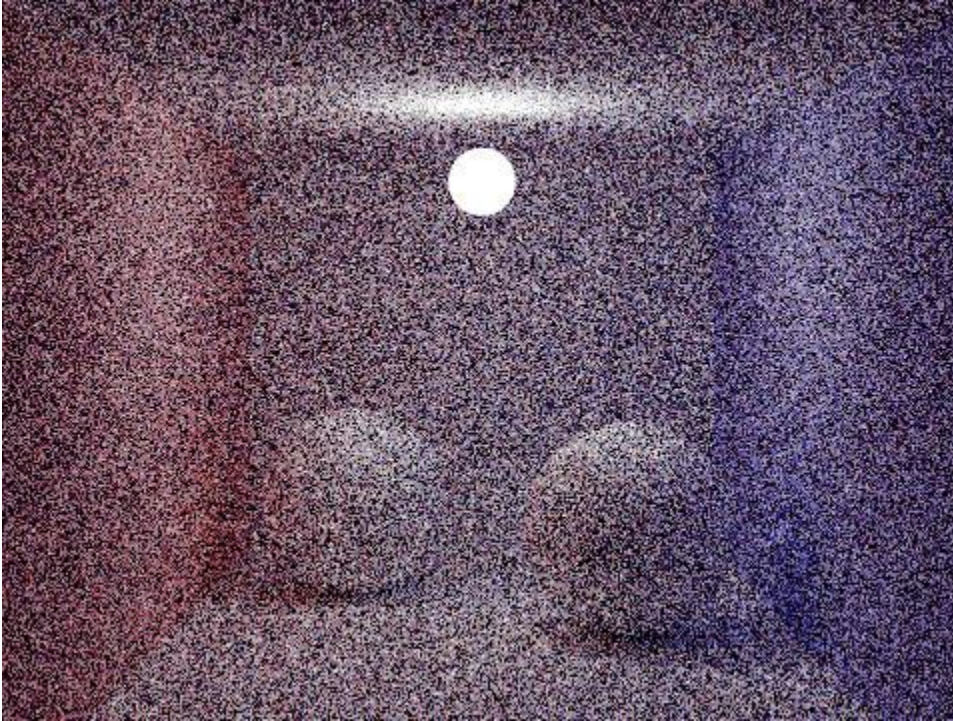
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Part 2. Simple Path Tracing

