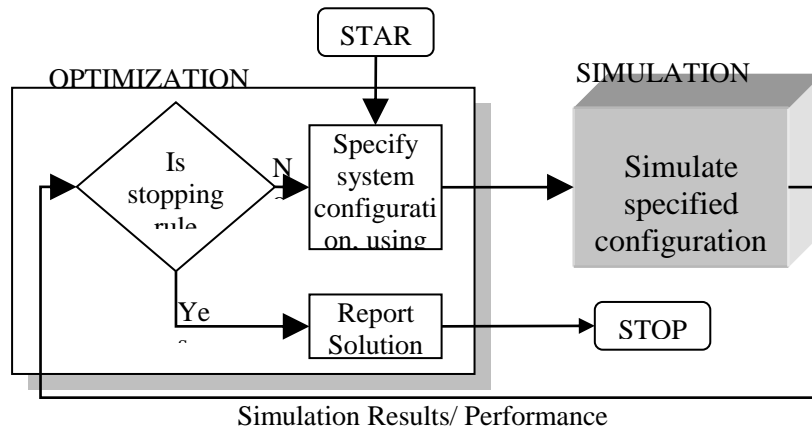


## Simulation-based Optimization

- Need to interface an optimum-seeking or *optimization* package with simulation
  - Simulation model replaces the analytical objective function and the constraints



**OptQuest:** Uses implementations of Scatter Search, Tabu Search and Neural Networks. Their specifics are beyond this course. We shall learn how to use it.

### Terminologies in OptQuest

**Control Parameters:** Are *variables* or *resources* that can be meaningfully manipulated to affect the performance of a simulated system. For example: the quantity of products to make, the number of workers per activity etc. OptQuest will change the values of these controls with each simulation until we get the best objective.

**Responses:** Are the outputs from simulation model that is of interest.

**Constraints:** Used to define the relationships among controls and/or responses.

*In the case of control parameter constraints:* For example, a constraint might ensure that the total amount of money allocated among various investments cannot exceed a specified amount, or at most one machine from a certain group can be selected. Constraints on the controls will be satisfied **BEFORE** each simulation run!

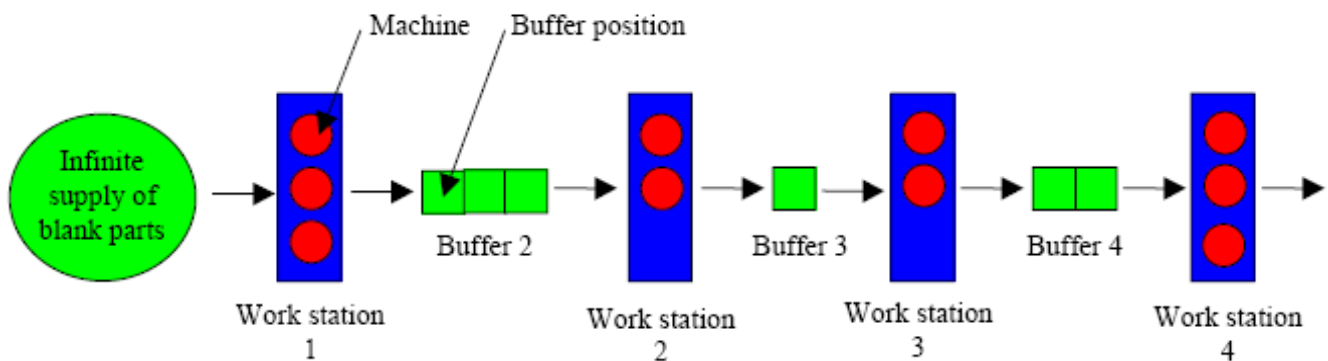
*In the case of response constraints (requirements):* For example, a constraint might be that the percentage of tardy jobs should be 90%. We can get these data only after the simulation run. So, constraints on the responses are checked for feasibility **AFTER** each simulation run!

**Objective:** Is a response or an expression used to represent the model's objective, such as minimizing queues or maximizing profits.

## Using OptQuest (Eg. from Law and McComas, 2000, Winter Simulation Conference)

### System Description

- Consider the manufacturing system consisting of 4 work stations and 3 buffers (queues) as shown in Figure. Whenever a machine in work station 1 is idle, it will pull a blank (new) part in from an infinite supply. A machine cannot discharge a part to downstream machine if the succeeding buffer is full. Processing times of machines (in hrs) have exponential distribution with mean time as follows: 0.3333, 0.5, 0.2 and 0.25 hrs for machines in workstation 1, 2, 3 and 4, respectively.



