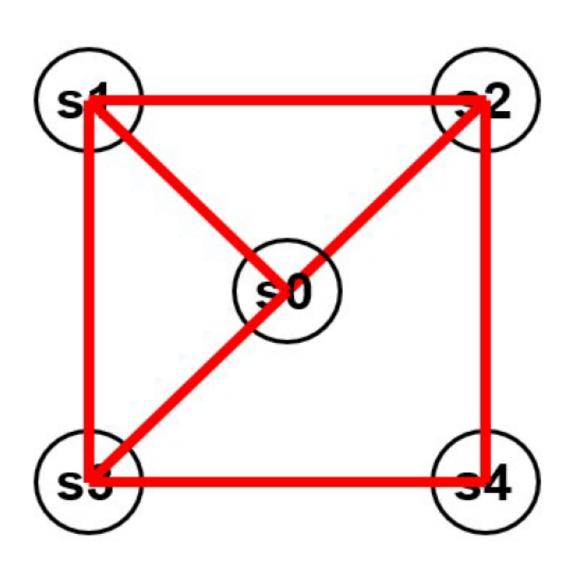
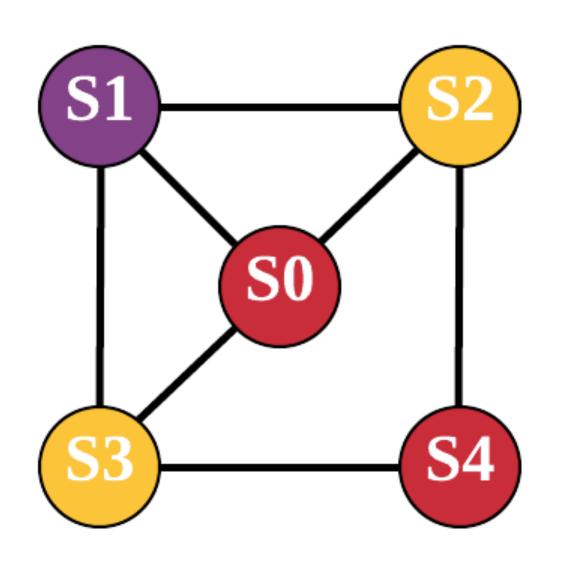
## Worksheet-12 Solution

(From Lecture given on 02/20/2019)

Color the interference graph below with the minimum number of colors. Indicate if this coloring can be obtained using the Chaitin or Chaitin-Briggs algorithms studied in class.

