

Lorenzo MARROCCHI

M2 ENGINEERING SCHOOL EMBEDDED SYSTEMS MAJOR

LOOKING FOR A 6-MONTH TECHNICAL INTERNSHIP STARTING FROM FEBRUARY 2025

Profile

Passionate about electronics and computer science applied to aerospace and robotics, I'd like to apply them to these sectors during my internship and contribute to innovative projects.

Contact

E-mail

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Citv

Paris, 75015

LinkedIn

https://www.linkedin.com/in/lorenzo-marrocchi/

Portfolio

https://lorenzomarrocchi.com/

Skills

Embedded Systems

Arduino, Unix, Assembly, Vivado, FPGA, KiCad, Raspberry **Software**

Python, C, C++, Tensorflow, Pytorch, Qiskit, html, css

Tools

Suite adobe (Premiere, AE, AI), Anaconda, VsCode, GitHub, Cura, Jira, Trello, Notion

Certifications

- Driver's license
- TOEIC 855

Languages

- Italian Bilingual
- English B2

Hobbies and Interests

Aerospace (member of ECE Espace), Photography (member of JBTV), Martial arts, travel and hiking.

Education

ENGINEERING SCHOOL - ECE Paris.Lyon

Embedded Systems Major - Quantum Computing specialization 2020 - 2025

INTERNATIONAL SEMESTER - University of Malaya

Kuala Lumpur, Malaysia

2023 - 5 months

Scientific high school diploma - Lycée Jean-Jacques Rousseau

French - Italian double diploma

Specialization in Physics-Chemistry

Talens Certificate - ENS mentoring program

Projects

Underwater drone

 Prototype of a submersible vehicle for underwater experimentation and surveillance. Development planned for 2024-2025

Real Time Sign Language Translation

 Deep Learning project for a Sign Language interpreter, translating a video signal into corresponding letters. Using Python, Open CV and Tensorflow.

Robotics Competition

 Competition (ECECUP) in which different groups of students confront each other. The robot must meet the requirements and carry out different tasks in order to win points. Programmed with Arduino and OpenCV.

MY PORTFOLIO

• More on my website : <u>lorenzomarrocchi.com</u> . Html, CSS and Javascript

Battleship

• Simplified version of the battleship board game. Made in C.

Work Experience

PARROT

Quality and Validation Engineer

4-month internship: May 2024 - August 2024

 Developing test plans, designing cases, non-regression tests, field tests, reporting in TestRail, detecting anomalies and participating in reviews for continuous improvement.

ECE Paris.Lyon

Maker & Lab teaching assistant

Fixed-term contract: September 2023 - January 2025

- Assisting the professor by helping students with practical work in computer science and electronics.
- Maker at the FabLab, involved in standby sessions and training on various machines.