- Task:** Determine optimal number of machines in each workstation and the optimal number of slots (capacity) in each queue, to **maximize** the **profit** over a 30-day production period.
- Constraints:**
  - Number of machines in each workstation can be varied between 1 and 3.
  - Number of slots in each queue can be varied between 1 and 10.
  - Total machines in system should not exceed 10.
- Profit** =  $(\$200 \times \text{throughput}) - (\$25000 \times \text{number of machines}) - (\$1000 \times \text{number of slots in queue})$ 
  - where, Throughput = total parts produced in that 30-day period
- The simulation run length for is 720 hours (30 days) with an *additional* warmup period of 240 hours (10 days). Thus, the throughput & profit is computed from the final 720 hours of each 960-hour replication.
- If we do not use OptQuest, how many simulation runs do we need, i.e. how many combinations needs to be checked?

- Download and open 'SimOptBasic.alp' from course website. Get familiar with the model.
  - Each Workstation has a generic format of *Seize* → *Delay* → *Queue* → *Hold* → *Release*.
    - When an entity come to the “*Seize - Delay - Release*” modules, it will ‘capture’ 1 machine from the defined workstation ResourcePool, get delayed for specified time (in delay module) and then will release the resource to proceed downstream.
    - The HOLD blocks checks if the downstream buffer has enough space. If not, it blocks current machine by not releasing machine after use.
      - See the ‘on Enter’ and ‘on Exit’ properties of SEIZE module subsequent to a HOLD module.
  - Seven parameters have been defined using PARAMETERS module from Agent Palette: “Buffer2”, “Buffer3”, “Buffer4” defines the capacity of queues between Workstation 1&2, Workstation 2&3, Workstation 3&4 respectively. Parameters WS1, WS2, WS3, WS4 represents the capacity of the four workstations.
  - Two variables are defined using VAIRABLES module from Agent Palette, “throughput” and “profit” are defined. “throughput” counts the entities that have gone through the system; “profit” computes the total profit as per expression given in previous page.
  - ‘Throughput’ are computed in the last ‘Sink’ module. ‘Profit’ is computed in the *EventProfit* module
  - Simulation Run Length = 960 hrs of which 240 hrs are warm-up (defined by resetting statistics in *EventWarmup* module. So, effective run length is?

**Explore the model. Run the model. Observe the results.**

## **BUILD OPTIMIZATION**

1. In Projects view panel, right-click on ‘Main’, and select New>Experiments. This opens a new dialog box.
  - a. Select Optimization from the ‘Experiment Type’ list.
  - b. Change ‘Name’ to *Optimize*
  - c. Click FINISH.

2. Click *Optimize: Main* from the Projects view panel, and navigate to its properties. In Properties Panel,
    - a. Enter objective as *root.profit* (you need to **maximize** this!)
    - b. Under 'Parameters', you will see all the queue and WS parameters we had defined in the model.
      1. Select the 'Type' as *design* for all 7 parameters
      2. For queue parameters, set 'Min' as 1, 'Max' as 10, 'Step' as 1
      3. For WS parameters, set 'Min' as 1, 'Max' as 3, 'Step' as 1
    - c. In Constraints tab
      - i. In 'Constraints on Simulation Parameters', write under 'expression':  $WS1+WS2+WS3+WS4$ , under 'type':  $\leq$ , under 'bound': 10
      - ii. Check the enabled box next to the constraint.
    - d. In Randomness
      - i. Check 'Random Seed'
    - e. Now, click 'Create default UI'
  3. RIGHT-Click *Optimize: Main* from the Projects view panel, and click. Observe the results.
    - a. Note down the best solution you get (single rep case)
- 

We can also do multiple replications with Optimisation. To do that:

In *Optimize: Main*, Properties panel,

- a. In Replications tab, check 'Use Replications'
  - i. Check 'Use replications'. Set 'Replications per Iteration' to 5.
- b. Again, click 'Create default UI'

Run the Optimization to observe the results. Note down the best solution you get (multi-replication case)

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## TO DOs

1. In the *Optimize:Main* Properties Panel,
  - a. Randomness: Use 'Fixed Seed' with your birth day or birth month as the seed number.
  - b. Replications: Check 'Use replications'. Set 'Replications per Iteration' to 5.
  - c. Optimise your model and note down the solution and objective value.
    - Compare the results obtained with that presented in Law and McComas, 2000, Winter Simulation Conference (paper available in class site; see last paragraph of Section 3 in the paper)
  - d. (Optional) Directly enter the Best Solution you got (multiple replications scenario) as the corresponding Parameter values in the Simulation model. Run the model for 10 replications and build a 95% CIs of the mean profit and average hourly throughput.
2. Add the following constraints to the above model and perform simulation-optimization to determine the new optimum configuration and the associated profit:
  - a. Total number of machines in the system  $\leq 10$
  - b. Total number of buffer spaces in the system  $\leq 20$ .
  - c. Optimise the model with these additional constraints (and with same Fixed Seed and Replications as for (1)). Report the final solution & objective value obtained.