

Neutral Buildings

• Field

- × 2 × 9
- Construction Site
- × 1 × 6

Buildings

- Town Center
- × 7 × 9

House

- × 4 × 5

- Market
- × 6 7 8

- Academy
- × 6 × 8

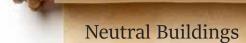
- Workshop
- × 6 × 8

- Tower
- × 6 × 8 **5 A X** 6 **X** 8 • Castle

Units

- Villager
- Spearman
- Archer
- Knight
- Battering Ram
- Catapult
- Trebuchet

- 2 1 2 2 2 2
- × 2 × 5
- MX X 3 7 5
- 2 4 1 7 7
- 2 4 1 7 5
- 2 4 / 3 7 8



• Field

- × 2 × 9
- Construction Site

× 1 7 6

Buildings

- Town Center
- × 7 × 9 × 4 × 5

House

- × 6 × 8

- Market Academy
- × 6 × 8

- Workshop
- × 6 × 8

- Tower Castle
- 2 6 7 8 **5 A X** 6 **X** 8

- Units
- Villager
- Spearman
- Archer
- Knight
- Battering Ram
- Catapult
- Trebuchet

- 2 1 2 2 2 2
- × 3 × 2
- × 2 × 5 ~ × 3 × 5
- 2 4 1 7 7
- 2 61 1 7 5
- 2 4/ / 3 7/8







