

❖ **Online on Threading:**

- Task 1: Assume that our Shop has enforced a law that the salesman who finishes his tasks last must close the shop. Determine the salesman who closes the shop. (Check which thread finishes last. You are not asked to do it using mathematical calculations.) Hint: You should use methods of Thread
- Task 2: Remove constant wait times for sells. Before each sell operation generate a Random number between 0-10 and use the random number as the required seconds to sleep.

| Task | Mark |
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| Task 1 | 10 |
| Task 2 | 10 |