

CS 101

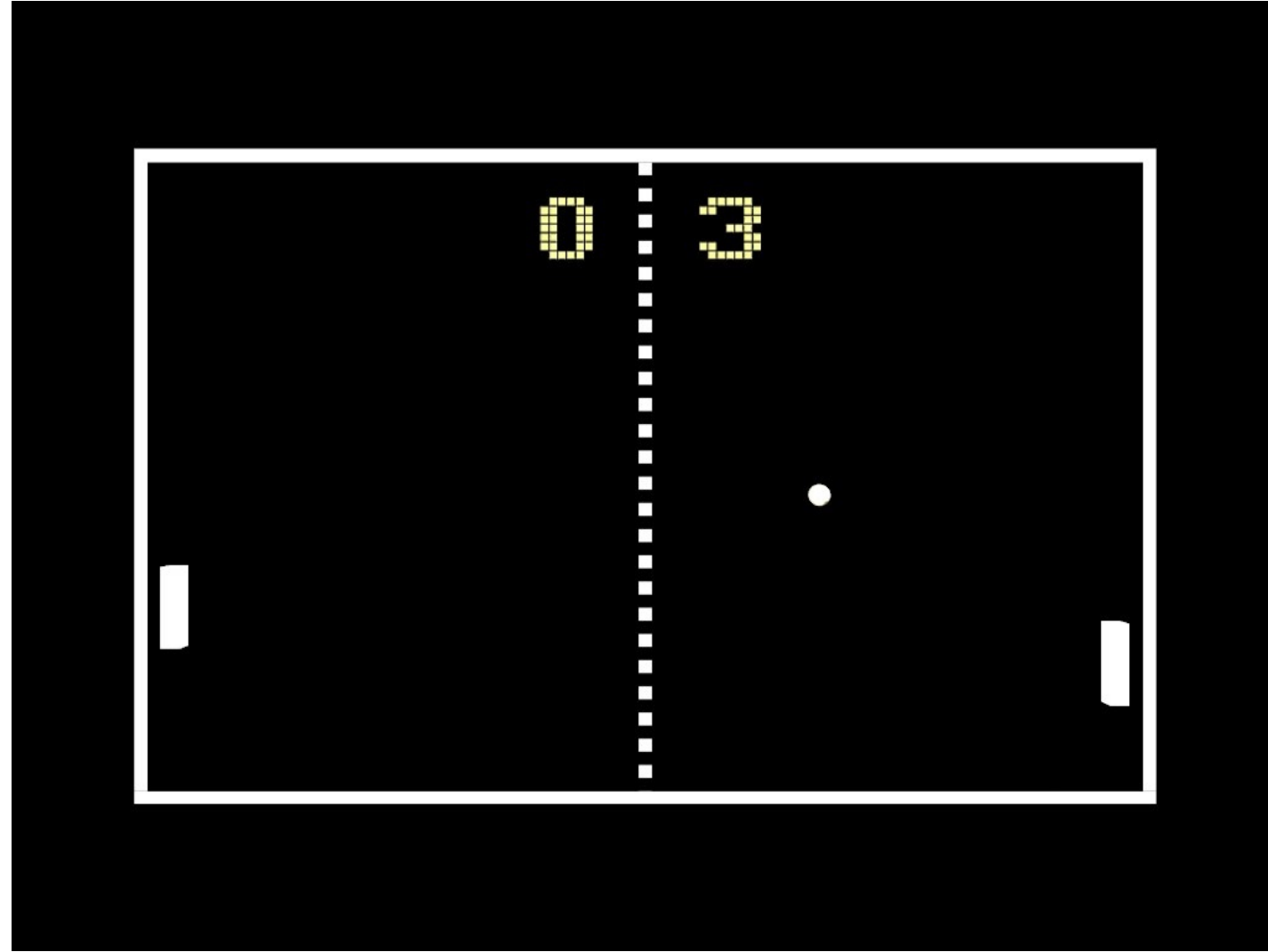
Computer Programming and Utilization

Projects

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Pong

- <https://en.wikipedia.org/wiki/Pong>
- <https://www.youtube.com/watch>
- Simulate ball motion within a closed polygonal space
- Simulated ball motion with 1 player within rectangular space
- Simulated ball motion with 2 players within rectangular space



