

## Pseudocode

- (1) defining a class named "product"  
(index, value, fraction, weight as variables and  
a function named frac.)
- (2) result  $\leftarrow 0$
- (3) Taking  $n$  (no. of objects) and weight-cap (capacity of  
weight) as input
- (4) product object[n] // declaration of  
array of product  
type object
- (5) Taking input of all  $n$  pairs
- (6) From  $i = \frac{n \text{ length}}{2}$  <sup>object.</sup> down to 1 do // building heap
- (7) max-heapify (object,  $i$ , object.length)

/\* pseudocode of max-heapify (product  $\times A$ , int  $i$ ,  
int size)

{  $l \leftarrow 2 \times i$

$r \leftarrow 2 \times i + 1$

if ( $l \leq \text{size}$  and  $A[l].\text{fraction} > A[i].\text{fraction}$ )  
     $\text{largest} \leftarrow l$  // taken as index

else

$\text{largest} \leftarrow i$

if ( $r \leq \text{size}$  and  $A[r].\text{fraction} > A[\text{largest}].\text{fraction}$ )  
     $\text{largest} \leftarrow r$

if ( $\text{largest} \neq i$ )

{ exchange  $A[\text{largest}]$  and  $A[i]$   
  max-heapify ( $A$ ,  $\text{largest}$ ,  $\text{size}$ )

}

(8) from  $i = 1$  to  $n$  do

(9)  $\text{maximum} \leftarrow \text{object}[1]$

(10)  $\text{object}[1] \leftarrow \text{object}[\text{length}]$

(11)  $\text{length}--;$

(12) max-heapify ( $\text{object}$ , 1,  $\text{length}$ )



(13) if (maximum\_weight  $\leq$  weight\_cap)

(14) ~~weight\_cap~~ weight\_cap - maximum\_weight  
(15) result  $\leftarrow$  result + maximum\_value  
}

(16) else if (maximum\_weight > weight\_cap and  
weight\_cap  $\neq$  0)

(17) result  $\leftarrow$  result + (maximum\_value / maximum\_weight)  
 $\times$  weight\_cap

~~(18)  $\alpha \leftarrow$  (maximum\_value / maximum\_weight)~~

(18) weight\_cap  $\leftarrow$  0  
}

(19) else if (weight\_cap == 0)  
break;

}

\* Time analysis

# from line (1) to (4)  $\Rightarrow c_1$

# ~~from~~ line (5) + ~~(6)~~ + (6)  $\Rightarrow c_2 n$

~~line~~

# line (7)

Analysis

In max-heapify

$$T(n) \leq T(2n/3) + O(1)$$

$$n^{\log_{2/3} 1} = n^0 = 1$$

$$\therefore n^{\log_{2/3} 1} = f(n)$$

$$\therefore O(\log n)$$

This function is called  $\frac{n}{2}$  times

$$\therefore O\left(\frac{n}{2} \log n\right)$$

but there are some other things to consider. Not all the nodes have height  $\lfloor \log n \rfloor$

An  $n$  element heap has height  $\lfloor \log n \rfloor$

and at most  $\lceil \frac{n}{2^{h+1}} \rceil$  nodes of height  $h$



$$\therefore \sum_{h=0}^{\log n} \left( \frac{n}{2^{h+1}} \right) O(h) = O\left(n \sum_{h=0}^{\log n} \frac{h}{2^h}\right)$$

$$< n \sum_{h=0}^{\infty} \frac{h}{2^h}$$

$$= \frac{\frac{1}{2} n}{\left(1 - \frac{1}{2}\right)^2} = 2n$$

$$\leq O(n)$$

# line (7) takes  $c_3 n$  time

# line (8) to (11)  $\Rightarrow c_4 n$  time

# line (12)

Analysis

$$\text{Time} = \underbrace{\log n}_{(1^{\text{st}} \text{ extraction})} + \underbrace{\log(n-1)}_{(2^{\text{nd}} \text{ extraction})} + \dots + \log 1 \quad (\text{nth extraction})$$

$$= \log n!$$

$$= O(n \log n)$$

#  $\therefore$  line (12)  $\Rightarrow c_5 n \log n$  time

# line (13) to (19)  $\Rightarrow c_6 n$



best case  $\Rightarrow$  only 1st weight taken, only  $\mathcal{O}(\log n)$  in time (12).

$$\begin{aligned} \therefore \text{Total} &= C_1 + C_2 n + C_3 n + C_4 n + C_5 n \log n + C_6 n \\ &= C_1 + n(C_2 + C_3 + C_4 + C_6) + C_5 n \log n \\ &= C_1 + C n + C_5 n \log n \end{aligned}$$

(worst case; all the weights taken)

