

EGMn

The Sequential Endogenous Grid Method

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Motivation

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- Structural Economics for modeling **decision-making under uncertainty**
 - household: consumption, savings, labor, portfolio, retirement
 - firms: production, investment, hiring, entry/exit
 - governments: fiscal and monetary policy, taxation, redistribution
 - interdisciplinary: climate change, public health, education, etc.

...

- Structural modeling is **hard**
 - modern economics requires solving complex problems
 - with many state variables, many decisions, and non-convexities
 - computationally challenging and time-consuming

Outline

- Functional Approximation
 - Interpolation on different spaces/dimensions
 - Conventional techniques are **insufficient** for complex problems
- Dynamic Programming
 - The Endogenous Grid Method
 - The **Sequential** Endogenous Grid Method

- Machine Learning in Economics
 - Neural Nets as **function approximators**
 - The Deep Learning Revolution
 - **Uncertainty Quantification**
- Conclusion
 - Computational Economics solving increasingly complex problems
 - **Econ-ARK** provides **open source** tools for researchers

Functional Approximation

Linear Interpolation on a Uniform Grid

[videos/LinearInterpolationUniform.mp4](#)

Linear Interpolation on a Non-linear Grid

[videos/LinearInterpolationGeometric.mp4](#)

Bilinear Interpolation

[videos/BilinearInterpolation.mp4](#)

Curvilinear (Warped) Grid Interpolation

[videos/CurvilinearInterpolation.mp4](#)

See: White (2015)

What about Unstructured Grids?

[videos/UnstructuredGrid.mp4](#)

See: Ludwig and Schön (2018)

Dynamic Programming

A simple consumption-savings problem

Agent maximizes present discounted value (PDV) of lifetime utility

$$\sum_{t=0}^{\infty} \beta^t u(c_t) \tag{1}$$

...

Recursive Bellman equation

$$\begin{aligned} v_t(m) &= \max_{c_t} u(c_t) + \beta \mathbb{E}_t[v_{t+1}(m_{t+1})] \\ \text{s.t. } & 0 \leq c_t \leq m_t \\ & a_t = m_t - c_t \\ & m_{t+1} = Ra_t + \theta_{t+1} \end{aligned} \tag{2}$$

A simple consumption-savings problem

Recursive Bellman equation

$$\begin{aligned} v_t(m) &= \max_{c_t} u(c_t) + \beta \mathbb{E}_t[v_{t+1}(m_{t+1})] \\ \text{s.t. } & 0 \leq c_t \leq m_t \\ & a_t = m_t - c_t \\ & m_{t+1} = Ra_t + \theta_{t+1} \end{aligned} \tag{3}$$

How do we solve this problem?

- **Value Function Iteration (VFI)**
 - Discretize state space (interpolation)
 - Grid search optimization (brute force, iterative)
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The Endogenous Grid Method by Carroll (2006)

...

$$c_t = u'^{-1}(\beta \mathbb{E}_t[v'_{t+1}(Ra_t + \theta_{t+1})]) \tag{4}$$

...

- Simple
 - Inverted Euler equation
 - Fast
 - No root-finding or grid search optimization required
 - Efficient
 - Finds exact solution at each gridpoint
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Limitations of EGM

- **One-dimensional** problems/subproblems (nested)
 - (GEGM) Barillas and Fernández-Villaverde (2007)
 - (NEGM) Druedahl (2021)
 - Can result in **non-rectangular grids**
 - (Curvilinear) White (2015)
 - (Triangular) Ludwig and Schön (2018)
 - **Non-convexities** (discrete choices) can be problematic
 - (DCEGM) Iskhakov et al. (2017)
 - (G2EGM) Druedahl and Jørgensen (2017)
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EGMn: The Sequential Endogenous Grid Method