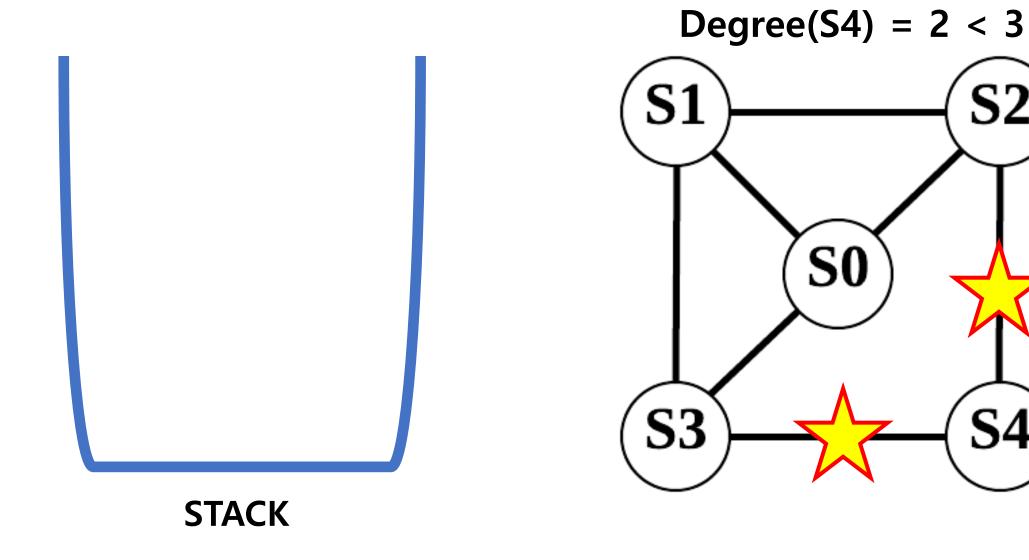


### Minimum number of colors needed = 3

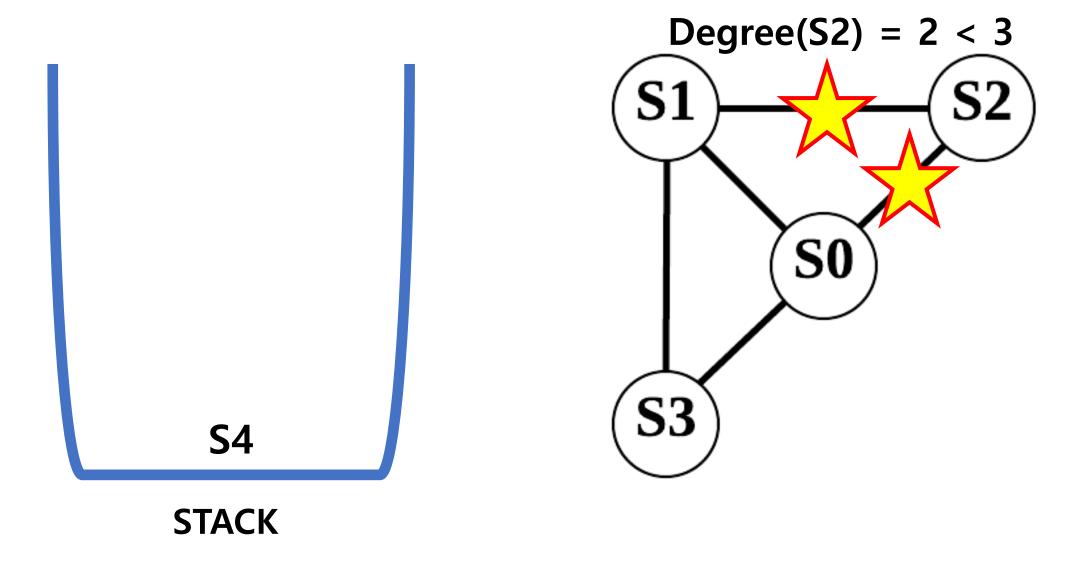


Now, let's set **K** = **3** and see if Chaitin's algorithm or Chaitin-Briggs algorithm can color the graph without any spills.

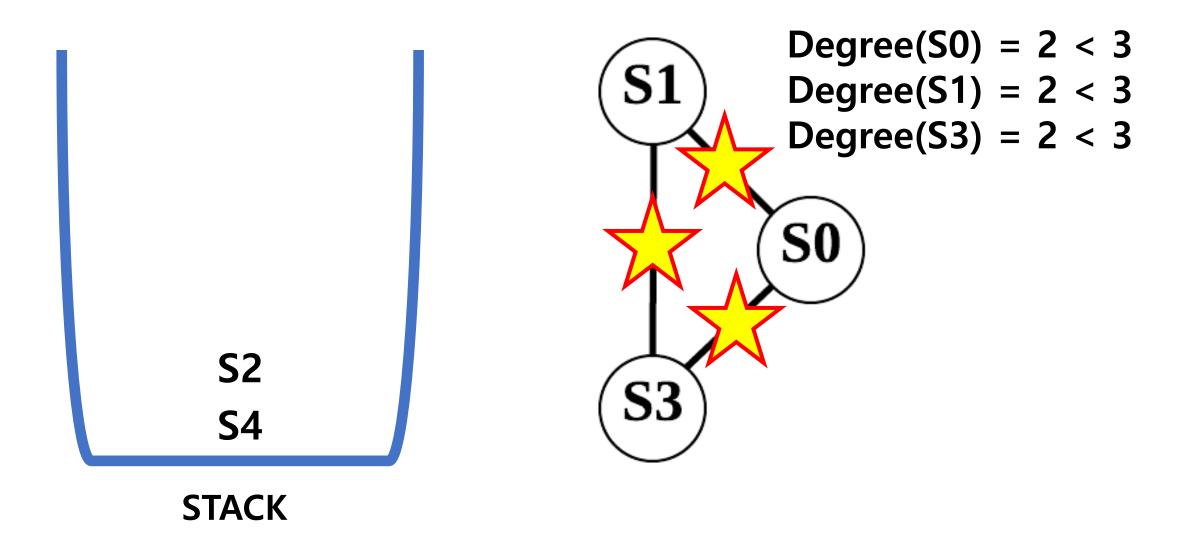
## Chaitin's algorithm – 1 (pushing stage)



