

:

1 

Sappers



+2 

Villager : |+4 

|+6 

:

1 

Fortified Walls



Palisade Wall :
Palisade Gate :

+2  +1  +2 

Stone Wall :
Stone Gate :

+3  +2  +3 

|:


1 



Socage





 1  / 

one action point
per age III tag (max. 3)


:


1  1 

Guard Tower



Tower :

+1 

+1 

|:

1  1 

Keep



Requires "Guard Tower"
Replaces "Guard Tower"

Tower :
+1  +3 
+1  +1 

Sappers



 1 : 

Fortified Walls



 1 : 

Socage



 1 : |

Guard Tower



 1 : 
 1

Keep



Requires "Guard Tower"
 : 
 1  1