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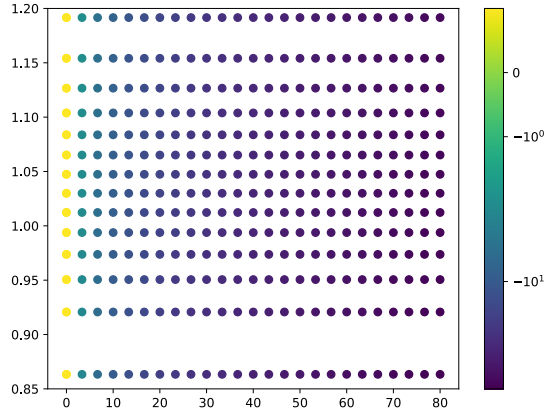
- **Insight:** Problems in which agent makes several **simultaneous choices** can be decomposed into **sequence of problems**
- **Problem:** Rectilinear exogenous grid results in **unstructured** endogenous grid
- **Solution:** Using machine learning to **interpolate** on unstructured grids

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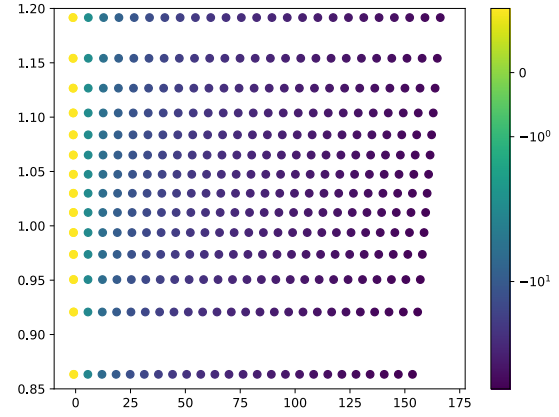
Contribution:

- **Simple, Fast, Efficient**
 - Inherits properties of EGM
 - **Multi-dimensional**
 - Can be used for problems with multiple state variables and decisions
 - **Cutting-edge**
 - Functional approximation and uncertainty quantification approach using Gaussian Process Regression
-

Exogenous Rectangular Grid



Endogenous Curvilinear Grid



A more complex problem

Consumption - Pension Deposit Problem as in Druedahl and Jørgensen (2017)

$$\begin{aligned}
 v_t(m_t, n_t) &= \max_{c_t, d_t} u(c_t) + \beta \mathbb{E}_t \left[\Gamma_{t+1}^{1-\rho} v_{t+1}(m_{t+1}, n_{t+1}) \right] \\
 \text{s.t. } & c_t > 0, \quad d_t \geq 0 \\
 a_t &= m_t - c_t - d_t \\
 b_t &= n_t + d_t + g(d_t) \\
 m_{t+1} &= a_t R / \Gamma_{t+1} + \theta_{t+1} \\
 n_{t+1} &= b_t \mathbf{R}_{t+1} / \Gamma_{t+1}
 \end{aligned} \tag{5}$$

where

$$u(c) = \frac{c^{1-\rho}}{1-\rho} \quad \text{and} \quad g(d) = \chi \log(1 + d). \tag{6}$$

is a tax-advantaged premium on pension contributions.

Breaking up the problem makes it easier to solve it

Consider the problem of a consumer who chooses how much to put into a pension account:

$$\begin{aligned} v_t(m_t, n_t) &= \max_{d_t} \tilde{v}_t(l_t, b_t) \\ \text{s.t. } d_t &\geq 0 \\ l_t &= m_t - d_t \\ b_t &= n_t + d_t + g(d_t) \end{aligned} \tag{7}$$

...

After, the consumer chooses how much to consume out of liquid savings:

$$\begin{aligned} \tilde{v}_t(l_t, b_t) &= \max_{c_t} u(c_t) + \beta w_t(a_t, b_t) \\ \text{s.t. } c_t &\geq 0 \\ a_t &= l_t - c_t \end{aligned} \tag{8}$$

Solving the pension problem

The pension problem, more compactly

$$v_t(m_t, n_t) = \max_{d_t} \tilde{v}_t(m_t - d_t, n_t + d_t + g(d_t)) \tag{9}$$

...

