

CSE 322: Computer Networks Sessional

Assignment 2

Implementation of Data Link Layer Functionalities

In this assignment, you will implement a data transmission system with the functionalities performed by data link layer. **You have to use JAVA programming language only for the implementation.**

Tasks

User login, management and file transfer will be as it was in assignment 1.

Framing

- Implement bit-stuffing. Note that each frame is delimited by the special bit pattern '01111110' (i.e., decimal 126). The goal of bit-stuffing is to ensure that this special bit sequence does not occur inside the frame. To see what happens without bit-stuffing, use the character '~' in the payload.
- Implement the function of the bitDestuff for bit de-stuffing.

Flow Control

- Acknowledgement management (Feedback based flow control)

Protocol

- Implement protocol Go-Back-N (A1/B1)
- Implement protocol Stop and Wait (A2/B2)
- Timer based retransmission
- Keep option for introducing random lost frame (%)

Error Detection and correction

- Implementation of frame checksum calculation and checksum verification.
- Implement the function hasChecksumError for checksum verification at receiver

Checking

- Implementation of suitable Graphical User Interface (GUI). (Preferable)
- Show the frame to send, then show the frame after stuffing was performed, then show it after it arrived on the receiver side (possibly with errors); then show what the receiver does with the frame – discarding or de-stuffing it (correspondingly to

finding errors or not with checksum), sending acknowledgements, passing payload of frame; show timers and sequence numbers, etc.

The frame format might look like.

| kind of frame (Data/ack) | seqNo | ackNo | payload | checksum |

where, a. each of the fields: kind, seqNo, ackNo and checksum are of 1 byte

b. payload field is of variable size determined by the size of the 'packet' as given by the network layer.

SubmissionDeadline:

October 29, 2017 (Sunday, 10:00 PM) **Deadline will not be extended at any request. Please start early.**