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## Assignment 2

3

### a. Sequential server

```
The server sent the data: 121645100408832000
the client sent: 20
The server sent the data: 121645100408832000
the client sent: 20
The server sent the data: 2432902008176640000
The server sent the data: 2432902008176640000

real 0m0.064s
user 0m0.004s
sys 0m0.045s

omrishika@mrishika-virtual-machine:~/Documents/CN_Assign2$
```

#### Concurrent server - Fork

```
the client sent: 18
The server sent the data: 6402373705728000
the client sent: 19
The server sent the data: 121645100408832000
the client sent: 20
The server sent the data: 2432902008176640000

real 0m0.074s
user 0m0.009s
sys 0m0.044s
omrishika@mrishika-virtual-machine:~/Documents/CN_Assign2$
```

### Concurrent server - Multithreading

```
the client sent: 19
the client sent: 20
The server sent the data: 2432902008176640000
The server sent the data: 121645100408832000
the client sent: 20
The server sent the data: 2432902008176640000

real 0m0.096s
user 0m0.000s
sys 0m0.062s

mrishika@mrishika-virtual-machine:~/Documents/CN_Assign2$
```

#### Server select

```
The server sent the data: 6402373705728000 the client sent: 19
The server sent the data: 121645100408832000 the client sent: 20
The server sent the data: 2432902008176640000

real 0m0.086s
user 0m0.016s
sys 0m0.031s
mrishika@mrishika-virtual-machine:~/Documents/
```

#### Server Poll

```
the client sent: 20
The server sent the data: 121645100408832000
The server sent the data: 2432902008176640000
The server sent the data: 2432902008176640000
the client sent: 20
The server sent the data: 2432902008176640000

real 0m0.066s
user 0m0.011s
sys 0m0.036s

mrishika@mrishika-virtual-machine:~/Documents/CN_Assign2$
```

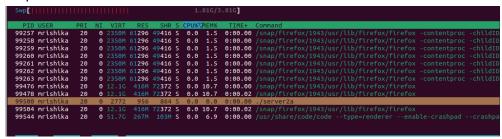
### Server Epoll

```
The server sent the data: 6402373705728000
the client sent: 19
The server sent the data: 121645100408832000
the client sent: 20
The server sent the data: 2432902008176640000

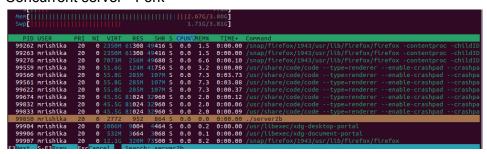
real 0m0.060s
user 0m0.006s
sys 0m0.041s
mrishika@mrishika-virtual-machine:~/Documents/
```

b. The observations after running htop for all servers are attached below.

# Sequential server



### Concurrent server - Fork



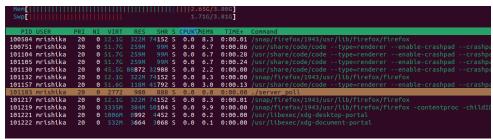
# Concurrent server - Multithreading

# Server select

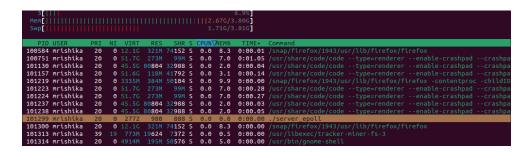
```
PRI NI VIRT RES SHR S CPUNTNEWS TIME+ Command

100975 mrtshika 20 0 45.56 87412 32988 5 0.0 2.2 0:00.00 //usr/share/code/code --type=renderer --enable-crashpad --crashpa 100976 mrtshika 20 0 45.56 87412 32988 5 0.0 2.2 0:00.00 //usr/share/code/code --type=renderer --enable-crashpad --crashpa 101013 mrtshika 20 0 12.16 322M 74152 5 0.0 8.3 0:00.00 //saryshare/code/code --type=renderer --enable-crashpad --crashpa 101014 mrtshika 20 0 12.16 322M 74152 5 0.0 8.3 0:00.00 //snap/firefox/1943/usr/lib/firefox/firefox 101015 mrtshika 20 0 12.16 322M 74152 5 0.0 8.3 0:00.00 //snap/firefox/1943/usr/lib/firefox/firefox 101015 mrtshika 20 0 51.66 125M 41792 5 0.0 3.2 0:00.00 //usr/share/code/code --type=renderer --enable-crashpad --crashpa 101052 mrtshika 20 0 51.66 125M 41792 5 0.0 3.2 0:00.00 //ssr/share/code/code --type=renderer --enable-crashpad --crashpa 101076 mrtshika 20 0 51.66 125M 41792 5 0.0 3.2 0:00.00 //ssr/share/code/code --type=renderer --enable-crashpad --crashpa 101076 mrtshika 20 0 51.66 125M 41792 5 0.0 0.0 0:00.00 //ssr/share/code/code --type=renderer --enable-crashpad --crashpa 101076 mrtshika 20 0 51.66 125M 41792 5 0.0 0.0 0:00.00 //ssr/share/code/code --type=renderer --enable-crashpad --crashpa 101076 mrtshika 20 0 37.77 0 102M 52084 5 0.0 0.4 0:00.00 //ssr/share/code/code --type=renderer --enable-crashpad --crashpad 101101 mrtshika 20 0 532M 3664 3608 5 0.0 0.4 0:00.00 //ssr/share/code/code --type=renderer --enable-crashpad --crashpad --c
```

# Server Poll



# Server Epoll



#### 4.

# Time justifications

- Multiple threads allows us to do work while other threads are sleeping, this increases the efficiency but also the turnaround time is more than fork.
- Epoll is generally faster than poll, once there are many file descriptors to monitor.
- Poll is faster than select since select forces scan over all the bitmasks to find the exact file descriptor, whereas poll and epoll don't do that.

# **CPU** and Memory

Every server shows 0.0 for both CPU and Memory utilization, since the server stops as soon as we run the client process. But the observations for the same are attached above.

### /// References used ///

- Tutorial code
- GFG