Interior solution must satisfy the first-order condition:

$$g'(d_t) = \frac{\tilde{v}_t^l(l_t, b_t)}{\tilde{v}_t^b(l_t, b_t)} - 1 \tag{10}$$

Solving the pension problem

Inverting, we can obtain the optimal choice of d_t :

$$\mathfrak{d}_t(l_t, b_t) = g'^{-1} \left(\frac{\tilde{\mathfrak{v}}_t^l(l_t, b_t)}{\tilde{\mathfrak{v}}_t^b(l_t, b_t)} - 1 \right) \quad (11)$$

. . .

Using resource constraints we obtain endogenous grids:

$$\mathfrak{n}_t(l_t, b_t) = b_t - \mathfrak{d}_t(l_t, b_t) - g(\mathfrak{d}_t(l_t, b_t))\mathfrak{m}_t(l_t, b_t) = l_t + \mathfrak{d}_t(l_t, b_t) \quad (12)$$

Unstructured Grids

Problem: **Rectilinear** exogenous grid results in **unstructured** endogenous grid

Exogenous Rectangular Grid

Endogenous Unstructured Grid

How do we **interpolate** on this grid?

Machine Learning in Economics

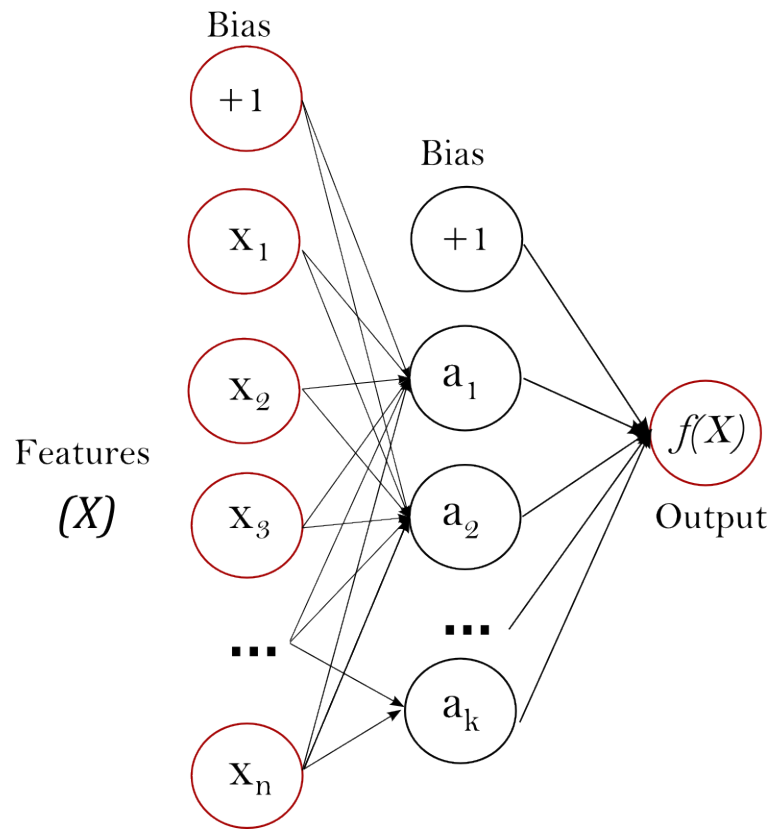


Figure 1: Figure 1: ANN (Source: scikit-learn.org)

