## Video Game Company

Class: Players

Attributes: name, age, fun Methods: buy(), play(), rate()

Class: Designers

Attributes: hire date, skill, portfolio Methods: draw(), polish(), go\_home()

Class: Programmers

Attributes: hire date, skill, languages Methods: code(), smoke(), go\_home()

Class: Developer

Attributes: hire date, stories, portfolio Methods: direct(), plan(), action()

## **Building A House**

Class: Architect

Attributes: hire date, salary, exp.

Methods: draw(), measure(), blueprint()

Class: Carpenter

Attributes: hire date, salary, exp.

Methods: measure1(), measure2(), cut1()

Class: Electrician

Attributes: hire date, salary, exp. Methods: splice(), fuse(), connect()

Class: Plummer

Attributes: hire date, salary, exp. Methods: plunge(), pipe(), pvc()

## A Garden

Class: Seed

Attributes: variety, season, strain

Methods: plant(), grow(), photosynthesize()

Class: Hose

Attributes: length, attachment, on/of Methods: spray(), wash(), water()

Class: AppleTree

Attributes: age, height, width

Methods: grow(), photosynthesize(), apple()

Class: Gardener

Attributes: name, exp., seed variety

Methods: greenThumb(), tools(), harvest()