

Meeting Agenda

Date: 2015-04-02

Facilitator: Anton Strandman

Participants: Fredrik Bengtsson, Jesper Olsson, Anton Strandman, Ulrika Uddeborg

Objectives:

§1 Priorities going forward.

§2 Plan how to work the upcoming 2 weeks of easter vacation.

§3 Decide what to do until next meeting.

Reports:

- Update RAD
 - Revisit use cases
 - Use cases updated and additional use cases have been detailed.
 - Analysis model and UML
 - Done, will be reported later today.
- Create Personas
 - Not started on the text, but have decided on an outline for the two personas.
- Setup project
 - Done, project has been setup as a maven project by the teacher, and has been pushed to GitHub.
 - Anton has tried to add an internal asset project to enable Scene composer, but has not succeeded so far.
- Continue with tutorials and the book
 - Fredrik has read some more in the book. Jesper has finished all the official tutorials.
- Create paper prototype
 - Not started.
- Other
 - Started work on which interfaces to use.

Discussion items:

From the paragraphs above:

- Priorities going forward:
 1. Create comprehensive plan (UML) of classes, factories, interfaces and methods.
 2. Move UC will be the goal of the first live demo after the vacation.
 3. Create personas.
 4. Puzzle ideas (pics included).
- How to work the upcoming two (2) weeks:
 - Skype meetings two (2) times a week.
 - No scheduled meetings on site as of now, might be changed if a meeting is deemed required in the future.
 - Individual work with communication via *Supertext* and *Google Docs*.

Outcomes and assignments:

- Create first version of the personas documents - Jesper will create the first draft of the primary persona, Anton will create the draft of the secondary persona.
- Start work on plan (UML) for classes, factories etc. - All.
- JMonkey tutorial/FAQ - All

Wrap up:

Next meeting: Monday 2015-04-06 12:00