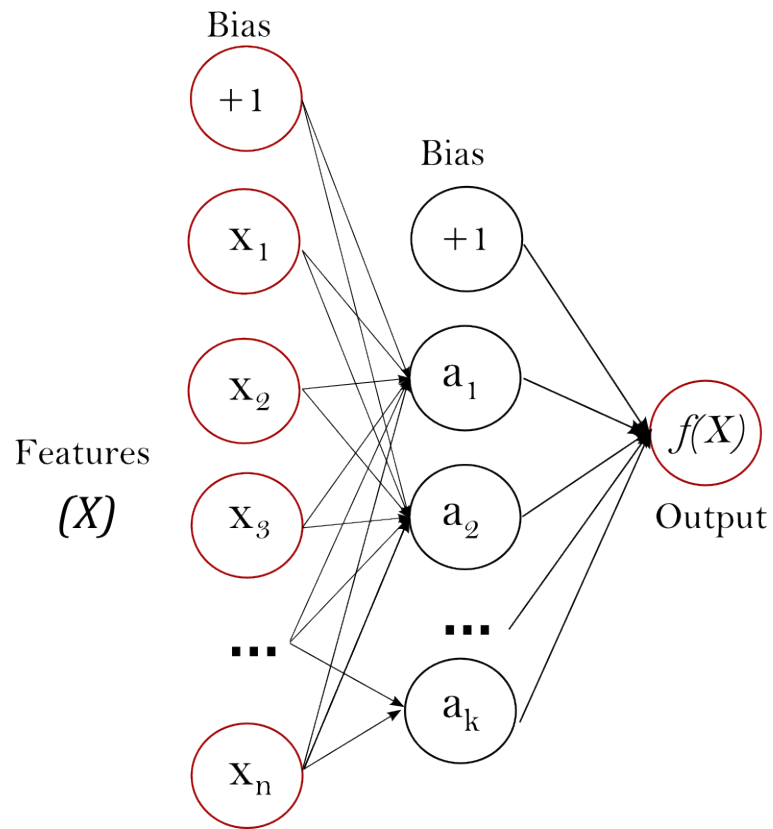


Figure 2: Figure 1: ANN (Source: scikit-learn.org)

Artificial Neural Networks

Artificial Neural Networks

- Based on biological neural pathways (neurons in a brain)
- Learns function $f(X) : R^n \rightarrow R^m$
- Consists of
 - input (features) X
 - hidden layers $g(\dots)$
 - output (target) $y = f(X)$
- Hidden layers can have many nodes
- Neural nets can have many hidden layers (deep learning)

A single neuron, and a bit of math

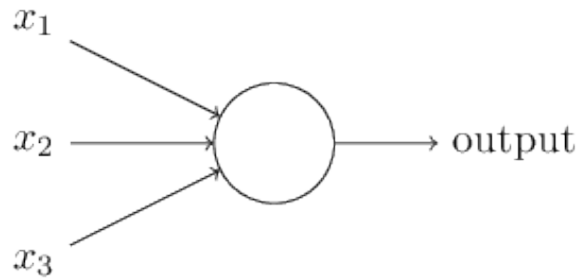


Figure 3: Figure 2: Perceptron

$$y = g(w_0 + \sum_{i=1}^n w_i x_i) = g(w_0 + \mathbf{x}'\mathbf{w}) \quad (13)$$

A single neuron, and a bit of math

$$y = g(w_0 + \sum_{i=1}^n w_i x_i) = g(w_0 + \mathbf{x}'\mathbf{w}) \quad (14)$$

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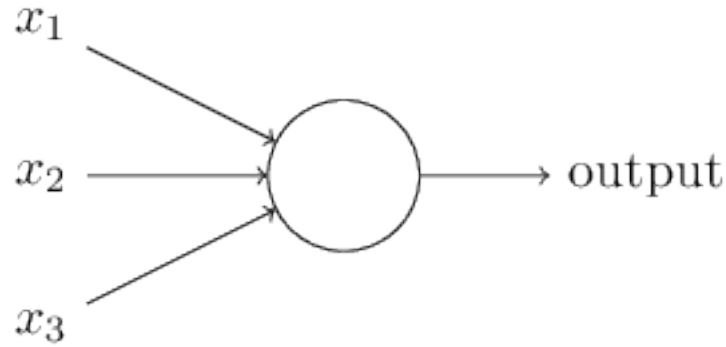


Figure 4: Figure 2: Perceptron

- y is the output or target
- x_i are the inputs or features
- w_0 is the bias
- w_i are the weights
- $g(\cdot)$ is the activation function (non-linear)

$$g(z) = \frac{1}{1 + e^{-z}} \quad (15)$$

- usually a sigmoid, but there are many others

The Deep Learning Revolution

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- Most of these ideas are not new
 - Perceptron (1957)
 - Deep Learning (1965)
 - Stochastic Gradient Descent (1967)

...