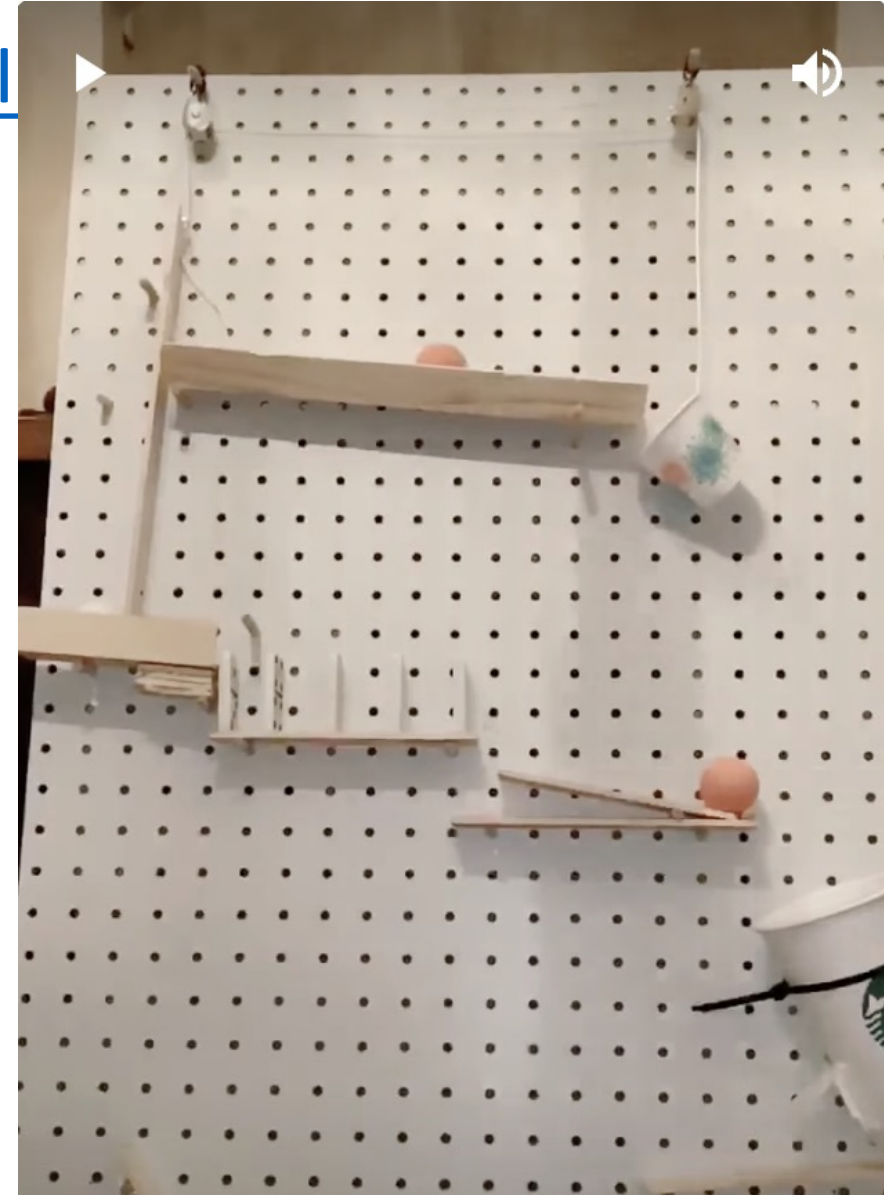
Projectiles, Slingshot

- Simulate projectile motion caused by a slingshot
- Make a game out of it, where the user uses the slingshot (direction and initial speed) to hit targets



Rube Goldberg machine

- https://en.wikipedia.org/wiki/Rube_Goldberg_machine
- <https://www.youtube.com/shorts/dFn4YibYMI>

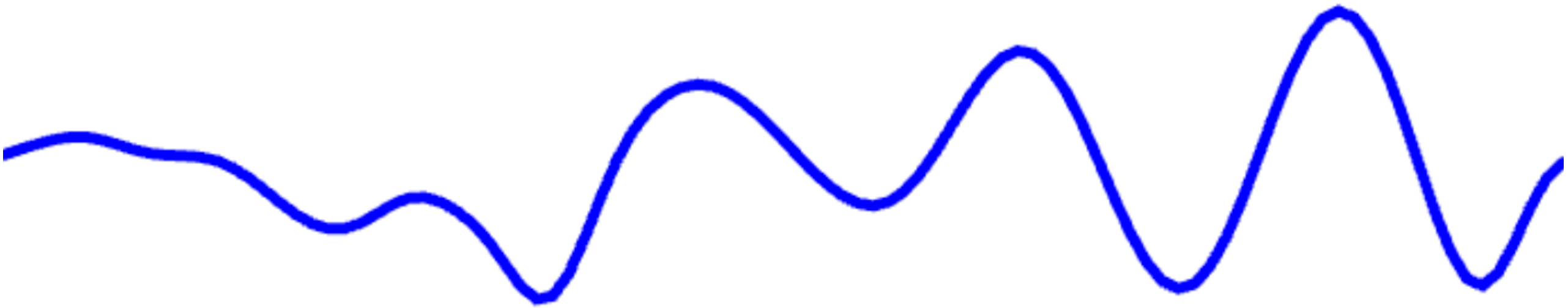


PGM image files

- Reading PGM files
- Writing PGM files
- Simple manipulations of PGM files
- https://www.cs.swarthmore.edu/~lammert/cs35/s15/Labs/extras/01/pgm_info.html
- <https://hinumduman.home.blog/2018/08/21/basic-operations-on-image-processing-using-pgm-file-formats/>
- <http://www.codeding.com/articles/pgm-image-manipulation>
- Image compression using run-length encoding
 - https://en.wikipedia.org/wiki/Run-length_encoding

