

Meeting Agenda

Date: 2015-03-26

Facilitator: Jesper Olsson

Participants: Fredrik Bengtsson, Jesper Olsson, Anton Strandman, Ulrika Uddeborg

Objectives:

§1.1 Discuss issues that has occurred since last meeting.

§1.1.1 Maven and JMonkeyEngine3

§1.1.2 Different definitions of terms

§1.1.3 How to write the protocol of the meetings

§1.1.4 What is the difference between “objectives” and “success criteria”

§1.1.5 What is a user interface?

§1.2 Decide our next priorities.

§1.3 Decide what each person should do until next meeting.

Reports:

1 Read PM

Has been read and sent the mail to course responsible

2 Setup git

Git has been setup

3 Setup development environment

Issues encountered. Maven is not capable of properly handling JAR files in runtime.

Issues with Maven plugins

4 Learn Maven

All member participated in the Maven/Git workshop and has learnt the basics of Maven.

5 Thinking about the game

Further progress has been made in how we would like our game to be.

Discussion items:

From the paragraphs above:

1.1

1.1.1 We've discussed issues with Maven and JMonkeyEngine with our project assistant. Anton will discuss the issue, via email, with Joachim.

1.1.2 Decisions on term definitions has been added to a project wide dictionary.

1.1.3 The provided template for meetings does not currently fit in our decided workflow, and we are having continuous discussions as how to implement a useful meeting in our weekly schedule.

1.1.4 The difference is exactly what we thought it were, according to our project assistant.

1.1.5 The interface is everything in the game that the user can interact with, not HUDs.

1.2 Decided to work on creating personas for the game and finish preliminary RAD.

1.3 The group will work on the RAD. Each member will create a persona. Anton will send an email to course responsible.

Outcomes and assignments:

- Work on the preliminary RAD.
- Each person will create one persona per person.
 - Two personas for the project will be created from these individual personas.
- Fredrik will read a book on JME3.
 - Possibly other members as well
- All members will look into the tutorials for JME.
- Anton will send an email to Joachim regarding Maven/JME3 issues.

Wrap up:

Next meeting 2015-03-29 08:00