- What changed?
 - **Big data** (more data)
 - More computing power (**GPUs**, TPUs, etc.)
 - **Algorithmic** innovations (ReLU, Adam, regularization, etc.)

– Better and **open source** software (scikit-learn, TensorFlow, PyTorch, etc.)

Gaussian Process Regression

A Gaussian Process is a probability distribution over functions

$$\begin{aligned} \mathbf{X} &\sim \mathcal{N}(\boldsymbol{\mu}, \mathbf{K}) \quad \text{s.t.} \quad x_i \sim \mathcal{N}(\mu_i, \sigma_{ii}) \\ \text{and} \quad \sigma_{ij} &= \mathbb{E}[(x_i - \mu_i)(x_j - \mu_j)] \quad \forall i, j \in \{1, \dots, n\}. \end{aligned} \quad (16)$$

where

$$\mathbf{X} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} \mu_1 \\ \mu_2 \\ \vdots \\ \mu_n \end{bmatrix} = \begin{bmatrix} \sigma_{11} & \sigma_{12} & \cdots & \sigma_{1n} \\ \sigma_{21} & \sigma_{22} & \cdots & \sigma_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ \sigma_{n1} & \sigma_{n2} & \cdots & \sigma_{nn} \end{bmatrix}. \quad (17)$$

A Gaussian Process Regression is used to find the function that best fits a set of data points

$$\mathbb{P}(\mathbf{f}|\mathbf{X}) = \mathcal{N}(\mathbf{f}|\mathbf{m}, \mathbf{K}) \quad (18)$$

I use standard covariance function, exploring alternatives is an active area of research

$$k(\mathbf{x}_i, \mathbf{x}_j) = \sigma_f^2 \exp\left(-\frac{1}{2l^2}(\mathbf{x}_i - \mathbf{x}_j)'(\mathbf{x}_i - \mathbf{x}_j)\right). \quad (19)$$

