

Lab 2: Frozen Lake Problem

```

In [1]: import matplotlib.pyplot as plt
import numpy as np
import gym

environment = gym.make("FrozenLake-v1", is_slippery=False, render_mode="human")
plt.rcParams['figure.dpi'] = 300
plt.rcParams.update({'font.size': 17})

# We re-initialize the Q-table
qtable = np.zeros((environment.observation_space.n, environment.action_space.n))

# Hyperparameters
episodes = 200          # Total number of episodes
alpha = 0.5             # Learning rate
gamma = 0.9             # Discount factor

# List of outcomes to plot
outcomes = []

print('Q-table before training:')
print(qtable)

# Training
for _ in range(episodes):
    state = environment.reset()[0]
    done = False

    # By default, we consider our outcome to be a failure
    outcomes.append("Failure")

    # Until the agent gets stuck in a hole or reaches the goal, keep training it
    while not done:
        # Choose the action with the highest value in the current state
        if np.max(qtable[state]) > 0:
            action = np.argmax(qtable[state])

        # If there's no best action (only zeros), take a random one
        else:
            action = environment.action_space.sample()

        # Implement this action and move the agent in the desired direction
        new_state, reward, done, info, x = environment.step(action)

        # Update Q(s,a)
        qtable[state, action] = qtable[state, action] + \
            alpha * (reward + gamma * np.max(qtable[new_state]) -

        # Update our current state
        state = new_state

        # If we have a reward, it means that our outcome is a success
        if reward:
            outcomes[-1] = "Success"

print()
print('=====')
print('Q-table after training:')
print(qtable)

```

Q-table before training:

```
[[0. 0. 0. 0.]
 [0. 0. 0. 0.]
 [0. 0. 0. 0.]
 [0. 0. 0. 0.]
 [0. 0. 0. 0.]
 [0. 0. 0. 0.]
 [0. 0. 0. 0.]
 [0. 0. 0. 0.]
 [0. 0. 0. 0.]
 [0. 0. 0. 0.]
 [0. 0. 0. 0.]
 [0. 0. 0. 0.]
 [0. 0. 0. 0.]
 [0. 0. 0. 0.]
 [0. 0. 0. 0.]
 [0. 0. 0. 0.]]
```

C:\Users\Mrinal Bhan\AppData\Roaming\Python\Python311\site-packages\gym\utils\passive_env_checker.py:233: DeprecationWarning: `np.bool8` is a deprecated alias for `np.bool_`. (Deprecated NumPy 1.24)

```
if not isinstance(terminated, (bool, np.bool8)):
```

=====

Q-table after training:

```
[[0.      0.59049 0.      0.      ]
 [0.      0.      0.      0.      ]
 [0.      0.      0.      0.      ]
 [0.      0.      0.      0.      ]
 [0.      0.6561  0.      0.      ]
 [0.      0.      0.      0.      ]
 [0.      0.      0.      0.      ]
 [0.      0.      0.      0.      ]
 [0.      0.      0.729  0.      ]
 [0.      0.      0.81   0.      ]
 [0.      0.9     0.      0.      ]
 [0.      0.      0.      0.      ]
 [0.      0.      0.      0.      ]
 [0.      0.      0.      0.      ]
 [0.      0.      1.      0.      ]
 [0.      0.      0.      0.      ]]
```