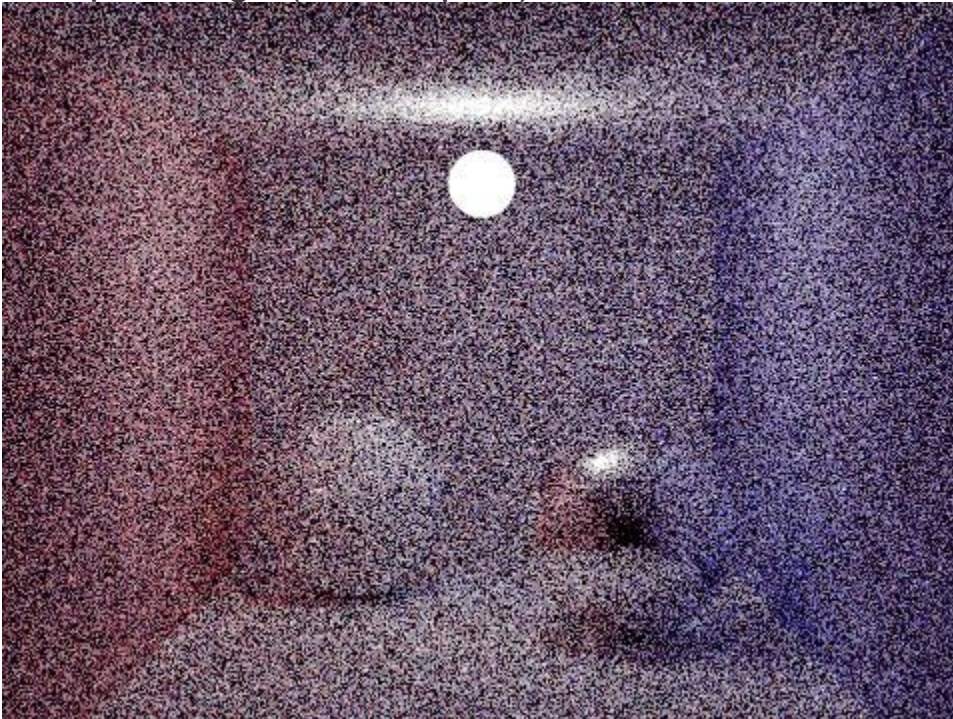
Task 1. Path Tracing Version 0.5

Sample image(64 samples):



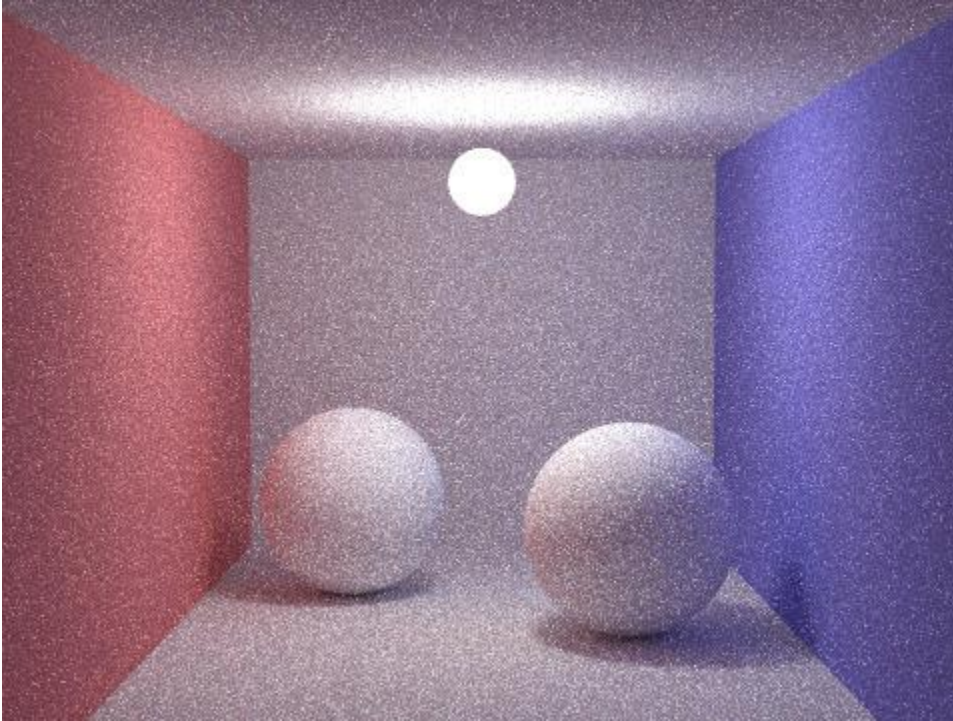
Task 2. Specular BRDFs

Sample image (64 samples):