An example

Consider the true function $f(x) = x \cos(1.5x)$ sampled at random points

An example

A random sample of the GP posterior distribution of functions

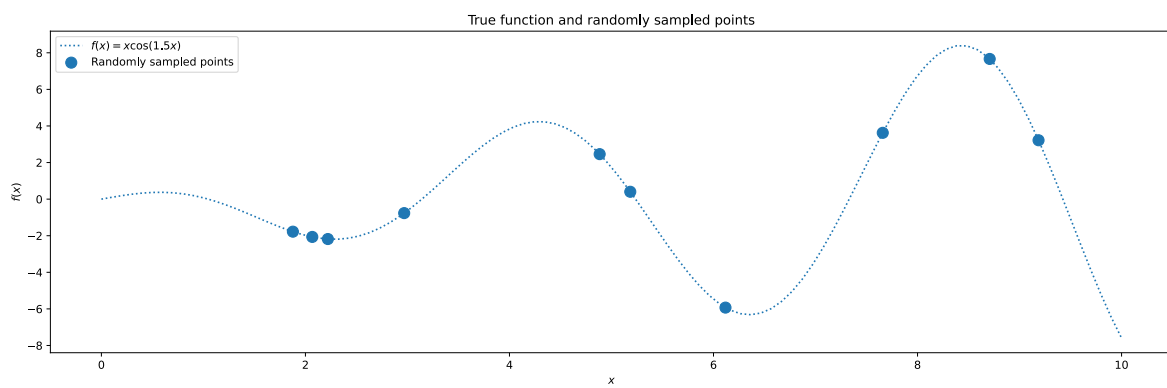


Figure 5: True Function

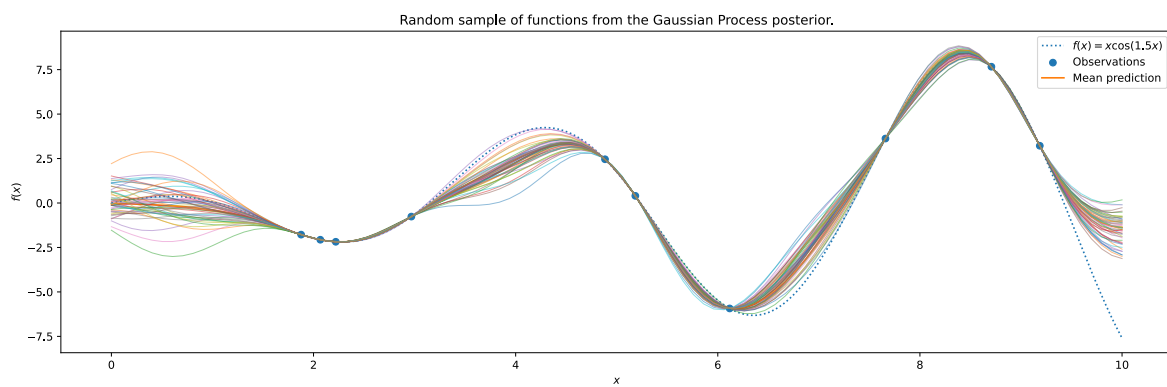


Figure 6: Posterior Sample

An example

Gaussian Process Regression finds the function that best fits the data

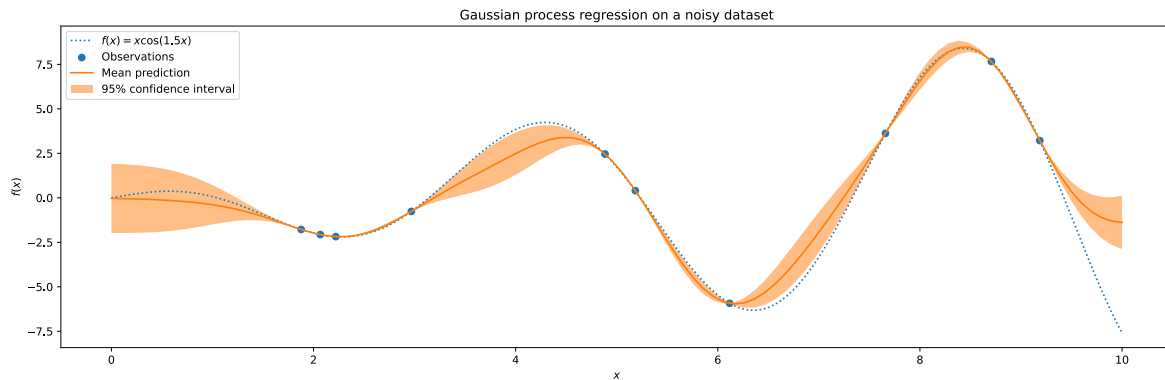


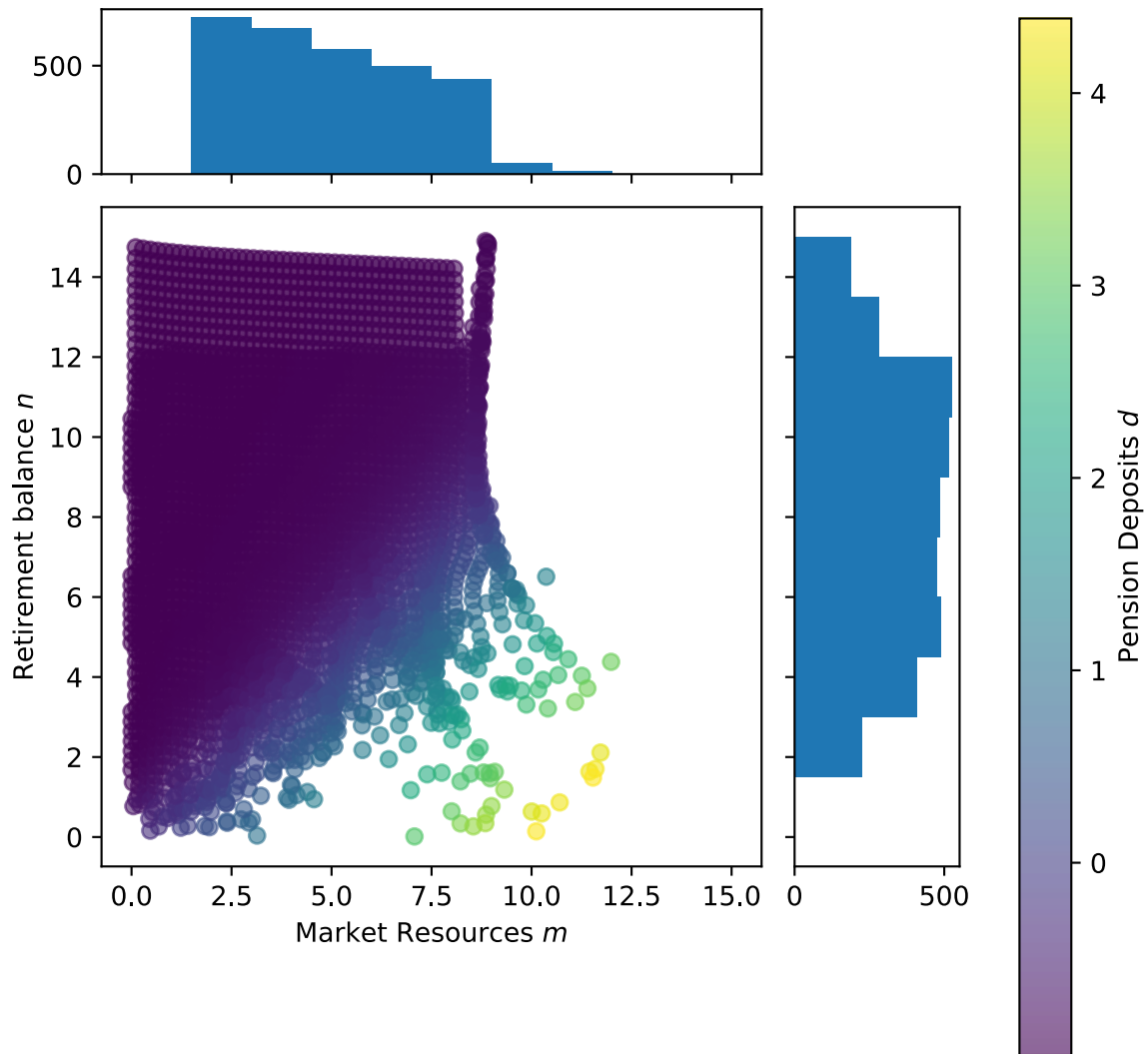
Figure 7: Alt text

- **Gaussian Process Regression** gives us
 - **Mean** function of the posterior distribution
 - **Uncertainty quantification** of the mean function
 - Can be useful to predict ex-post where we might need **more points**
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Back to the model

Second Stage Pension Endogenous Grid

Pension Deposit on Endogenous Grid



Some Results

Consumption Function

Deposit Function

Conclusion

Conditions for using Sequential EGM

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- Model must be
 - concave
 - differentiable
 - continuous
 - separable

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Need an **additional** function to exploit **invertibility**

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Examples in this paper:

- Separable utility function
 - $u(c, z) = u(c) + h(z)$
- Continuous and differentiable transition
 - $b_t = n_t + d_t + g(d_t)$

Resources

- An Introduction to Statistical Learning statlearning.com
 - Neural Networks and Deep Learning neuralnetworksanddeeplearning.com
 - Deep Learning deeplearningbook.org
 - Probabilistic machine learning probml.github.io/pml-book
 - A Neural Network Playground playground.tensorflow.org
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Thank you!

engine: github.com/econ-ark/HARK

code: github.com/alanlujan91/SequentialEGM

website: alanlujan91.github.io/SequentialEGM/egmn

References

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