Homework - Serie 08

Kevin Sturm Python 3

Test your code with examples! Below the word function refers to python function. Use numpy arrays!

Problem 1. 2d numpy arrays

Write a function frobenius norm which computes and returns the frobenius norm of a given matrix $A = (a_{ij}) \in \mathbf{R}^{m \times n}$ defined by

$$||A||_F := \left(\sum_{j=1}^m \sum_{k=1}^n a_{jk}^2\right)^{1/2}.$$

Compare your result with numpy.linalg.norm(A,ord='fro'). Avoid loops.

Problem 2. 2d numpy arrays

Write a function which generates and displays a chessboard-matrix $A \in \mathbf{R}^{n \times n}$ of the form

$$A = \begin{pmatrix} 1 & 0 & 1 & 0 & \cdots \\ 0 & 1 & 0 & 1 & \cdots \\ 1 & 0 & 1 & 0 & \cdots \\ \vdots & \vdots & \vdots & \vdots & \ddots \end{pmatrix}.$$

Avoid loops!

Problem 3. 1d complex numpy arrays

Write a function which calculates and returns for a vector $x \in \mathbb{C}^n$ and some $1 \leq p < \infty$ the ℓ_p -norm

$$||x||_p := \Big(\sum_{j=1}^n |x_j|^p\Big)^{1/p}.$$

The function has to be implemented in two different ways: First, avoid loops and use appropriate vector functions and arithmetic instead; second, use loops and scalar arithmetic. Test the performance of both methods with tic and toc from the slides.

Problem 4. 2d numpy arrays

Write a script which generates and displays for given dimension n an arrow-matrix $A \in \mathbf{R}^{n \times n}$ of the form

where all entries which are not shown have to be initialized with 0. Avoid loops!

Problem 5. homemade matrix product

Write two functions matrix_prod(A,B) and matrix_prod2(A,B), which compute the matrix product of two matrices $A = (a_{ij}) \in \mathbf{R}^{n,m}$, $B = (b_{ij}) \in \mathbf{R}^{m,l}$, $n, m, l \in \mathbf{N}$ defined by

$$(AB)_{ij} := \sum_{\ell=1}^{m} a_{i\ell} b_{\ell j}, \quad 1 \le i \le n, \ 1 \le j \le l$$

in two ways. The first function uses array slicing and vector operations and the second uses python loops. Test the performance of both methods by measuring the time using tic and toc from the slides and generate the matrices with the numpy package random.

Problem 6. tensor product

Write a class which has the methods tensor1 and tensor2, which compute a product $A \odot B$ of two matrices $A = (a_{ij\ell}) \in \mathbf{R}^{k \times n \times m}, B = (b_{ij\ell}) \in \mathbf{R}^{m \times n \times l}, n, m, l, k \in \mathbf{N}$. The first method returns $A \odot B \in \mathbf{R}^{k \times l}$

$$(A \odot B)_{ij} := \sum_{r=1}^{n} \sum_{\ell=1}^{m} A_{ir\ell} B_{\ell rj}, \quad 1 \le i \le k, \ 1 \le j \le l,$$

and the second returns $A \odot B \in \mathbf{R}^k$ defined by

$$(A \odot B)_i := \prod_{j=1}^l \sum_{r=1}^n \sum_{\ell=1}^m A_{ir\ell} B_{\ell rj}, \quad 1 \le i \le k.$$

Try to avoid loops whenever you can!

Problem 7. wedge product.

The wedge product (dt. Dach oder Keilprodukt) of the vectors $w_1, \ldots, w_n \in \mathbf{R}^d$ with $n \leq d$ is defined by

$$(w_1 \wedge \cdots \wedge w_n)(v_1, \dots, v_n) := \det \begin{pmatrix} \langle w_1, v_1 \rangle & \dots & \langle w_n, v_1 \rangle \\ \vdots & \dots & \vdots \\ \langle w_1, v_n \rangle & \dots & \langle w_n, v_n \rangle \end{pmatrix}, \quad v_1, \dots, v_n \in \mathbf{R}^d,$$

where $\langle \cdot, \cdot \rangle$ denotes the Euclidean scalar product on \mathbf{R}^d . Write a function which gets the vectors $w_1 \ldots, w_n \in \mathbf{R}^d$ and returns the function $(v_1 \ldots, v_n) \mapsto (w_1 \wedge \cdots \wedge w_n)(v_1, \ldots, v_n)$. You may assume d = 3.

Problem 8. A simple polynomial class.

Write a class poly which gets a list coeff containing the coefficients of the polynomial $p(x) = a_0 + a_1 x + \cdots + a_n x^n$.

- (a) Write a class method poly_eval which gets a value $x \in \mathbf{R}$ and return p(x).
- (b) Write a second method poly_der_coef returns the coefficients of the polynomial $x \mapsto p'(x)$. For example if $p(x) = 1 + x + x^3$, then poly_der_coef will return [1,0,3]. Test your code with the polynomial $p(x) = 1 2x + x^4 10x^5$.