**Sources**

For movement: <http://zetcode.com/tutorials/javagamestutorial/movingsprites/>

For the util Timer: <http://www.javaprogrammingforums.com/java-se-api-tutorials/883-how-use-tmrDelay-java.html>

For collision: <http://zetcode.com/tutorials/javagamestutorial/collision/>

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| **Concept** | **Link** |
| Movement | <http://zetcode.com/tutorials/javagamestutorial/movingsprites/> |
| java.util Timer | <http://www.javaprogrammingforums.com/java-se-api-tutorials/883-how-use-tmrDelay-java.html> |
| Collision | <http://zetcode.com/tutorials/javagamestutorial/collision/> |
| CardLayout | <http://www.zentut.com/java-swing/java-swing-cardlayout/> |
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