```java
1   package application.viewmodel;
2
3   import application.model.Team;
4   import application.viewmodel.EditorViewModel;
5   import application.model.Observer;
6
7   import java.util.ArrayList;
8   import javafx.event.ActionEvent;
9   import javafx.scene.input.MouseEvent;
10  import javafx.scene.control.ListView;
11  import javafx.fxml.FXML;
12
13  public class ScoreboardViewModel implements Observer {
14      @FXML private ListView myListView;
15      private ArrayList<Team> teams;
16
17      public void initialize() {
18          teams = new ArrayList<Team>();
19          teams.add(new Team("Highly Irresistable Lions", 45));
20          teams.add(new Team("Immovable Tigers", 75));
21          teams.add(new Team("Super Duper Bears", 100));
22          teams.add(new Team("Incomparable Otters", 30));
23          teams.add(new Team("Resplendent Ocelots", 8));
24
25          refreshList();
26          setObservers();
27      }
28
29      public void handleSelection(MouseEvent event) {
30          int selection = myListView.getSelectionModel().getSelectedIndex();
31
32          EditorFacade editorWindow = new EditorFacade("/view/Editor.fxml");
33
34          editorWindow.makeWindow();
35
36          EditorViewModel viewModel = editorWindow.getViewModel();
37          viewModel.setFields(teams.get(selection));
38          teams.get(selection).registerObserver(viewModel);
39
40          editorWindow.showWindow();
41      }
42
43      private void refreshList() {
44          String[] content = new String[teams.size()];
45
46          for(int i = 0; i < teams.size(); i++)
47              content[i] = teams.get(i).toString();
48
49          myListView.getItems().setAll(content);
50      }
51
52      private void setObservers() {
53          for(int i= 0; i < teams.size(); i++)
54              teams.get(i).registerObserver(this);
55      }
56
57      public void update(String name, int score, String date) {
58          refreshList();
59      }
60  }
```