Heat Equation

- https://en.wikipedia.org/wiki/Heat_equation
- Simulate (the actual physics of) the heat equation
- <http://math.uchicago.edu/~luis/pde/heat.html>



Random Walk, Brownian Motion

- https://en.wikipedia.org/wiki/Random_walk
- https://en.wikipedia.org/wiki/Brownian_motion
- Simulate (the actual mathematics of) a random walk in 1D
 - Simulate many random walks concurrently
- Simulate (the actual mathematics of) a random walk in 2D
 - Simulate many random walks concurrently
- <http://www.physics.smu.edu/fattarus/randomwalk.html>

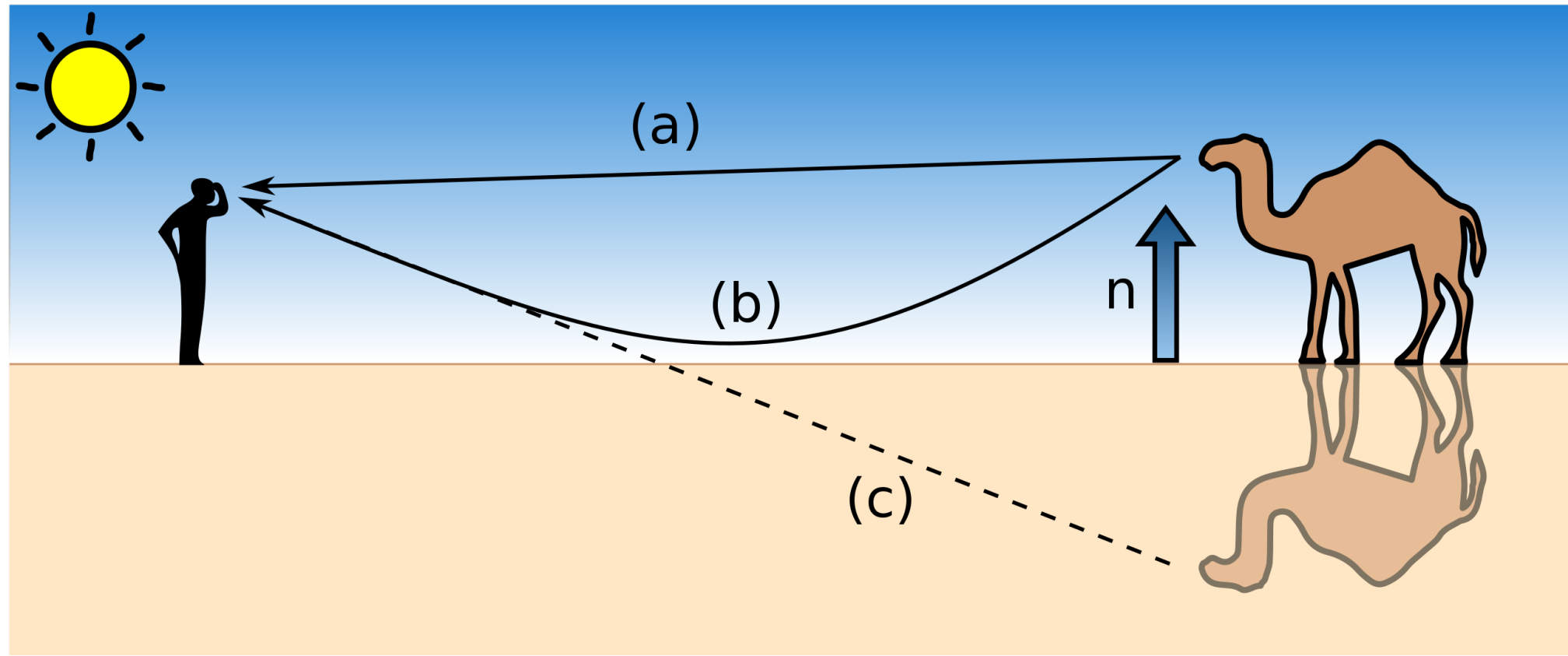


Lights Rays, Rainbow

- Simulation (the actual physics of) light rays through a droplet creating a rainbow
- <https://www.youtube.com/watch?v=dmNOmCQZRE8>
- https://en.wikipedia.org/wiki/Rainbow#/media/File:Rainbow_single_reflection.svg
- https://en.wikipedia.org/wiki/Rainbow#/media/File:Raindrop_optics.jpg

Mirage

- Simulate (the actual physics of) the traversal of light rays indicating the creation of a mirage
- <https://en.wikipedia.org/wiki/Mirage>
- <https://www.youtube.com/watch?v=TQM9HnHCkEc>



Pendulum Waves

- Simulate (the actual physics of) a pendulum
- Simulate (the actual physics of) multiple pendulums creating interesting patterns
- https://en.wikipedia.org/wiki/Pendulum_wave
- <https://www.youtube.com/watch?v=3V5Nr0GBZSQ>
- <https://www.youtube.com/watch?v=yVkdfJ9PkRQ>
- <https://www.youtube.com/watch?v=4ICFmArDQ>