## Chaitin's algorithm – 2 (pushing stage)



## Chaitin's algorithm – 3 (pushing stage)



## Chaitin's algorithm – 4 (pushing done)





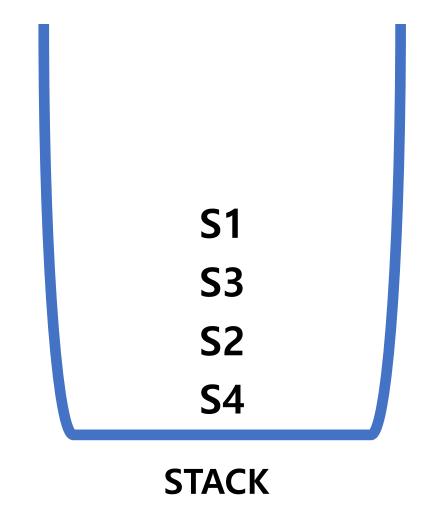
```
S0
S1
S3
S2
S4
```

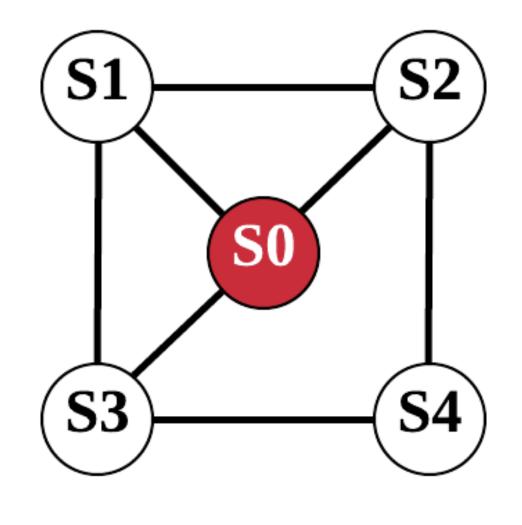
**STACK** 

# Chaitin's algorithm – 5 (popping stage)

#### 3 COLORS:



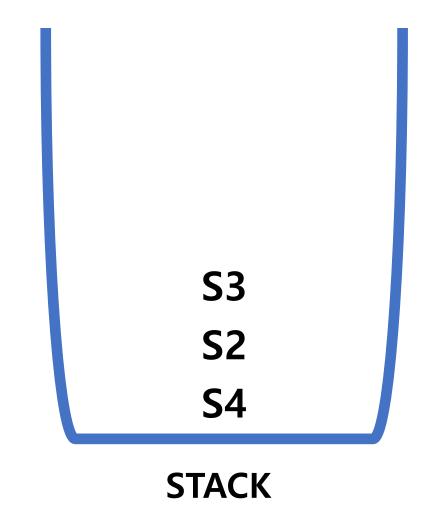


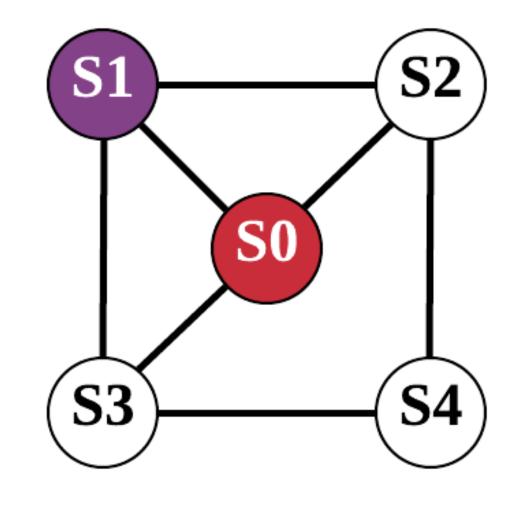


# Chaitin's algorithm – 6 (popping stage)



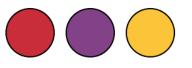


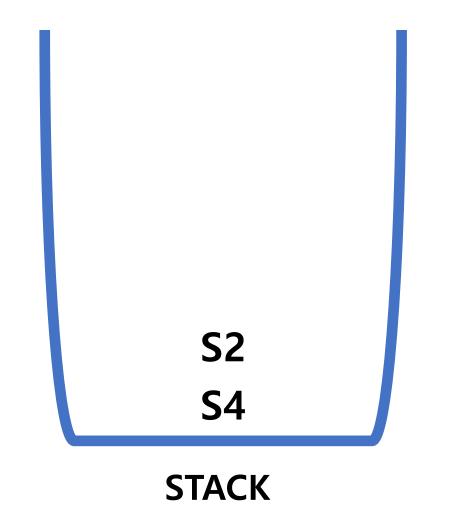


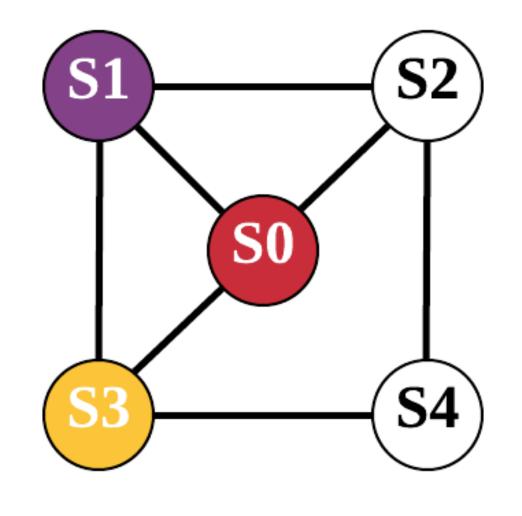


# Chaitin's algorithm – 7 (popping stage)

3 COLORS:





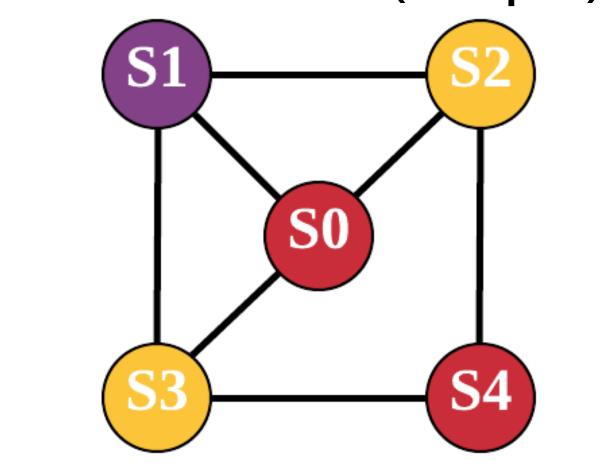


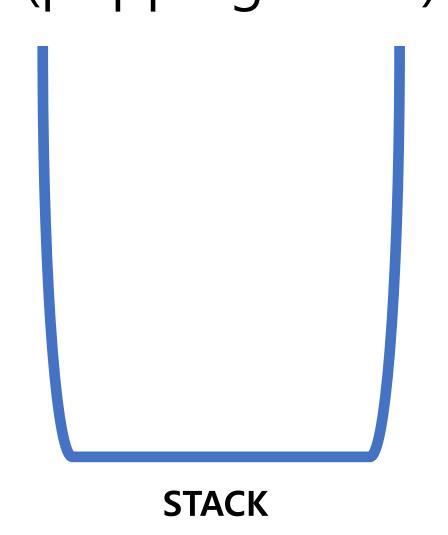
Chaitin's algorithm – 8 (popping done)





#### 3-COLORABLE! (No Spills)





### Questions from students

- The worksheet didn't provide the number of registers available for use. Is it possible to solve the worksheet without it?
- How should I set **K** when using Chaitin's or Chaitin-Briggs algorithm? Do I always have to set K to the number of registers available to my machine?
- Can dead-code elimination be done during the register allocation stage?

### Chaitin vs Chaitin-Briggs

• During the <u>pushing stage</u>, when all nodes in the interference graph have Degree bigger than **K**,

#### Chaitin

immediately spills one of the nodes in the graph with the smallest spill-cost.

#### Chaitin-Briggs

simply pushes the node with the smallest spill-cost to the stack, without spilling. Spilling is done later, only if there is no available color left to color the popped node during the popping stage.

• For the worksheet's interference graph, there is always a node with degree less than K(=3) during the pushing stage.

Both algorithms (Chaitin, Chaitin-Briggs) can identify that the given interference graph is 3-colorable.