Nicolas S. Ruiz

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Summary of Qualifications

- Six years of coding experience
 - O Languages Java, C, C#, Swift, Python, JavaScript, TypeScript, HTML, Go
 - o Software VSCode, GitHub, Slack, VMWare, VirtualBox, AWS, Firebase, Stripe, Docker, DigitalOcean
 - O Operating Systems MacOS, Windows, ChromeOS, Ubuntu, Debian, Alpine, Pop!_OS, CentOS
- Experience in a team-based environment built through fellowship work, volunteer work, and hackathons.
- Effective communication skills developed through past work with organizations.

Education

The University of Texas at San Antonio

Bachelor of Science in Computer Science - Cloud & Systems

Spring 2022 President's List Spring 2019 & Spring 2021 Honor Roll

Relevant Coursework:

Data Structures

• Computer Architecture

Database Systems

• Parallel Programming

Embedded Systems

Data Science

Cloud Computing

 Advanced Systems Programming

Experience

Production Engineering Fellow, MLH Fellowship, Meta

June 2023 – September 2023

Graduated: May 2023

- Completed 12-weeks of structured curriculum-based learning covering core Production Engineering topics, supplemented with events/workshops hosted by industry experts.
- Created an open-source personal portfolio website template using Python, Flask, Jinja, MySQL, Nginx, and unittest.
- Automated testing and deployment workflows using CI/CD.
- Set up system and container monitoring, alerting, and visualization using **Prometheus** and **Grafana**.

Open-Source Developer, MLH Fellowship, Amazon Web Services (AWS)

September 2022 – December 2022

- Worked with AWS Maintainers to contribute to the AWS Cloud Development Kit (CDK) repository.
- Learned how to edit the CDK using **Typescript** and run **Yarn** tests before submitting pull requests.
- Met with other Fellows and our pod leader multiple times a week to discuss our progress.
- Peer programmed with another Fellow working on the CDK for a couple of pull requests.

Projects

RowdE-Books, Software Engineering Course Project (Vite React, Firebase, Bootstrap, Stripe)

April 2023

- Used Firebase Auth to securely create users and manage logins as well as Firebase Hosting and Cloud Storage.
- Set up book and admin displays with information fetched from our Firestore Database.
- Integrated **Stripe** to handle transactions and designed working download page for successful transactions.

Social Circle, MLH Fellowship Orientation Hackathon (React, Firebase, Bootstrap, Netlify)

September 2022

- Used **Firebase Auth** to securely create users and manage logins and the **Firestore Database** to store the board posts.
- Designed the front-end looks of the site using CSS and Bootstrap.
- Remote hosted the site using Netlify.

ANGER Applications Solitaire, Application Programming Course Project (Eclipse, JavaFX)

Spring 2020

- Implemented researched algorithms to have the cards behave according to the rules of Solitaire.
- Integrated systems for restarting the game with either the same deck or a new one, choosing card backs, & audio control.
- Went through multiple revisions to fix visual and gameplay bugs.

Activities

- CodeQuantum Volunteer, UTSA
- Rowdy Datathon Participant, UTSA
- Rowdyhacks VII Technical Coordinator, UTSA
- Rowdyhacks V Participant, UTSA
- Member of Association of Computing Machinery, UTSA
- Member of Japanese Student Association, UTSA

November 2022

October 2022 March 2022

March 2020

January 2019 – May 2023

August 2018 – May 2023