```
import random
loses=0
score=0
looprun=0
print("
        \n")
print("Welcome To Dice Game")
print(" \n")
while True:
  a=input(">>>Enter Your Guess : ")
 if a.lower()=='quit':
   if score==0:
     a1="times! "
   elif score==1:
      a1="time! "
    elif score==2:
     a1="times! "
    else:
      a14="times! "
    print("\nThanks for playing the game. You won",score, a1 )
  def dice_game(user_guess,loses,score):
    if user_guess>6:
      print("\n\nEnter a valid guess within the range 1-6\n")
    else:
     print("\nRolling ...")
     dice_value=random.randint(1,6)
     print(""+ "="+str(dice_value))
     if user_guess==dice_value:
       print("Congratulations You won!!! \n")
        score+=1
     else:
        if loses>0:
          print("You lost again but don't give up keep trying!\n")
          print("You lost \n")
          loses+=1
    b=[loses,score]
    return b
  b=dice_game(int(a),loses,score)
  loses=b[0]
  score=b[1]
```