

Heldarion

Personality:

Race: Dwarf
Sex: Male
Class: Bard
Level: 4
Age: 50 ish years old
Height: 1.4 meters tall
Muscle Mass: Medium
Colour: White skin tone
Mass: 74 kg
Nature: LG

Backstory:

Grew up with a travelling elvish bard group and studied their way of life. Kicked out to find his own way in life. Took a job at an inn, but doesn't really burn for his music, is more interested in drinking and hooking women.

Languages:

- Common
- Elvish
- Dwarvish

Traits:

Hit points: 35/35
Hit dice available: 4/4
Armour class: 14
Initiative: 3
Speed: 25
Passive Wisdom: 11
Proficiency bonus: 2
Exp: 2700/6500

Skills:

- Acrobatics
- Intimidation
- Perception
- Performance
- Persuasion
- Religion

Attributes:

Category:	Value:	Mod:
Strength	13	1
Dexterity	14	2
Wisdom	14	2
Constitution	10	0
Intelligence	12	1
Charisma	18	4

Save Throws:

- Dexterity
 - Charisma
 - Poison
- Spell save DC = 14

Weapons:

- Rapier (proficient) 1d8 damage
- Dagger (proficient) 1d4 damage
- Goblin Shortbow (proficient) 1d6 damage

Chosen Abilities:

- Dwarven Resilience
- Cat Friend
- Darkvision
- Modified Speed
- Bardic Inspiration
- Jack of All Trades
- Song of Rest
- Expertise
 - Persuasion
 - Perception
- Collage of Lore
 - Cutting Words

Bardic Inspiration

1st use	<input type="checkbox"/>
2nd use	<input type="checkbox"/>
3rd use	<input type="checkbox"/>
4th use	<input type="checkbox"/>

Spell Slots:

- 1st level slot ☐
- 1st level slot ☐
- 1st level slot ☐
- 1st level slot ☐
- 2st level slot ☐
- 2st level slot ☐
- 2st level slot ☐

Spellbook

Cantrips:	
Mending	
Vicious Mockery	
Message	
1st. Level Spells	
Faery Fire	<input checked="" type="checkbox"/>
Heroism	<input checked="" type="checkbox"/>
Sleep	<input checked="" type="checkbox"/>
Thunder Wave	<input checked="" type="checkbox"/>
Cure Wounds	<input checked="" type="checkbox"/>
2nd. Level Spells	
Suggestion	<input checked="" type="checkbox"/>
Lesser Restoration	<input checked="" type="checkbox"/>
3rd. Level Spells	
4th. Level Spells	
5th. Level Spells	
6th. Level Spells	
7th. Level Spells	
8th. Level Spells	
9th. Level Spells	

Items

Item	Weight [kg]
Lute	
Munnharpe	
Love Letter	
Costume	
Disguise kit	
Rapier	
Dagger	
Goblin Shortbow	
14 Arrows	
Scythe of Death	
1 Potion of Healing	
2 Acid Vial	
1 Alchemist Fire	
Amulet of ???	
Studded Leather Armour	
18 gp	
Sum	##

Carrying capacity:

Category	Weight [kg]
Lightly encumbered	0 - 32.5
Encumbered	32.5 - 65
Heavily encumbered	65 - 97.5