~~it is~~  
★ Data structure implemented

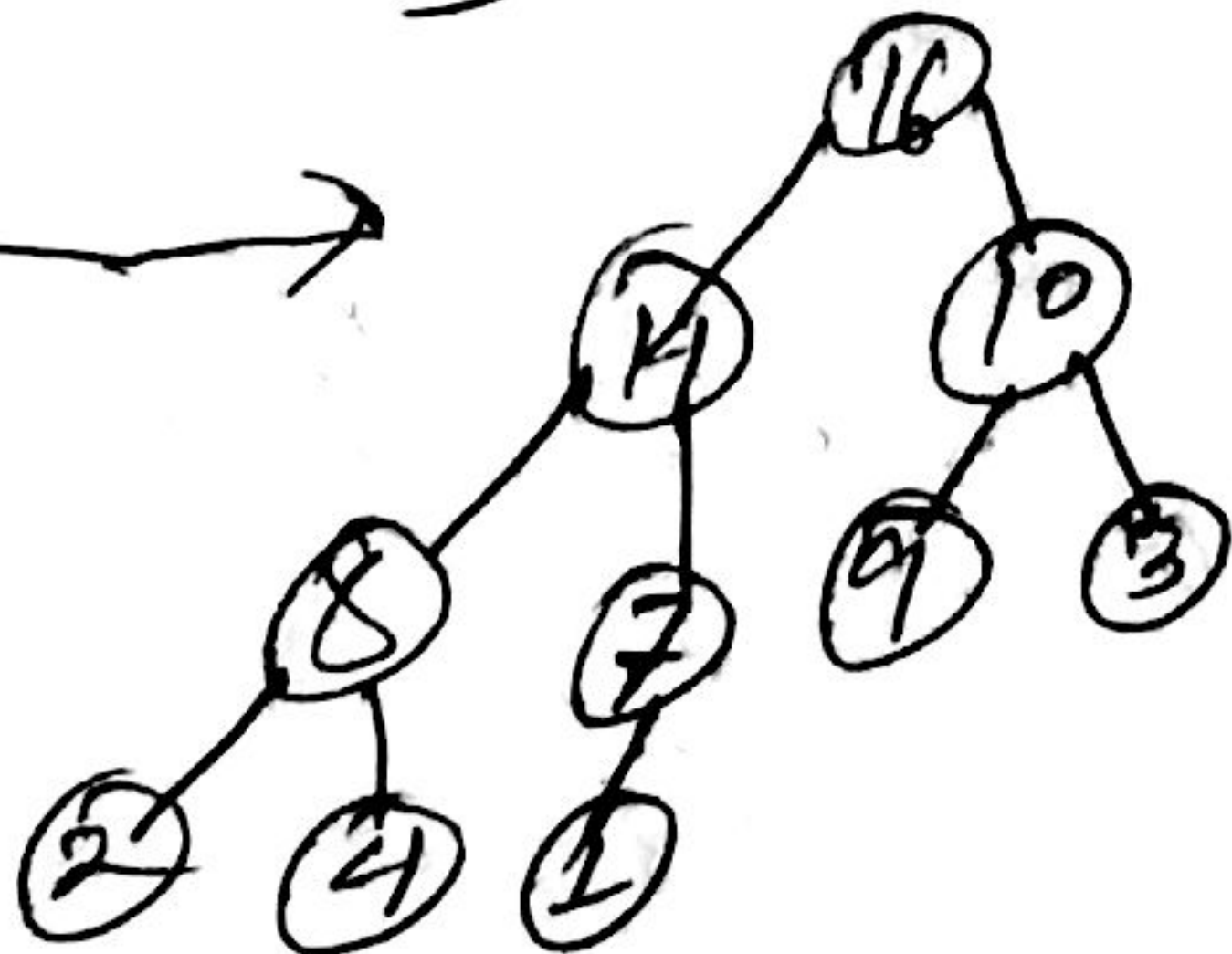
Heap is an array object that can be viewed as a complete binary tree. The tree is filled from left to right.

Each node of the tree corresponds to an element of the array that stores the value in the node.

$A =$ 

16	14	10	8	7	9	3	2	4	1
----	----	----	---	---	---	---	---	---	---

The tree is completely filled on all levels except possibly the lowest.





- \* The root node is  $A[1]$
- \* The parent node of node  $i$  is  $A[i/2]$
- \* The left child of node  $i$  is  $A[2i]$  and the right child is  $A[2i+1]$

There are 2 types of heaps.

(1) Min-heap

- \* The element in the root is less than or equal to all elements in both of its subtrees

\* Both of its subtrees are min heaps

(2) Max-heap  $\Rightarrow$

\* " " " " " " " " greater " "

" " " " " " " "

" " " " " " " " max "

$A[\text{parent}(i)] \geq A[i]$  for all nodes  $i > 1$

The largest element in a max heap is stored at the root



\*  $A \Rightarrow A[\text{Parent}(i)] \leq A[i]$  for all nodes  $i > 1$

The smallest ... root.

\* Correctness and building max-heap  
Here, <sup>using</sup> max-heapify function, <sup>are</sup> the basis and complex parts of the whole algorithm.

Build ~~max~~ heap (max)  
Initialization:

prior to 1st loop,  $i = n/2$ ; Each node  $\frac{n}{2} + 1, \frac{n}{2} + 2, \dots, n$  is a leaf is thus the root of a trivial max-heap.

Maintenance:

Let any node be node  $i$ . Its left child is  $2i$  and right child is  $2i+1$ . We assume  $i+1, i+2, \dots, n$  to be roots of subtree of max-heap. In that case  $2i$  and  $2i+1$  are also roots of max-heaps. This is precisely the condition for



the call  $\text{max-heapify}(A, i)$  to make node  $i$  a max-heap root. decrementing  $i$  in the for loop and update reestablishes the loop invariant for the next iteration.

Termination:

At termination,  $\text{max-heapify}$  will be called with  $A$  and  $1$  and the each node  $1, 2, \dots, n$  is the root of a max-heap.

~~max-heapify~~