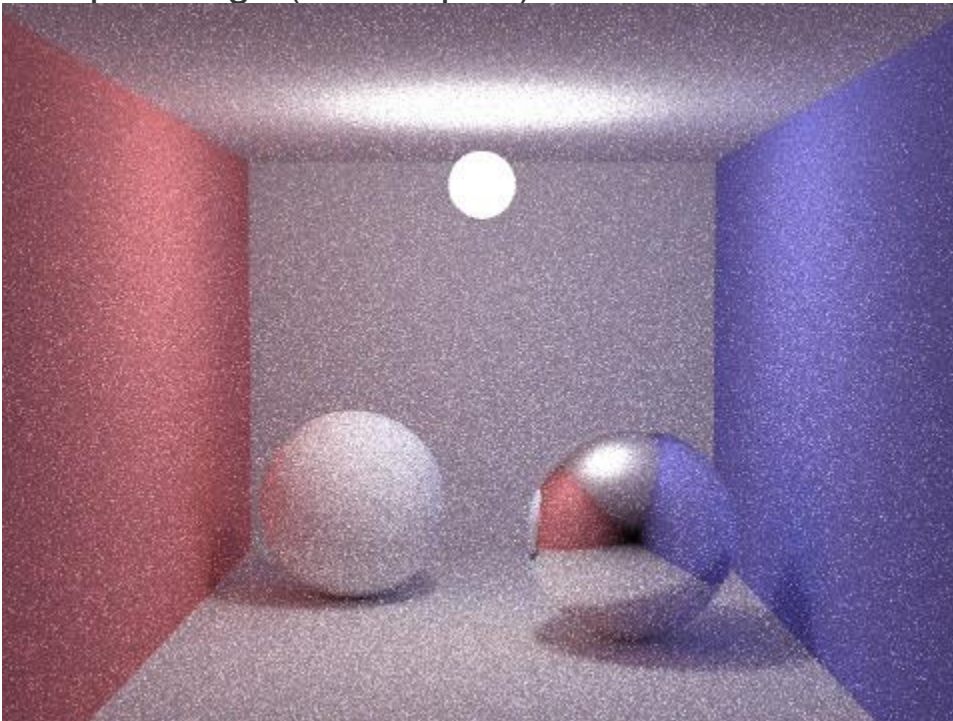
Task 3-1. Path Tracing with Next Event Estimation

Sample image (64 samples):



Task 3-2. Fixing Specular Surfaces

Sample image (64 samples):



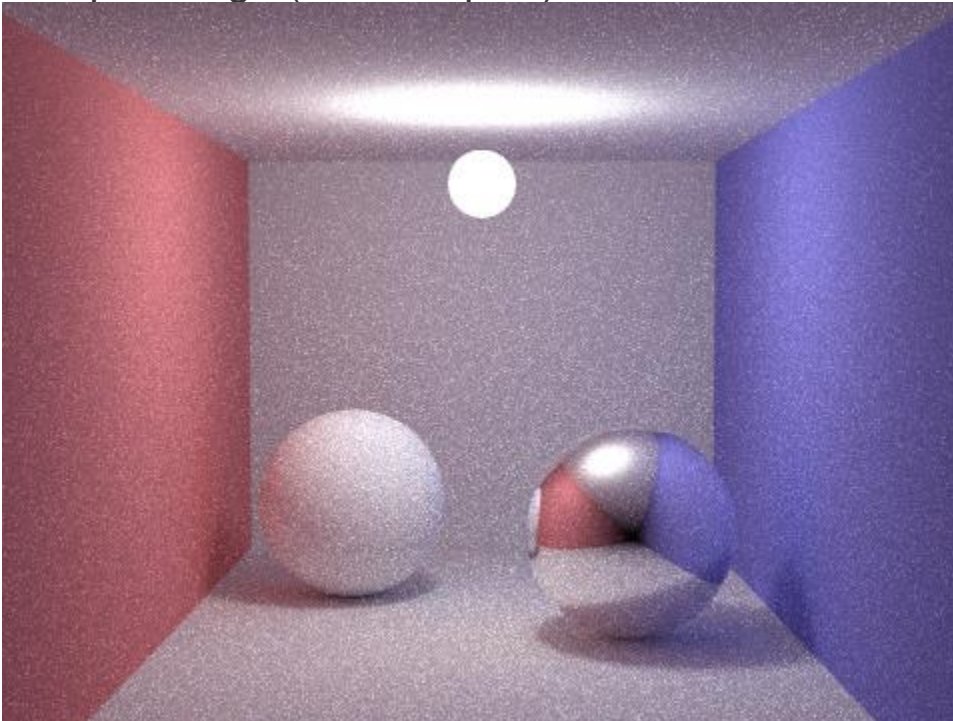
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Sample image (256 samples):



Sample image (512 samples):

